Neural Networks Deep Learning Lecture 3

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Spring, 2017

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- 2 Back-propagation
- 3 Activation functions
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# Logistics

- Need your presentation preference by the end of this class. Again, please give me three package names with order of preference. The finally decision will be computed by minimizing the following cost function :)
  - $\sum_{student} student cost + \sum_{package} package cost$

- student  $cost = \begin{cases} 0, & \text{first priority} \\ 2.5, & \text{second priority} \\ 5, & \text{third priority} \end{cases}$
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- Students presenting the same packages will be ordered according to their first names ◆□▶ ◆□▶ ◆三▶ ◆三▶ ○○ ○○

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Jan 2017 3 / 157 HW1 due next week

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Neural Networks

▶ < ≣ ▶ ≣ ∽ ९ @ Jan 2017 4 / 157 In the last class, we discussed

- Basic concepts of regression and classification
- Examples of regularization such as ridge  $(l_2)$  regression and lasso  $(l_1)$
- Linear classifiers including logistic regression and softmax classifier

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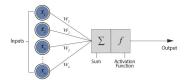
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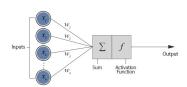
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- Linear classifiers including logistic regression and softmax classifier
  - We introduced loss functions and the concept of training a classifier through minimizing the loss function
  - We described stochastic gradient descent and momentum trick for classification

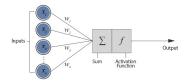


• Perceptron is an artificial neuron with step function as activation function



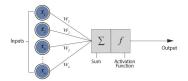


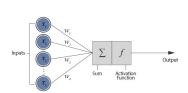
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- It is impossible to extend perceptron to multilayer. Multilayer perceptron (MLP) is a misnomer. Step activation function is never used multilayer neural networks (not trainable)



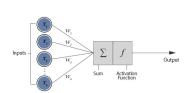
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- It is impossible to extend perceptron to multilayer. Multilayer perceptron (MLP) is a misnomer. Step activation function is never used multilayer neural networks (not trainable)
- Perceptrons are still used in systems with large number (millions) of features. Other than that, it has relatively limited use since most problems are not linearly separable

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- That was the main area of research in many machine learning applications—finding efficient ways to generate good features



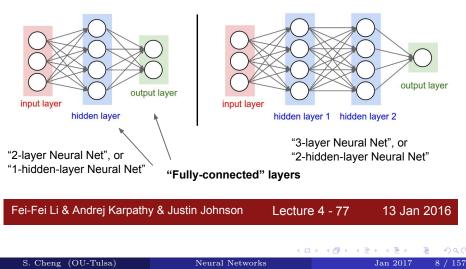
- In most cases, perceptron would be useful if only one manages to handcode inputs into separable features
- That was the main area of research in many machine learning applications—finding efficient ways to generate good features
- One attractive characteristic of deep learning (neural networks) is that we not only can train the classifier but also can learn the appropriate features

# Nomenclature of basic network architectures

### Neural Networks: Architectures

Review

Network architectures



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- It is often easier to explain BP in terms of computational graph

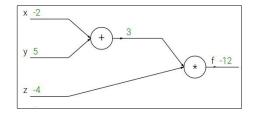
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#### • It is often easier to explain BP in terms of computational graph

- Computational graph can be interpreted as generalization of a neural networks
- Neuron no longer will be restricted to summation and activation function but can be any computation as well (e.g., max)
- Let me try to explain through an example

$$f(x, y, z) = (x + y)z$$
  
e.g. x = -2, y = 5, z = -4





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$$f = qz \qquad \frac{\partial f}{\partial q} = z, \frac{\partial f}{\partial z} = q$$
  
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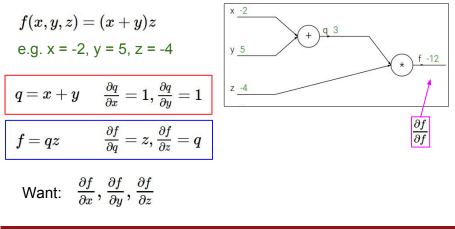
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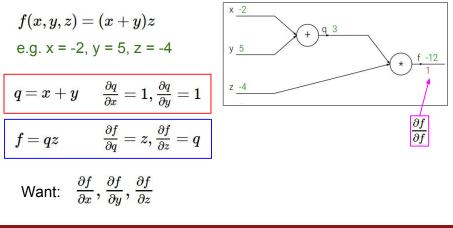
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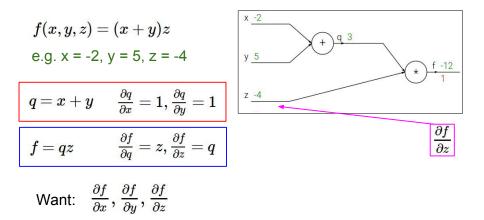
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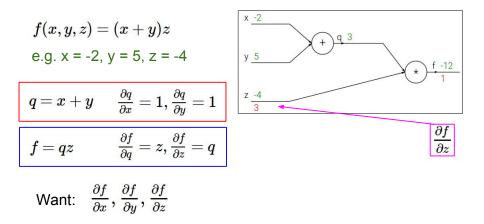
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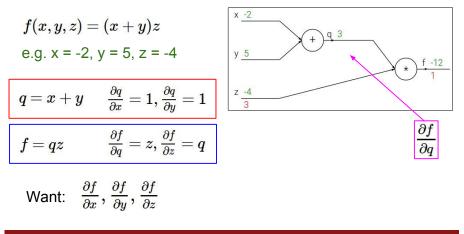
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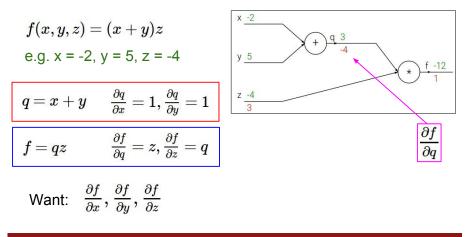
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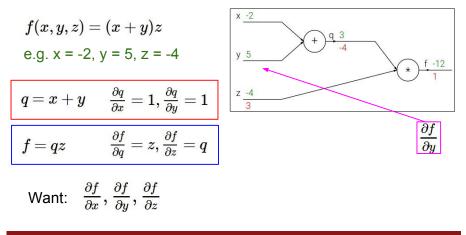
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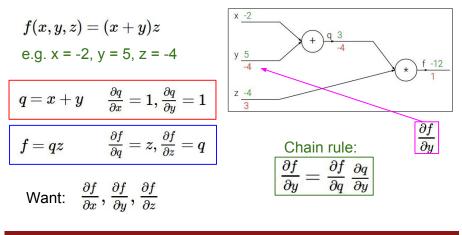


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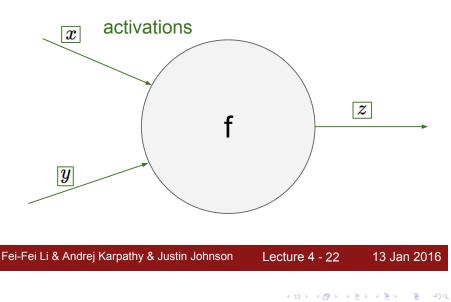
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### BP at one node

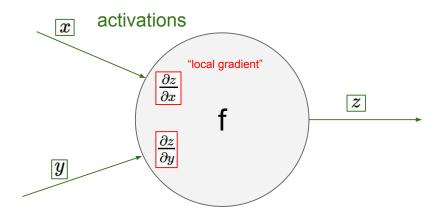


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### BP at one node



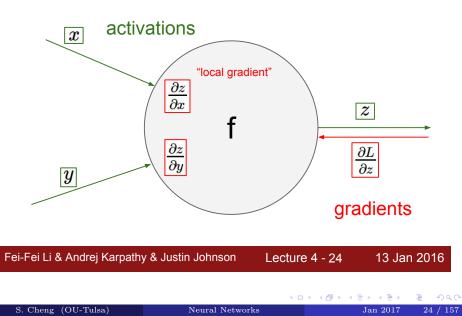
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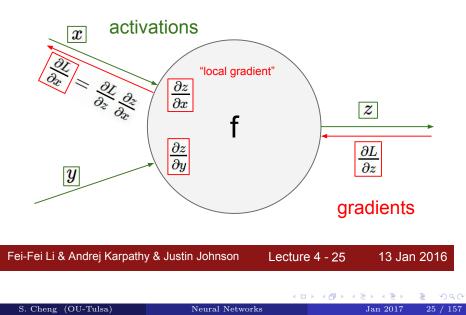
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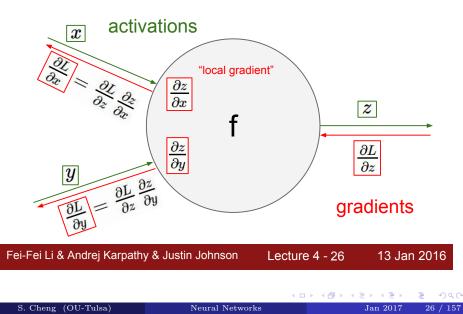
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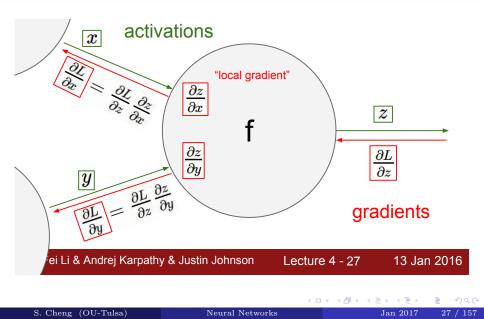
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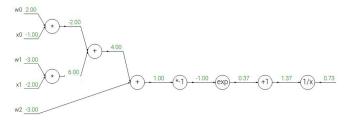






Another example:

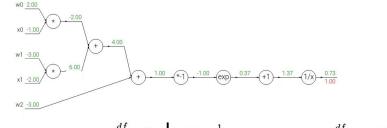
$$f(w,x)=rac{1}{1+e^{-(w_0x_0+w_1x_1+w_2)}}$$





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$$f(w,x)=rac{1}{1+e^{-(w_0x_0+w_1x_1+w_2)}}$$



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$f_a(x) = ax$	$\rightarrow$	$rac{df}{dx}=a$	$f_c(x)=c+x$	$\rightarrow$	$rac{df}{dx}=1$

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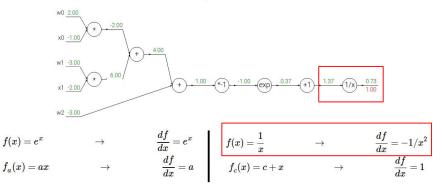
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Another example:

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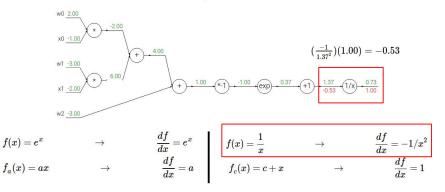
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Another example:

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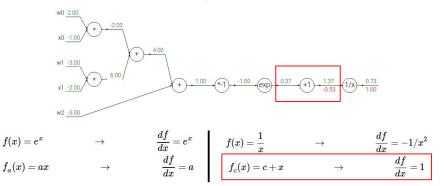
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Another example:

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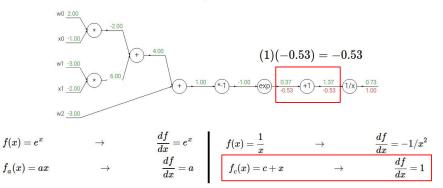
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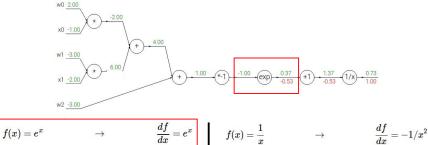
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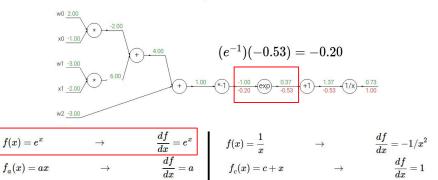
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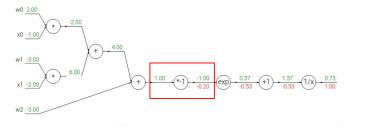
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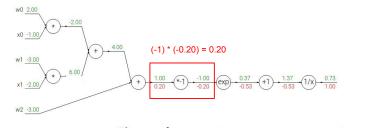
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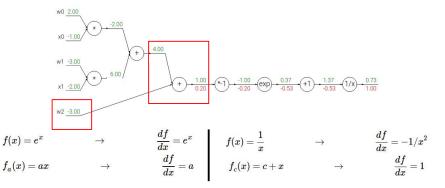
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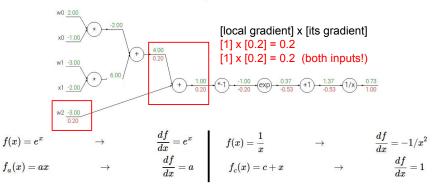
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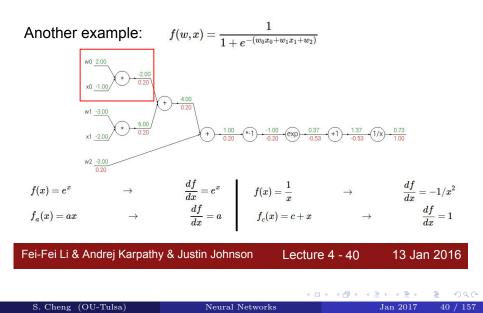


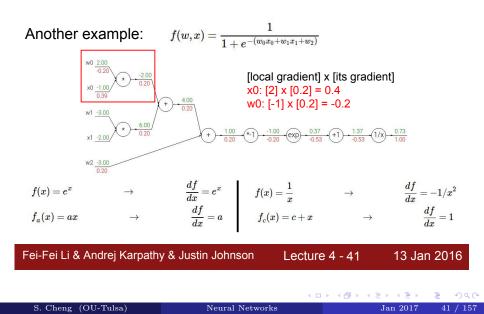
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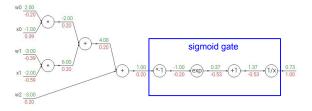
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$$f(w,x) = \frac{1}{1 + e^{-(w_0 x_0 + w_1 x_1 + w_2)}} \qquad \qquad \sigma(x) = \frac{1}{1 + e^{-x}} \qquad \text{sigmoid function}$$
$$\frac{d\sigma(x)}{dx} = \frac{e^{-x}}{(1 + e^{-x})^2} = \left(\frac{1 + e^{-x} - 1}{1 + e^{-x}}\right) \left(\frac{1}{1 + e^{-x}}\right) = (1 - \sigma(x))\sigma(x)$$



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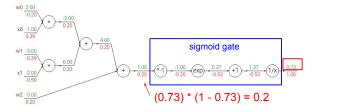
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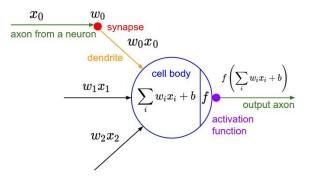
• During the forward pass, each computing unit will evaluate the output and also the corresponding local derivatives of the output w.r.t. the inputs

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- During the backward pass, the local derivatives and the evaluated outputs will be "consumed" to compute the overall derivatives

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  - For a large network, there can be a large spike of memory consumption during the forward pass

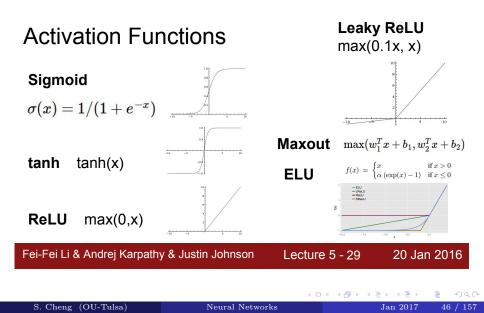
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- During the backward pass, the local derivatives and the evaluated outputs will be "consumed" to compute the overall derivatives
  - For a large network, there can be a large spike of memory consumption during the forward pass
- Note that BP only computes the gradients. It does not perform the optimization. Sometimes you may hear people said that they trained their networks with BP. What they said was not literally right. We will discuss more on optimizer later today

# **Activation Functions**

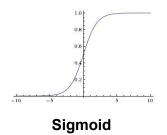


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# **Activation Functions**

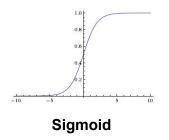


$$\sigma(x)=1/(1+e^{-x})$$

- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron



# **Activation Functions**

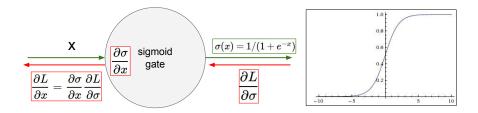


$$\sigma(x)=1/(1+e^{-x})$$

- Squashes numbers to range [0,1]
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3 problems:

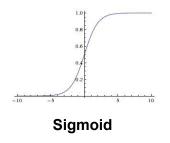
1. Saturated neurons "kill" the gradients



What happens when x = -10? What happens when x = 0? What happens when x = 10?



# **Activation Functions**



$$\sigma(x)=1/(1+e^{-x})$$

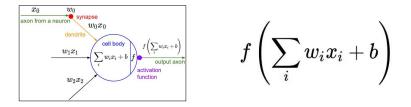
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3 problems:

- 1. Saturated neurons "kill" the gradients
- 2. Sigmoid outputs are not zerocentered

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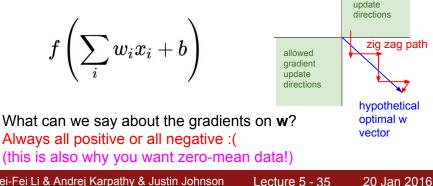
# Consider what happens when the input to a neuron (x) is always positive:



What can we say about the gradients on w?

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Consider what happens when the input to a neuron is always positive...



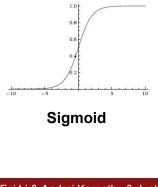
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# **Activation Functions**



$$\sigma(x)=1/(1+e^{-x})$$

- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron

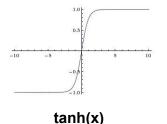
3 problems:

- 1. Saturated neurons "kill" the gradients
- 2. Sigmoid outputs are not zerocentered
- 3. exp() is a bit compute expensive

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# **Activation Functions**



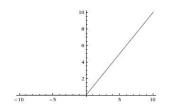
- Squashes numbers to range [-1,1]
- zero centered (nice)
- still kills gradients when saturated :(



#### ReLU

# Activation functions

# Activation Functions



- Computes f(x) = max(0,x)
- Does not saturate (in +region)
- Very computationally efficient
- Converges much faster than sigmoid/tanh in practice (e.g. 6x)

#### ReLU (Rectified Linear Unit)

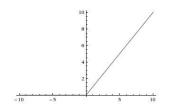
[Krizhevsky et al., 2012]

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#### ReLU

# Activation functions

# **Activation Functions**



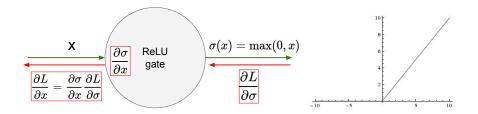
ReLU (Rectified Linear Unit)

- Computes f(x) = max(0,x)
- Does not saturate (in +region)
- Very computationally efficient
- Converges much faster than sigmoid/tanh in practice (e.g. 6x)
- Not zero-centered output
- An annoyance:

hint: what is the gradient when x < 0?

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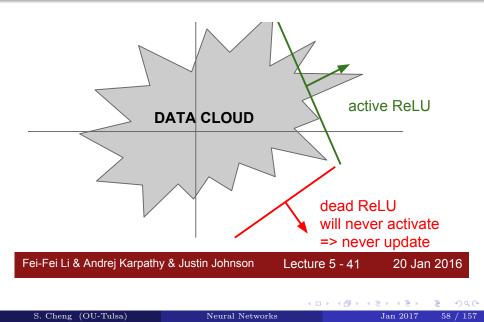
### Activation functions



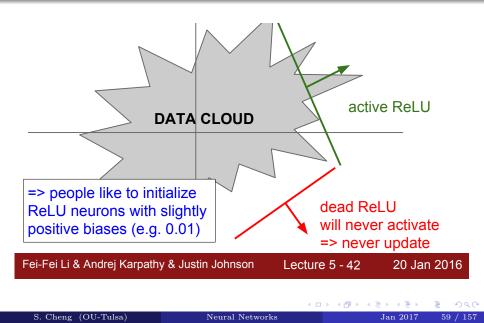
What happens when x = -10? What happens when x = 0? What happens when x = 10?

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### Activation functions



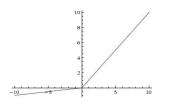
### Activation functions



Neural Networks

## Activation functions

## **Activation Functions**



### [Mass et al., 2013] [He et al., 2015]

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- Does not saturate
- Computationally efficient

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Converges much faster than sigmoid/tanh in practice! (e.g. 6x)
will not "die".

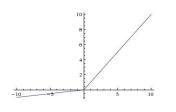
Leaky ReLU  $f(x) = \max(0.01x, x)$ 

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## Activation functions

## **Activation Functions**



Leaky ReLU $f(x) = \max(0.01x, x)$ 

[Mass et al., 2013] [He et al., 2015]

- Does not saturate
- Computationally efficient
- Converges much faster than sigmoid/tanh in practice! (e.g. 6x)
  will not "die".

### Parametric Rectifier (PReLU)

$$f(x) = \max(lpha x, x)$$

backprop into \alpha (parameter)

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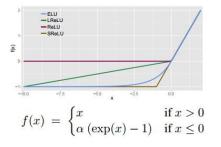
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## **Activation Functions**

[Clevert et al., 2015]

### **Exponential Linear Units (ELU)**



- All benefits of ReLU
- Does not die
- Closer to zero mean outputs
- Computation requires exp()

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### Maxout "Neurons" [Goodfellow et al., 2013]

• Try to generalize ReLU and leaky ReLU

$$\max(\mathbf{w}_1^T\mathbf{x} + b_1, \mathbf{w}_2^T\mathbf{x} + b_2)$$

### Maxout "Neurons" [Goodfellow et al., 2013]

• Try to generalize ReLU and leaky ReLU

$$\max(\mathbf{w}_1^T\mathbf{x} + b_1, \mathbf{w}_2^T\mathbf{x} + b_2)$$

### Pros

- Linear regime
- Does not saturate
- Does not die

### Maxout "Neurons" [Goodfellow et al., 2013]

• Try to generalize ReLU and leaky ReLU

$$\max(\mathbf{w}_1^T\mathbf{x} + b_1, \mathbf{w}_2^T\mathbf{x} + b_2)$$

### Pros

### Cons

• Linear regime

• Double amount of parameters

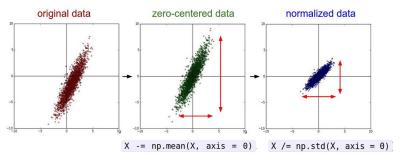
- Does not saturate
- Does not die

## **TLDR: In practice:**

- Use ReLU. Be careful with your learning rates
- Try out Leaky ReLU / Maxout / ELU
- Try out tanh but don't expect much
- Don't use sigmoid

### Input preprocessing

### Step 1: Preprocess the data



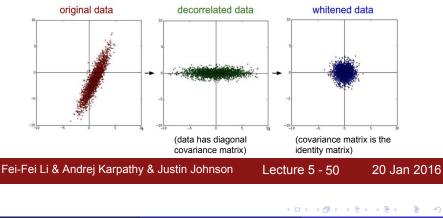
(Assume X [NxD] is data matrix, each example in a row)

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### Input preprocessing

### Step 1: Preprocess the data

### In practice, you may also see PCA and Whitening of the data



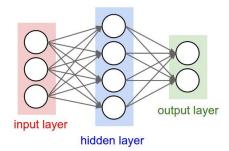
## TLDR: In practice for Images: center only

e.g. consider CIFAR-10 example with [32,32,3] images

- Subtract the mean image (e.g. AlexNet) (mean image = [32,32,3] array)
- Subtract per-channel mean (e.g. VGGNet) (mean along each channel = 3 numbers)

Not common to normalize variance, to do PCA or whitening

- Q: what happens when W=0 init is used?





## - First idea: **Small random numbers** (gaussian with zero mean and 1e-2 standard deviation)

 $W = 0.01^*$  np.random.randn(D,H)



## - First idea: **Small random numbers** (gaussian with zero mean and 1e-2 standard deviation)

 $W = 0.01^*$  np.random.randn(D,H)

Works ~okay for small networks, but can lead to non-homogeneous distributions of activations across the layers of a network.

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Lets look at some activation statistics

```
E.g. 10-layer net with
500 neurons on each
layer, using tanh non-
linearities, and
initializing as
described in last slide.
```

```
# assume some unit gaussian 10-D input data
D = np.random.randn(1000, 500)
hidden laver sizes = [500]*10
nonlinearities = ['tanh']*len(hidden layer sizes)
act = {'relu':lambda x:np.maximum(0,x), 'tanh':lambda x:np.tanh(x)}
Hs = \{\}
for i in xrange(len(hidden layer sizes)):
    X = D if i == 0 else Hs[i-1] # input at this laver
    fan in = X.shape[1]
    fan out = hidden laver sizes[i]
    W = np.random.randn(fan in, fan out) * 0.01 # layer initialization
   H = np.dot(X, W) # matrix multiply
    H = act[nonlinearities[i]](H) # nonlinearity
    Hs[i] = H # cache result on this laver
# look at distributions at each laver
print 'input layer had mean %f and std %f' % (np.mean(D), np.std(D))
layer means = [np.mean(H) for i,H in Hs.iteritems()]
layer stds = [np.std(H) for i,H in Hs.iteritems()]
for i,H in Hs.iteritems():
    print 'hidden layer %d had mean %f and std %f' % (i+1, layer means[i], layer stds[i])
# plot the means and standard deviations
plt.figure()
plt.subplot(121)
plt.plot(Hs.kevs(), laver means, 'ob-')
plt.title('layer mean')
plt.subplot(122)
plt.plot(Hs.keys(), layer stds, 'or-')
plt.title('layer std')
# plot the raw distributions
plt.figure()
for i,H in Hs.iteritems():
    plt.subplot(1,len(Hs),i+1)
    plt.hist(H.ravel(), 30, range=(-1,1))
```

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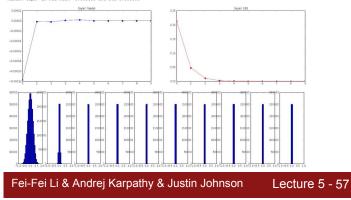
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input layer had mean 0.000927 and std 0.998388 hidden layer 1 had mean 0.000921 and std 0.213081 hidden layer 2 had mean 0.000901 and std 0.047503 hidden layer 3 had mean 0.000902 and std 0.047503 hidden layer 4 had mean 0.000902 and std 0.080327 hidden layer 6 had mean 0.000908 and std 0.000327 hidden layer 6 had mean 0.000908 and std 0.000327 hidden layer 6 had mean 0.000908 and std 0.000327 hidden layer 9 had mean 0.000908 and std 0.000327 hidden layer 9 had mean 0.000908 and std 0.000327 hidden layer 9 had mean 0.000908 and std 0.000307

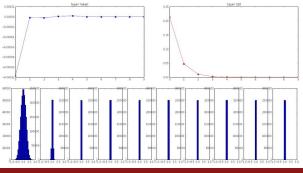


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input layer had mean 0.00027 and std 0.90338 hidden layer 1 had mean 0.000021 and std 0.213081 hidden layer 2 had mean 0.000001 and std 0.013081 hidden layer 3 had mean 0.000002 and std 0.010330 hidden layer 4 had mean 0.000002 and std 0.000331 hidden layer 6 had mean 0.000000 and std 0.000332 hidden layer 6 had mean 0.000000 and std 0.000133 hidden layer 6 had mean 0.000000 and std 0.000130 hidden layer 9 had mean 0.000000 and std 0.000130 hidden layer 9 had mean 0.000000 and std 0.000130 hidden layer 9 had mean 0.000000 and std 0.000100 hidden layer 9 had mean 0.000000 and std 0.000100



# All activations become zero!

Q: think about the backward pass. What do the gradients look like?

Hint: think about backward pass for a W\*X gate.

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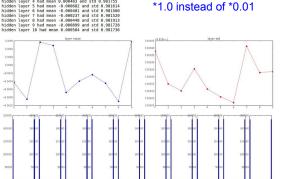
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input layer had mean 0.001800 and std 1.001311 hidden layer 1 had mean -0.000430 and std 0.981879 hidden laver 2 had mean -0.000849 and std 0.981649 hidden laver 3 had mean 0.000566 and std 0.981601 hidden layer 4 had mean 0.000483 and std 0.981755 hidden layer 5 had mean -0.000682 and std 0.981614 hidden layer 6 had mean -0.000401 and std 0.981560 hidden laver 7 had mean -0.000237 and std 0.981520 hidden layer 8 had mean -0.000448 and std 0.981913 hidden layer 9 had mean -0.000899 and std 0.981728



Almost all neurons completely saturated, either -1 and 1. Gradients will be all zero.

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Assume linear activation and zero-mean weights and inputs. And number of inputs is n. Then,

$$\operatorname{Var}(y) = \operatorname{Var}\left(\sum_{i}^{n} w_{i} x_{i}\right) = \sum_{i}^{n} \operatorname{Var}(w_{i} x_{i})$$

Assume linear activation and zero-mean weights and inputs. And number of inputs is n. Then,

$$\operatorname{Var}(y) = \operatorname{Var}\left(\sum_{i}^{n} w_{i}x_{i}\right) = \sum_{i}^{n} \operatorname{Var}(w_{i}x_{i})$$
$$= \sum_{i}^{n} [E(w_{i})]^{2} \operatorname{Var}(x_{i}) + E[(x_{i})]^{2} \operatorname{Var}(w_{i}) + \operatorname{Var}(x_{i}) \operatorname{Var}(w_{i})$$

Assume linear activation and zero-mean weights and inputs. And number of inputs is n. Then,

$$\operatorname{Var}(y) = \operatorname{Var}\left(\sum_{i}^{n} w_{i}x_{i}\right) = \sum_{i}^{n} \operatorname{Var}(w_{i}x_{i})$$
$$= \sum_{i}^{n} [E(w_{i})]^{2} \operatorname{Var}(x_{i}) + E[(x_{i})]^{2} \operatorname{Var}(w_{i}) + \operatorname{Var}(x_{i}) \operatorname{Var}(w_{i})$$
$$= \sum_{i}^{n} \operatorname{Var}(x_{i}) \operatorname{Var}(w_{i})$$
$$= (n \operatorname{Var}(w)) \operatorname{Var}(x)$$

Assume linear activation and zero-mean weights and inputs. And number of inputs is n. Then,

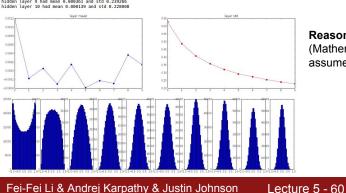
$$\operatorname{Var}(y) = \operatorname{Var}\left(\sum_{i}^{n} w_{i}x_{i}\right) = \sum_{i}^{n} \operatorname{Var}(w_{i}x_{i})$$
$$= \sum_{i}^{n} [E(w_{i})]^{2} \operatorname{Var}(x_{i}) + E[(x_{i})]^{2} \operatorname{Var}(w_{i}) + \operatorname{Var}(x_{i}) \operatorname{Var}(w_{i})$$
$$= \sum_{i}^{n} \operatorname{Var}(x_{i}) \operatorname{Var}(w_{i})$$
$$= (n \operatorname{Var}(w)) \operatorname{Var}(x)$$

Thus, output will have same variance as input if  $n \operatorname{Var}(w) = 1$ 

W = np.random.randn(fan in, fan out) / np.sqrt(fan in) # layer initialization

### Weight initialization

input layer had mean 0.001800 and std 1.001311 hidden layer 1 had mean 0.001800 and std 0.622953 hidden layer 1 had mean 0.00155 and std 0.622953 hidden layer 4 had mean 0.00055 and std 0.40733 hidden layer 4 had mean 0.000542 and std 0.357100 hidden layer 4 had mean 0.00124 and std 0.357100 hidden layer 4 had mean 0.00222 and std 0.273307 hidden layer 4 had mean 0.00222 and std 0.273307 hidden layer 6 had mean 0.00221 and std 0.273307 hidden layer 6 had mean 0.00221 and std 0.23307



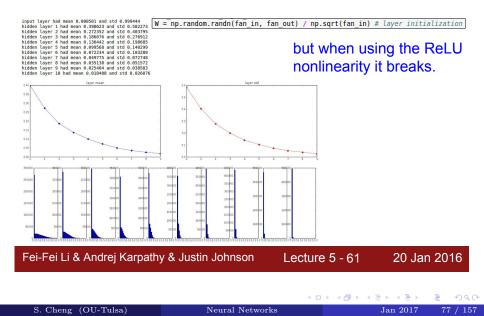
### "Xavier initialization" [Glorot et al., 2010]

#### Reasonable initialization.

(Mathematical derivation assumes linear activations)

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Note that it doesn't work when the activation layer is ReLU. But...<sup>1</sup>

$$Var(y^{(l)}) = Var\left(\sum_{i}^{n} w_{i}^{(l)} x_{i}^{(l)}\right) = \sum_{i}^{n} Var(w_{i}^{(l)} x_{i}^{(l)}) = nVar(w^{(l)} x^{(l)})$$
$$= nE(w^{(l)})^{2} Var(x^{(l)}) + nE(x^{(l)})^{2} Var(w^{(l)}) + nVar(x^{(l)}) Var(w^{(l)})$$

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<sup>&</sup>lt;sup>1</sup>Note that  $y^{(l)}$  now denotes the sum of input before going through the activation function.

Note that it doesn't work when the activation layer is ReLU. But...<sup>1</sup>

$$\begin{aligned} \operatorname{Var}(y^{(l)}) &= \operatorname{Var}\left(\sum_{i}^{n} w_{i}^{(l)} x_{i}^{(l)}\right) = \sum_{i}^{n} \operatorname{Var}(w_{i}^{(l)} x_{i}^{(l)}) = n \operatorname{Var}(w^{(l)} x^{(l)}) \\ &= n E(w^{(l)})^{2} \operatorname{Var}(x^{(l)}) + n E(x^{(l)})^{2} \operatorname{Var}(w^{(l)}) + n \operatorname{Var}(x^{(l)}) \operatorname{Var}(w^{(l)}) \\ &= n E(x^{(l)})^{2} \operatorname{Var}(w^{(l)}) + n \operatorname{Var}(x^{(l)}) \operatorname{Var}(w^{(l)}) \end{aligned}$$

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<sup>&</sup>lt;sup>1</sup>Note that  $y^{(l)}$  now denotes the sum of input before going through the activation function.

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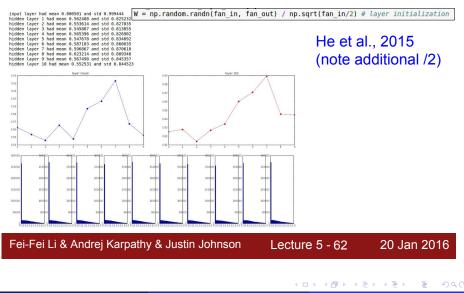
<sup>&</sup>lt;sup>1</sup>Note that  $y^{(l)}$  now denotes the sum of input before going through the activation function.

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Variance of y conserved across a layer if  $\frac{n}{2}$  Var(w) = 1

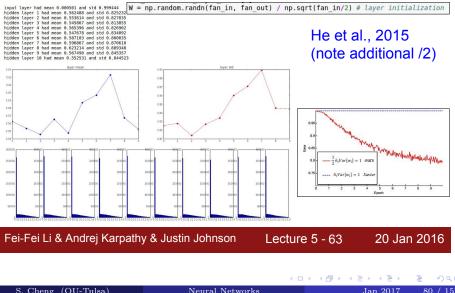
<sup>&</sup>lt;sup>1</sup>Note that  $y^{(l)}$  now denotes the sum of input before going through the activation function.



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### Proper initialization is an active area of research...

*Understanding the difficulty of training deep feedforward neural networks* by Glorot and Bengio, 2010

*Exact solutions to the nonlinear dynamics of learning in deep linear neural networks* by Saxe et al, 2013

Random walk initialization for training very deep feedforward networks by Sussillo and Abbott, 2014

Delving deep into rectifiers: Surpassing human-level performance on ImageNet classification by He et al., 2015

Data-dependent Initializations of Convolutional Neural Networks by Krähenbühl et al., 2015

All you need is a good init, Mishkin and Matas, 2015

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### Batch normalization

## **Batch Normalization**

[loffe and Szegedy, 2015]

"you want unit gaussian activations? just make them so."

consider a batch of activations at some layer. To make each dimension unit gaussian, apply:

$$\widehat{x}^{(k)} = \frac{x^{(k)} - \mathbb{E}[x^{(k)}]}{\sqrt{\operatorname{Var}[x^{(k)}]}}$$

this is a vanilla differentiable function...

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### Batch normalization

## **Batch Normalization**

[loffe and Szegedy, 2015]

"you want unit gaussian activations? just make them so."

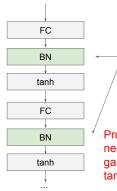
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### Batch normalization

## **Batch Normalization**

[loffe and Szegedy, 2015]



Usually inserted after Fully Connected / (or Convolutional, as we'll see soon) layers, and before nonlinearity.

Problem: do we necessarily want a unit gaussian input to a tanh layer?

$$\widehat{x}^{(k)} = \frac{x^{(k)} - \mathbf{E}[x^{(k)}]}{\sqrt{\operatorname{Var}[x^{(k)}]}}$$

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# Batch normalization

# **Batch Normalization**

#### Normalize:

$$\widehat{x}^{(k)} = \frac{x^{(k)} - \mathbf{E}[x^{(k)}]}{\sqrt{\operatorname{Var}[x^{(k)}]}}$$

And then allow the network to squash the range if it wants to:

$$y^{(k)} = \gamma^{(k)} \widehat{x}^{(k)} + \beta^{(k)}$$

[loffe and Szegedy, 2015]

Note, the network can learn:  

$$\begin{split} \gamma^{(k)} &= \sqrt{\mathrm{Var}[x^{(k)}]} \\ \beta^{(k)} &= \mathrm{E}[x^{(k)}] \\ \mathrm{to} \ \mathrm{recover} \ \mathrm{the} \ \mathrm{identity} \\ \mathrm{mapping.} \end{split}$$

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# Batch normalization

# **Batch Normalization**

#### [loffe and Szegedy, 2015]

- Improves gradient flow through the network
- Allows higher learning rates
- Reduces the strong dependence on initialization
- Acts as a form of regularization in a funny way, and slightly reduces the need for dropout, maybe

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# Batch normalization

# **Batch Normalization**

#### [loffe and Szegedy, 2015]

Input: Values of x over a mini-b Parameters to be learned: Output: $\{y_i = BN_{\gamma,\beta}(x_i)\}$		Note: at test time BatchNorm layer functions differently:			
$\mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum_{i=1}^{m} x_i$	// mini-batch mean	fixed empirical mean of activations			
$\sigma_{\mathcal{B}}^2 \leftarrow \frac{1}{m} \sum_{i=1}^m (x_i - \mu_{\mathcal{B}})^2$	// mini-batch variance	during training is used.			
$\widehat{x}_i \leftarrow \frac{x_i - \mu_{\mathcal{B}}}{\sqrt{\sigma_{\mathcal{B}}^2 + \epsilon}}$	// normalize	(e.g. can be estimated during training with running averages)			
$y_i \leftarrow \gamma \widehat{x}_i + \beta \equiv \mathbf{BN}_{\gamma,\beta}(x_i)$	// scale and shift				

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# 1. Train multiple independent models

2. At test time average their results

# Enjoy 2% extra performance



# Fun Tips/Tricks:

- can also get a small boost from averaging multiple model checkpoints of a single model.



# Fun Tips/Tricks:

- can also get a small boost from averaging multiple model checkpoints of a single model.
- keep track of (and use at test time) a running average parameter vector:



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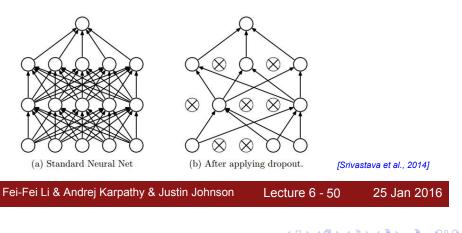
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# Regularization: Dropout

"randomly set some neurons to zero in the forward pass"



**p** = 0.5 # probability of keeping a unit active, higher = less dropout

#### def train step(X):

""" X contains the data """

# forward pass for example 3-layer neural network

H1 = np.maximum(0, np.dot(W1, X) + b1)

U1 = np.random.rand(\*H1.shape)

H1 \*= U1 # drop!

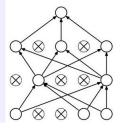
H2 = np.maximum(0, np.dot(W2, H1) + b2)

U2 = np.random.rand(\*H2.shape) < p # second dropout mask H2 \*= U2 # drop!

out = np.dot(W3, H2) + b3

# backward pass: compute gradients... (not shown) # perform parameter update... (not shown)

Example forward pass with a 3layer network using dropout



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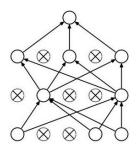
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# Waaaait a second... How could this possibly be a good idea?



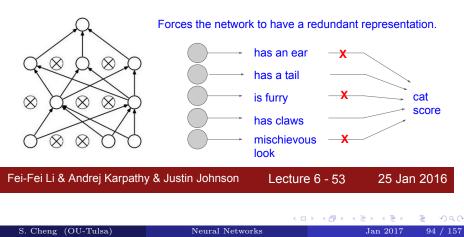
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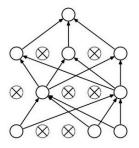
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# Waaaait a second... How could this possibly be a good idea?



# Waaaait a second... How could this possibly be a good idea?



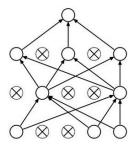
Another interpretation:

Dropout is training a large ensemble of models (that share parameters).

Each binary mask is one model, gets trained on only ~one datapoint.

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# At test time



#### Ideally:

want to integrate out all the noise

#### Monte Carlo approximation:

do many forward passes with different dropout masks, average all predictions

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# At test time.... Can in fact do this with a single forward pass! (approximately) Leave all input neurons turned on (no dropout).

(this can be shown to be an approximation to evaluating the whole ensemble)

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# At test time ....

Can in fact do this with a single forward pass! (approximately) Leave all input neurons turned on (no dropout).

Q: Suppose that with all inputs present at test time the output of this neuron is x.

What would its output be during training time, in expectation? (e.g. if p = 0.5)

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#### At test time Can in fact do this with a single forward pass! (approximately) Leave all input neurons turned on (no dropout). during test: a = w0\*x + w1\*yа during train: $E[a] = \frac{1}{4} * (w0*0 + w1*0)$ w0\*0 + w1\*vw1 w0\*x + w1\*0w0 $w0^{*}x + w1^{*}v$ х $= \frac{1}{4} * (2 \text{ w0}*x + 2 \text{ w1}*y)$ $= \frac{1}{2} * (w0*x + w1*v)$ 25 Jan 2016 Fei-Fei Li & Andrej Karpathy & Justin Johnson Lecture 6 - 58

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#### At test time Can in fact do this with a single forward pass! (approximately) Leave all input neurons turned on (no dropout). during test: a = w0\*x + w1\*yWith p=0.5, using all inputs in the forward pass would а during train: inflate the activations by 2x from what the network was $E[a] = \frac{1}{4} * (w0*0 + w1*0)$ "used to" during training! => Have to compensate by w0\*0 + w1\*v scaling the activations back w1 $w0^{*}x + w1^{*}0$ w0 down by 1/2 $w0^{*}x + w1^{*}v$ х y $= \frac{1}{4} * (2 \text{ w0}*x + 2 \text{ w1}*y)$ $= \frac{1}{2} * (w0*x + w1*v)$ Lecture 6 - 59 25 Jan 2016 Fei-Fei Li & Andrej Karpathy & Justin Johnson

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# We can do something approximate analytically

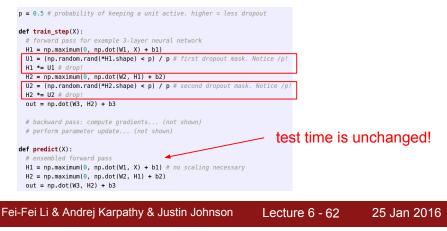
```
def predict(X):
    # ensembled forward pass
H1 = np.maximum(0, np.dot(W1, X) + b1) * p # NOTE: scale the activations
H2 = np.maximum(0, np.dot(W2, H1) + b2) * p # NOTE: scale the activations
out = np.dot(W3, H2) + b3
```

At test time all neurons are active always => We must scale the activations so that for each neuron: output at test time = expected output at training time



<pre>""" Vanilla Dropout: Not recommended in p = 0.5 # probability of keeping a uni:</pre>		Dropou	t Sumr	nary
<pre>def train_step(X):     """ X contains the data """     # forward pass for example 3-layer nu H1 = np.maximum(0, np.dot(W1, X) + b) U1 = np.random.rand(*H1.shape)</pre>	eural network 1) first dropout mask 52) second dropout mask	drop in t	forward	pass
<pre># perform parameter update (not si def predict(X): # ensembled forward pass H1 = np.maximum(0, np.dot(W1, X) + bi H2 = np.maximum(0, np.dot(W2, H1) + bi out = np.dot(W3, H2) + b3</pre>	<ol> <li><b>p</b> # NOTE: scale the activations</li> </ol>	scale at	test time	е
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# More common: "Inverted dropout"



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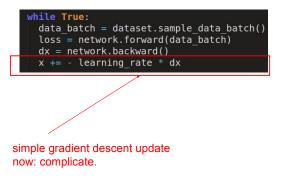
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Training a neural network, main loop:

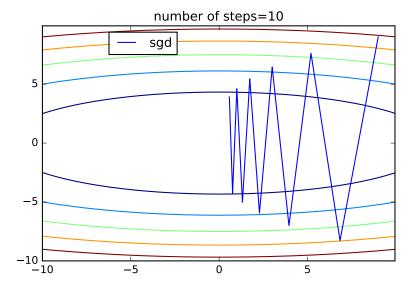
```
while True:
    data_batch = dataset.sample_data_batch()
    loss = network.forward(data_batch)
    dx = network.backward()
    x += - learning_rate * dx
```



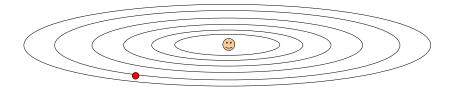
Training a neural network, main loop:







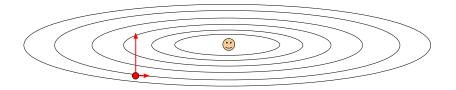
Suppose loss function is steep vertically but shallow horizontally:



Q: What is the trajectory along which we converge towards the minimum with SGD?

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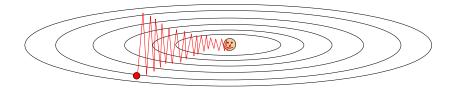
Suppose loss function is steep vertically but shallow horizontally:



Q: What is the trajectory along which we converge towards the minimum with SGD?

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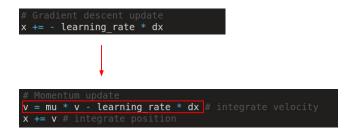
Suppose loss function is steep vertically but shallow horizontally:



Q: What is the trajectory along which we converge towards the minimum with SGD? very slow progress along flat direction, jitter along steep one

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# Momentum update



- Physical interpretation as ball rolling down the loss function + friction (mu coefficient).

- mu = usually ~0.5, 0.9, or 0.99 (Sometimes annealed over time, e.g. from 0.5 -> 0.99)

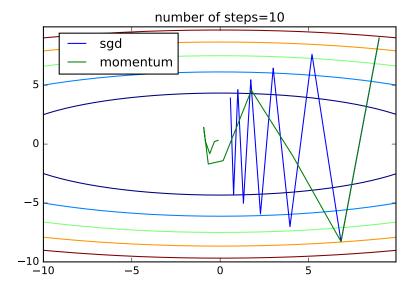


# Momentum update



- Allows a velocity to "build up" along shallow directions
- Velocity becomes damped in steep direction due to quickly changing sign

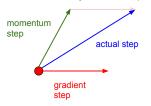
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# Nesterov Momentum update

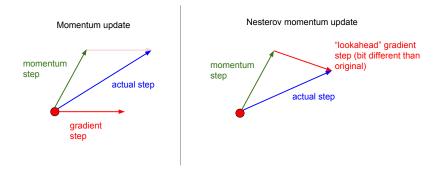


Ordinary momentum update:



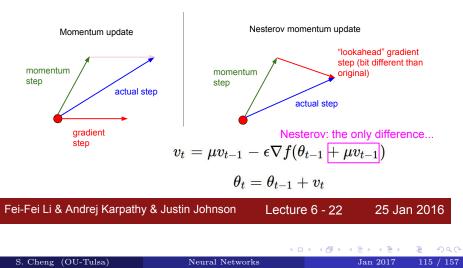


# Nesterov Momentum update





# Nesterov Momentum update



# Nesterov Momentum update

$$egin{aligned} v_t &= \mu v_{t-1} - \epsilon 
abla f( \overline{ heta_{t-1} + \mu v_{t-1}}) \ heta_t &= heta_{t-1} + v_t \end{aligned}$$

Slightly inconvenient... usually we have :

$$heta_{t-1}, 
abla f( heta_{t-1})$$



# Nesterov Momentum update

$$v_t = \mu v_{t-1} - \epsilon 
abla f( heta_{t-1} + \mu v_{t-1})$$

 $heta_t = heta_{t-1} + v_t$ 

Slightly inconvenient... usually we have :

$$heta_{t-1}, 
abla f( heta_{t-1})$$

Variable transform and rearranging saves the day:

$$\phi_{t-1}= heta_{t-1}+\mu v_{t-1}$$



# Nesterov Momentum update

$$v_t = \mu v_{t-1} - \epsilon 
abla f( heta_{t-1} + \mu v_{t-1})$$

 $heta_t = heta_{t-1} + v_t$ 

Slightly inconvenient... usually we have :

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Variable transform and rearranging saves the day:

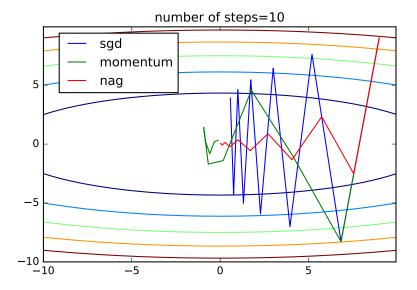
$$\phi_{t-1}= heta_{t-1}+\mu v_{t-1}$$

Replace all thetas with phis, rearrange and obtain:

$$\begin{aligned} v_t &= \mu v_{t-1} - \epsilon \nabla f(\phi_{t-1}) \\ \phi_t &= \phi_{t-1} - \mu v_{t-1} + (1+\mu) v_t \end{aligned} \label{eq:vt} \begin{array}{l} \text{\# Nesterov momentum update rewrite} \\ v_{\text{prev}} &= v \\ v &= \text{mu * } v \text{ - learning_rate * } dx \\ x &+ \text{ -mu * } v_{\text{prev}} + (1 + \text{mu}) * v \end{aligned}$$

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AdaGrad update

[Duchi et al., 2011]

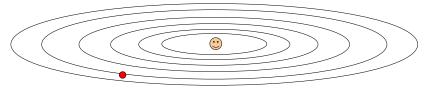


Added element-wise scaling of the gradient based on the historical sum of squares in each dimension



# AdaGrad update



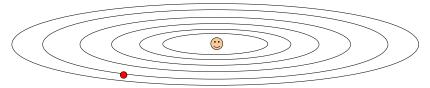


Q: What happens with AdaGrad?

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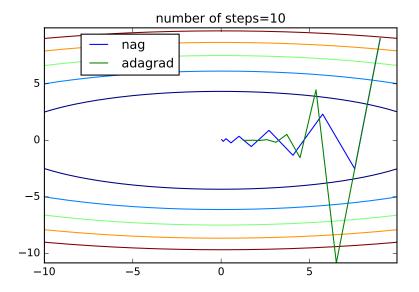
# AdaGrad update





Q2: What happens to the step size over long time?

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# RMSProp update

[Tieleman and Hinton, 2012]







- rprop is equivalent to using the gradient but also dividing by the size of the gradient.
  - The problem with mini-batch rprop is that we divide by a different number for each mini-batch. So why not force the number we divide by to be very similar for adjacent mini-batches?
- · rmsprop: Keep a moving average of the squared gradient for each weight

 $MeanSquare(w, t) = 0.9 MeanSquare(w, t-1) + 0.1 \left(\frac{\partial E}{\partial w}(t)\right)^2$ 

Dividing the gradient by \(\sqrt{MeanSquare(w, t)}\) makes the learning work much better (Tijmen Tieleman, unpublished).

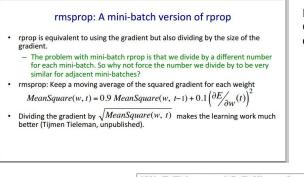
Introduced in a slide in Geoff Hinton's Coursera class, lecture 6

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Introduced in a slide in Geoff Hinton's Coursera class, lecture 6

Cited by several papers as:

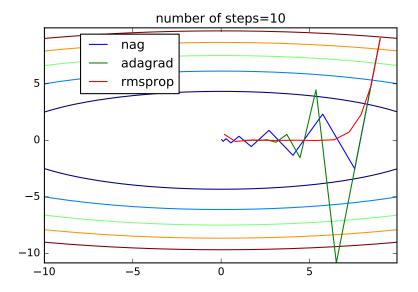
[52] T. Tieleman and G. E. Hinton. Lecture 6.5-rmsprop: Divide the gradient by a running average of its recent magnitude., 2012.

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# Adam update

[Kingma and Ba, 2014]

(incomplete, but close)

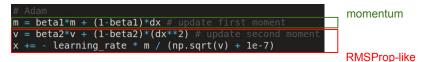
# Adam
m = beta1\*m + (1-beta1)\*dx # update first moment
v = beta2\*v + (1-beta2)\*(dx\*\*2) # update second moment
x += - learning\_rate \* m / (np.sqrt(v) + 1e-7)



# Adam update

(incomplete, but close)

[Kingma and Ba, 2014]



### Looks a bit like RMSProp with momentum



# Adam update

(incomplete, but close)

[Kingma and Ba, 2014]



### Looks a bit like RMSProp with momentum

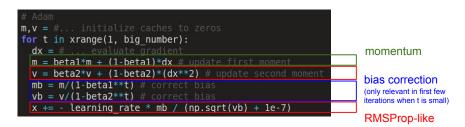


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Adam update

[Kingma and Ba, 2014]

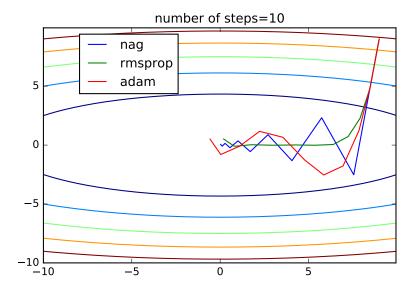


The bias correction compensates for the fact that m,v are initialized at zero and need some time to "warm up".

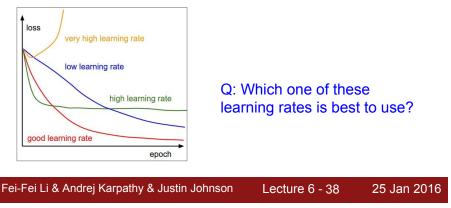
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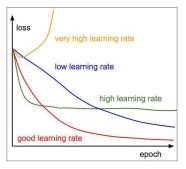
SGD, SGD+Momentum, Adagrad, RMSProp, Adam all have **learning rate** as a hyperparameter.



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SGD, SGD+Momentum, Adagrad, RMSProp, Adam all have **learning rate** as a hyperparameter.



#### => Learning rate decay over time!

step decay:

e.g. decay learning rate by half every few epochs.

exponential decay:

$$lpha=lpha_0 e^{-kt}$$

1/t decay:

$$lpha=lpha_0/(1+kt)$$

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# Second order optimization methods

second-order Taylor expansion:

$$J(\boldsymbol{\theta}) \approx J(\boldsymbol{\theta}_0) + (\boldsymbol{\theta} - \boldsymbol{\theta}_0)^\top \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}_0) + \frac{1}{2} (\boldsymbol{\theta} - \boldsymbol{\theta}_0)^\top \boldsymbol{H} (\boldsymbol{\theta} - \boldsymbol{\theta}_0)$$

Solving for the critical point we obtain the Newton parameter update:

 $\boldsymbol{\theta}^* = \boldsymbol{\theta}_0 - \boldsymbol{H}^{-1} \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}_0)$ 

### Q: what is nice about this update?

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# Second order optimization methods

second-order Taylor expansion:

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Solving for the critical point we obtain the Newton parameter update:

$$\boldsymbol{\theta}^* = \boldsymbol{\theta}_0 - \boldsymbol{H}^{-1} \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}_0)$$

notice: no hyperparameters! (e.g. learning rate)

### Q2: why is this impractical for training Deep Neural Nets?

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### Second order optimization methods

$$\boldsymbol{\theta}^* = \boldsymbol{\theta}_0 - \boldsymbol{H}^{-1} \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}_0)$$

- Quasi-Newton methods (**BGFS** most popular): instead of inverting the Hessian (O(n^3)), approximate inverse Hessian with rank 1 updates over time (O(n^2) each).
- **L-BFGS** (Limited memory BFGS): Does not form/store the full inverse Hessian.



# L-BFGS

- Usually works very well in full batch, deterministic mode i.e. if you have a single, deterministic f(x) then L-BFGS will probably work very nicely
- **Does not transfer very well to mini-batch setting**. Gives bad results. Adapting L-BFGS to large-scale, stochastic setting is an active area of research.





# In practice:

- Adam is a good default choice in most cases
- If you can afford to do full batch updates then try out L-BFGS (and don't forget to disable all sources of noise)





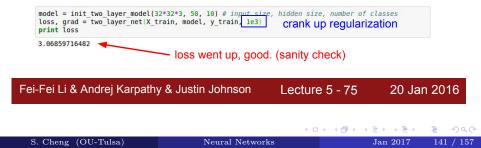
Jupter notebook demo



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## Double check that the loss is reasonable:





Lets try to train now...

**Tip**: Make sure that you can overfit very small portion of the training data

```
model = init_two layer_model(32*32*3, 50, 10) # input size, hidden size, number of classes
trainer = classifierTainer()
X_tiny = X_train[:20] # take 20 examples
y_tiny = y_train[:20]
best_model, stats = trainer.train(X_tiny, y_tiny, X_tiny, y_tiny,
model, two layer net,
num epochs=200, regen.0,
update='sgd', learning_rate_decay=1,
sample_batches = False,
learning_rate=1e-3, verbose=frue)
```

The above code:

- take the first 20 examples from CIFAR-10
- turn off regularization (reg = 0.0)
- use simple vanilla 'sgd'



Lets try to train now...

**Tip**: Make sure that you can overfit very small portion of the training data

Very small loss, train accuracy 1.00, nice!

<pre>model = init two layer model(32*32*3, 50, 10) # input size, hidden size, number of classes trainer = classifierTrainer() X tiny = X train[:20] = take 20 examples y tiny = y train[:20] best_model, stats = trainer.train(X tiny, y tiny, X tiny, y tiny, model, two layer net, num.epochs=200, rege0.0, update='sgd', learning rate_decay=1, sample batches = False, learning_rate=1e-3, verobase=True)</pre>					
Finished epoch 1 / 200: cost 2.302603, train: 0.400000, val 0.400000, lr 1.000000e-03 Finished epoch 2 / 200: cost 2.302258, train: 0.450000, val 0.450000, lr 1.000000e-03					
Finished epoch 2 / 200: cost 2.302258, train: 0.450000, val 0.450000, tr 1.0000000-03					
Finished epoch 3 / 200: Cost 2.30196, Itali: 0.000000, val 0.6500000, lr 1.0000000-03					
Finished epoch 4 / 200. Cost 2.30190, (tain. 0.050000, val 0.050000, tr 1.0000000-03					
Finished epoch 5 / 200: cost 2.297864, train: 0.550000, val 0.550000, lr 1.000000e-03					
Finished epoch 7 / 200: cost 2.293595, train: 0.600000, val 0.600000, lr 1.000000e-03					
Finished epoch 8 / 200: cost 2.285096, train: 0.550000, val 0.550000, lr 1.000000e-03					
Finished epoch 9 / 200: cost 2.268094, train: 0.550000, val 0.550000, lr 1.000000e-03					
Finished epoch 10 / 200: cost 2.234787, train: 0.500000, val 0.500000, lr 1.000000e-03					
Finished epoch 11 / 200: cost 2.173187, train: 0.500000, val 0.5000000, lr 1.000000e-03					
Finished epoch 12 / 200: cost 2.076862, train: 0.500000, val 0.500000, lr 1.000000e-03					
Finished epoch 13 / 200: cost 1.974090, train: 0.400000, val 0.400000, lr 1.000000e-03					
Finished epoch 14 / 200: cost 1.895885, train: 0.400000, val 0.400000, lr 1.000000e-03					
Finished epoch 15 / 200: cost 1.820876, train: 0.450000, val 0.450000, lr 1.000000e-03					
Finished epoch 16 / 200: cost 1.737430, train: 0.450000, val 0.450000, lr 1.000000e-03					
Finished epoch 17 / 200: cost 1.642356, train: 0.500000, val 0.500000, lr 1.0000000e-03					
Finished epoch 18 / 200: cost 1.535239, train: 0.600000, val 0.600000, lr 1.0000000e-03					
Finished epoch 19 / 200: cost 1.421527, train: 0.600000, val 0.600000, lr 1.0000000-03					
Finished epoch 195 / 200: cost 0.002694, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 196 / 200: cost 0.002674, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 197 / 200: cost 0.002555, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 198 / 200: cost 0.002535, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 198 / 200: cost 0.002571, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 198 / 200: cost 0.002577, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 198 / 200: cost 0.002577, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 198 / 200: cost 0.002577, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epiniariation best validation accuracy: 1800000					

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Lets try to train now...

I like to start with small regularization and find learning rate that makes the loss go down.

model = init two layer\_model(32\*32\*3, 50, 10) # input size, hidden size, number of classes trainer = classifierTrainer() best\_model, stats = trainer.train(X train, y train, X val, y\_val, model, two layer\_net, num epochs=10, reg=0.000001, update='sgd', learning\_rate\_decay=1, sample\_batches = True, learning rate=1e-6, verbose=True)

Lets try to train now...

I like to start with small regularization and find learning rate that makes the loss go down.

<pre>model = init_two_layer_model(32*23*3, 50, 10) # input size, hidden size, number of classes trainer = (lassifierTrainer() best_model, stats = trainer.train(X_train, y_train, X_val, y_val,</pre>							
	cost 2.302576, train: 0.080000, val 0.103000, lr 1.000000e-06						
	cost 2.302582, train: 0.121000, val 0.124000, lr 1.000000e-06						
	cost 2.302558, train: 0.119000, wal 0.138000, lr 1.000000e-06						
	cost 2.302519, train: 0.127000, w <mark>al 0.151000, lr 1.000000e-06</mark>						
	cost 2.302517, train: 0.158000, val 0.171000, lr 1.000000e-06						
Finished epoch 6 / 10:	cost 2.302518, train: 0.179000, val 0.172000, lr 1.000000e-06						
Finished epoch 7 / 10:	cost 2.302466, train: 0.180000, val 0.176000, lr 1.000000e-06						
Finished epoch 8 / 10:	cost 2.302452, train: 0.175000, val 0.185000, lr 1.000000e-06						
	cost 2,302459, train: 0,206000, val 0,192000, lr 1,000000e-06						
Finished epoch 10 / 10	cost 2.302420, train: 0.190000, val 0.192000, lr 1.0000000e-06						
	best validation accuracy: 0.192000						

#### Loss barely changing

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Lets try to train now...

I like to start with small regularization and find learning rate that makes the loss go down.

model = init two laver model(32\*32\*3, 50, 10) # input size, hidden size, number of classes trainer = ClassifierTrainer() best model, stats = trainer.train(X train, y train, X val, y val, model, two layer net, num epochs=10, reg=0.000001, update='sgd', learning rate decay=1, learning rate=1e-6, verbose=True) Finished epoch 1 / 10: cost 2.302576, 0.080000. val 0.103000, lr 1.000000e-06 Finished epoch 2 / 10: cost 2.302582, train: 0.121000, wal 0.124000, lr 1.000000e-06 Finished epoch 3 / 10: cost 2.302558, train: 0.119000, val 0.138000. lr 1.000000e-06 Finished epoch 4 / 10: cost 2.302519, train: 0.127000, val 0.151000, lr 1.000000e-06 Finished epoch 5 / 10: cost 2.302517. train: 0.158000, val 0.171000, lr 1.000000e-06 Finished epoch 6 / 10: cost 2.302518, train: 0.179000, val 0.172000, lr 1.000000e-06 Finished epoch 7 / 10: cost 2,302466, train: 0.180000, val 0.176000, lr 1.000000e-06 Finished epoch 8 / 10: cost 2.302452, train: 0.175000, val 0.185000, lr 1.000000e-06 Finished epoch 9 / 10: cost 2.302459, train: 0.206000, val 0.192000, lr 1.000000e-06 Finished epoch 10 / 10 cost 2.302420 train: 0.190000, val 0.192000, lr 1.000000e-06 finished optimization. best validation accuracy: 0.192000

# Loss barely changing: Learning rate is probably too low

loss not going down: learning rate too low



Lets try to train now...

I like to start with small regularization and find learning rate that makes the loss go down.

loss not going down: learning rate too low

model = init two laver model(32\*32\*3, 50, 10) # input size, hidden size, number of classes trainer = ClassifierTrainer() best model, stats = trainer.train(X train, y train, X val, y val, model, two layer net, num epochs=10, reg=0.000001, update='sgd', learning rate decay=1, learning rate=1e-6, verbose=True) Finished epoch 1 / 10: cost 2.302576, 0.080000, val 0.103000, lr 1.000000e-06 Finished epoch 2 / 10: cost 2.302582, train: 0.121000, wal 0.124000, lr 1.0000000e-06 Finished epoch 3 / 10: cost 2.302558, train: 0.119000, val 0.138000, lr 1.000000e-06 Finished epoch 4 / 10: cost 2.302519, train: 0.127000, val 0.151000, lr 1.000000e-06 Finished epoch 5 / 10: cost 2,302517, train: 0.158000, val 0.171000, lr 1.000000e-06 Finished epoch 6 / 10: cost 2.302518, train: 0.179000, val 0.172000, lr 1.000000e-06 Finished epoch 7 / 10: cost 2,302466, train: 0.180000, val 0.176000, lr 1.000000e-06 Finished epoch 8 / 10: cost 2.302452, train: 0.175000, val 0.185000, lr 1.000000e-06 Finished epoch 9 / 10: cost 2.302459, train: 0.206000, val 0.192000, lr 1.000000e-06 Finished epoch 10 / 10 cost 2.302420 train: 0.190000, val 0.192000, lr 1.0000000e-06 finished optimization. best validation accuracy: 0.192000

Loss barely changing: Learning rate is probably too low

Notice train/val accuracy goes to 20% though, what's up with that? (remember this is softmax)

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Lets try to train now...

I like to start with small regularization and find learning rate that makes the loss go down.

Okay now lets try learning rate 1e6. What could possibly go wrong?

loss not going down: learning rate too low



Lets try to train now...

I like to start with small regularization and find learning rate that makes the loss go down. model = init two layer model(32\*32\*3, 50, 10) # input size, hidden size, number of classes trainer = classifierTrainer() model, stats = trainer.train(X train, X val, Y val, mu epoch=30, reg=0.000001, update= 5gd', learning\_rate\_decay=1, sample\_bitches = True, learning\_rate=160, verbose=True) /home/karpathy/cs231n/classifiers/neural\_net.py:30: RuntimeWarning: divide by zero en countered in log data loss = -ns21n/classifiers/neural\_net.py:48: RuntimeWarning: invalid value enc ountered in subtract probs = np.exp(scores - np.max(scores, axis=1, keepdims=True)) Finished eooch 1 / 10: cost ann, train: e.901000, e.907000, tr 1.0000000e+06

loss not going down: learning rate too low loss exploding: learning rate too high cost: NaN almost always means high learning rate...

Finished epoch 2 / 10: cost nan, train: 0.095000, val 0.087000, lr 1.0000000+06 Finished epoch 3 / 10: cost nan, train: 0.100000, val 0.087000, lr 1.000000+06

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Lets try to train now...

I like to start with small regularization and find learning rate that makes the loss go down. Finished epoch 1 / 10: cost 2.166654, train: 0.300000, val 0.306000, lr 3.000000e-03 Finished epoch 2 / 10: cost 2.176230, train: 0.370000, val 0.352000, lr 3.000000e-03 Finished epoch 3 / 10: cost 1.942257, train: 0.370000, val 0.352000, lr 3.000000e-03 Finished epoch 4 / 10: cost 1.827066, train: 0.370000, val 0.312000, lr 3.000000e-03 Finished epoch 5 / 10: cost inf, train: 0.12000, val 0.12000, lr 3.000000e-03 Finished epoch 6 / 10: cost inf, train: 0.14000, val 0.147000, lr 3.000000e-03

3e-3 is still too high. Cost explodes....

**loss not going down:** learning rate too low **loss exploding:** learning rate too high

=> Rough range for learning rate we should be cross-validating is somewhere [1e-3 ... 1e-5]

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# **Cross-validation strategy**

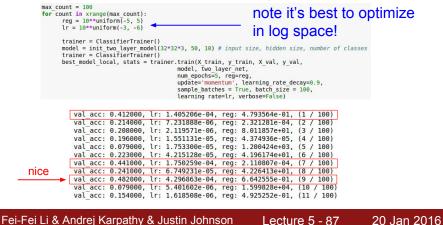
### I like to do **coarse -> fine** cross-validation in stages

**First stage**: only a few epochs to get rough idea of what params work **Second stage**: longer running time, finer search ... (repeat as necessary)

Tip for detecting explosions in the solver: If the cost is ever > 3 \* original cost, break out early



### For example: run coarse search for 5 epochs



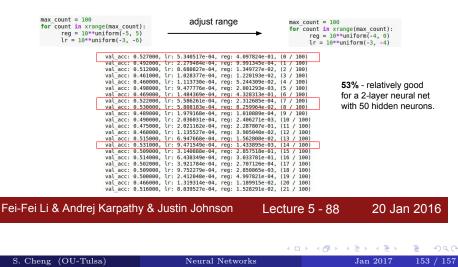
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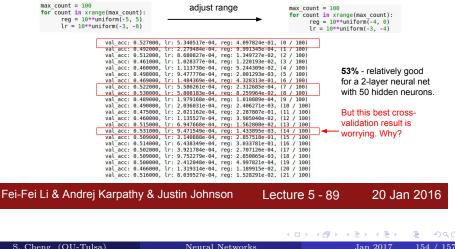
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### Now run finer search...



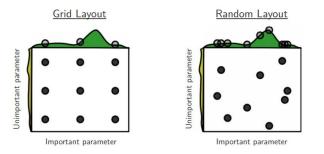
### Now run finer search...



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# Random Search vs. Grid Search



Random Search for Hyper-Parameter Optimization Bergstra and Bengio, 2012

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#### Conclusions

### Conclusions (What we know in 2017)

- BP is just chain rule in calculus
- Use ReLU. Never use Sigmoid (use Tanh instead)
- Input preprocessing is no longer very important
  - Do subtract mean
  - Whitening and normalizing are not much needed
- Weight initialization on the other hand is extremely important for deep networks
- Use batch normalization if you can
- Use dropout
- Use Adam (or maybe RMSprop) for optimizer. If you don't have much data, can consider LBFGS
- Need to babysit your learning for real-world problems
- Never use grid search for tuning your hyperparameters



### Give me your presentation preference and I'll throw the "dice" now

