Information Theory and Probabilistic Programming

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Lecture 3a: source coding

An optimization example

- Simple economy: *m* prosumers, *n* different goods¹
- Each individual: production $\mathbf{p}_i \in \mathbb{R}_n$, consumption $\mathbf{c}_i \in \mathbb{R}_n$
- Expense of producing " \mathbf{p} " for agent $i = e_i(\mathbf{p})$
- Utility (happiness) of consuming "c" units for agent $i = u_i(\mathbf{c})$
- Maximize happiness

$$\max_{\mathbf{p}_i,\mathbf{c}_i}\sum_{i=1}^m (u_i(\mathbf{c}_i)-e_i(\mathbf{p}_i)) \qquad s.t. \qquad \sum_{i=1}^m \mathbf{c}_i=\sum_{i=1}^m \mathbf{p}_i$$

¹Example borrowed from the first lecture of Prof Gordon's CMU CS 10-725 \equiv $\sim \sim$

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Walrasian equilibrium

$$\max_{\mathbf{p}_i,\mathbf{c}_i}\sum_{i=1}^m (u_i(\mathbf{c}_i) - e_i(\mathbf{p}_i)) \qquad s.t. \qquad \sum_{i=1}^m \mathbf{c}_i = \sum_{i=1}^m \mathbf{p}_i$$

• Idea: introduce price λ_i to each good *j*. Let the market decide

- Price $\lambda_j \uparrow$: consumption of good $j \downarrow$, production of good $j \uparrow$
- Price $\lambda_j \downarrow$: consumption of good $j \uparrow$, production of good $j \downarrow$
- Can adjust price until consumption = production for each good

Algorithm: tâtonnement

Assume that the appropriate prices are found, we can ignore the equality constraint, then the problem becomes

$$\max_{\mathbf{p}_i,\mathbf{c}_i}\sum_{i=1}^m (u_i(\mathbf{c}_i) - e_i(\mathbf{p}_i)) \quad \Rightarrow \quad \sum_{i=1}^m \max_{\mathbf{p}_i,\mathbf{c}_i} (u_i(\mathbf{c}_i) - e_i(\mathbf{p}_i))$$

So we can simply optimize production and consumption of each individual independently

Algorithm 1 tâtonnement

- 1: procedure FINDBESTPRICES
- 2: $\lambda \leftarrow [0, 0, \cdots, 0]$
- 3: **for** $k = 1, 2, \cdots$ **do**
- 4: Each individual solves for its c_i and p_i for the given λ
- 5: $\lambda \leftarrow \lambda + \delta_k \sum_i (c_i p_i)$

Lagrange multiplier

Problem

$$\max_{\mathbf{x}} f(\mathbf{x})$$
$$g(\mathbf{x}) = 0$$

Consider $L(\mathbf{x}, \lambda) = f(\mathbf{x}) - \lambda g(\mathbf{x})$ and let $\tilde{f}(\mathbf{x}) = \min_{\lambda} L(\mathbf{x}, \lambda)$.

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Therefore, the problem is identical to $\max_{\mathbf{x}} \tilde{f}(\mathbf{x})$ or

$$\max_{\mathbf{x}} \min_{\lambda} (f(\mathbf{x}) - \lambda g(\mathbf{x})),$$

where λ is known to be the Lagrange multiplier.

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Lagrange multiplier (con't)

Assume the optimum is a saddle point,

$$\max_{\mathbf{x}} \min_{\lambda} (f(\mathbf{x}) - \lambda g(\mathbf{x})) = \min_{\lambda} \max_{\mathbf{x}} (f(\mathbf{x}) - \lambda g(\mathbf{x})),$$

the R.H.S. implies

 $\nabla f(\mathbf{x}) = \lambda \nabla g(\mathbf{x})$

Inequality constraint

Problem

$$\max_{\mathbf{x}} f(\mathbf{x})$$
$$g(\mathbf{x}) \leq 0$$

Consider $\tilde{f}(\mathbf{x}) = \min_{\lambda \ge 0} (f(\mathbf{x}) - \lambda g(\mathbf{x})),$

Inequality constraint

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Therefore, we can rewrite the problem as

$$\max_{\mathbf{x}} \min_{\lambda \geq 0} (f(\mathbf{x}) - \lambda g(\mathbf{x}))$$

Inequality constraint (con't)

Assume

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Moreover, at the optimum point $(\mathbf{x}^*, \lambda^*)$, we should have the so-called "complementary slackness" condition

$$\lambda^* g(\mathbf{x}^*) = 0$$

since

$$\max_{\substack{\mathbf{x} \\ g(\mathbf{x}) \leq 0}} f(\mathbf{x}) \equiv \max_{\substack{\mathbf{x} \\ \lambda \geq 0}} \min(f(\mathbf{x}) - \lambda g(\mathbf{x}))$$

Karush-Kuhn-Tucker conditions

Problem

$$egin{array}{l} \max_{\mathbf{x}} f(\mathbf{x}) \ g(\mathbf{x}) \leq 0, \quad h(\mathbf{x}) = 0 \end{array}$$

Conditions

$$egin{aligned}
abla f(\mathbf{x}^*) - \mu^*
abla g(\mathbf{x}^*) - \lambda^*
abla h(\mathbf{x}^*) &= 0 \ g(\mathbf{x}^*) &\leq 0 \ h(\mathbf{x}^*) &= 0 \ \mu^* &\geq 0 \ \mu^* g(\mathbf{x}^*) &= 0 \end{aligned}$$

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- However, we want to make sure that we can losslessly decode the message also!

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- Even when a code is not "singular", we still cannot guarantee that we can always recover the original message losslessly, consider 4 different possible input symbols a, b, c, d and an encoding map $c(\cdot)$:
 - $a \mapsto 0, b \mapsto 1, c \mapsto 10, d \mapsto 11$
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• So it is not sufficient to just have $c(\cdot)$ to map to different output for each input. Let's overload the notation $c(\cdot)$ a little bit and for any message sequence $\mathbf{x} = x_1, x_2, \dots, x_n$, encode sequence x_1, x_2, \dots, x_n to $c(\mathbf{x}) = c(x_1, x_2, \dots, x_n) = c(x_1)c(x_2) \cdots c(x_n)$

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 - We say $c(\mathbf{x})$ is uniquely decodable if all input sequences map to different outputs

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 - Note that the catch is that there is no codeword being the "prefix" of another codeword
 - We call such code a prefix-free code or an instantaneous code

Kraft's Inequality

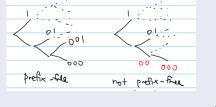
- How do we know if a length profile for a code is possible?
- Kraft's inequality: Consider a length profile l_1, l_2, \dots, l_K , there exists a uniquely decodable code for symbols x_1, x_2, \dots, x_K such that $l(x_1) = l_1, l(x_2) = l_2, \dots, l(x_K) = l_K$ if and only if $\sum_{k=1}^K 2^{-l_k} \le 1$

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Intuition

Consider # "descendants" of each codeword at the " I_{max} "-level, then for prefix-free code, we have

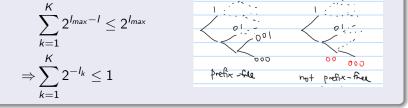


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Forward Proof

Given l_1, l_2, \dots, l_K satisfy $\sum_{k=1}^{K} 2^{-l_k} \leq 1$, we can assign nodes on a tree as previous slides. More precisely,

- Assign *i*-th node as a node at level *l_i*, then cross out all its descendants
- Repeat the procedure for *i* from 1 to K
- We know that there are sufficient tree nodes to be assigned since the Kraft's inequaltiy is satisfied

The corresponding code is apparently prefix-free and thus is uniquely decodable

Consider message from coding k symbols $\mathbf{x} = x_1, x_2, \cdots, x_k$

$$\left(\sum_{x\in\mathcal{X}} 2^{-l(x)}\right)^k = \left(\sum_{x_1\in\mathcal{X}} 2^{-l(x_1)}\right) \left(\sum_{x_2\in\mathcal{X}} 2^{-l(x_2)}\right) \cdots \left(\sum_{x_k\in\mathcal{X}} 2^{-l(x_k)}\right)$$
$$= \sum_{x_1,x_2,\cdots,x_k\in\mathcal{X}^k} 2^{-(l(x_1)+l(x_2)+\cdots+l(x_k))}$$

$$=\sum_{\mathbf{x}\in\mathcal{X}^k}2^{-l(\mathbf{x})}$$

Consider message from coding k symbols $\mathbf{x} = x_1, x_2, \cdots, x_k$

$$\begin{split} \left(\sum_{x\in\mathcal{X}} 2^{-l(x)}\right)^k &= \left(\sum_{x_1\in\mathcal{X}} 2^{-l(x_1)}\right) \left(\sum_{x_2\in\mathcal{X}} 2^{-l(x_2)}\right) \cdots \left(\sum_{x_k\in\mathcal{X}} 2^{-l(x_k)}\right) \\ &= \sum_{x_1,x_2,\cdots,x_k\in\mathcal{X}^k} 2^{-(l(x_1)+l(x_2)+\cdots+l(x_k))} \\ &= \sum_{\mathbf{x}\in\mathcal{X}^k} 2^{-l(\mathbf{x})} = \sum_{m=1}^{kl_{max}} a(m) 2^{-m}, \end{split}$$

where a(m) is the number of codeword with length m. However, for the code to be uniquely decodable, $a(m) \leq 2^m$, where 2^m is the number of available codewords with length m.

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$$\sum_{x \in \mathcal{X}} 2^{-l(x)} \le (k l_{max})^{1/k}$$

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KKT conditions

$$-\nabla\left(\sum_{k=1}^{K}p_{k}l_{k}\right)-\mu_{0}\nabla\left(\sum_{k=1}^{K}2^{-l_{k}}-1\right)+\sum_{k=1}^{K}\mu_{k}\nabla l_{k}=0$$

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$$\mu_0\left(\sum_{k=1}^{K} 2^{-l_k} - 1\right) = 0, \quad \mu_k l_k = 0$$

k=1

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Note that as $\mu_0 \downarrow$, $\frac{p_j}{\mu_0 \log 2} \uparrow$ and $l_j \downarrow$.

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Note that as $\mu_0 \downarrow$, $\frac{p_j}{\mu_0 \log 2} \uparrow$ and $l_j \downarrow$. Therefore, if we want to decrease code rate, we should reduce μ_0 as much as possible. Thus, take $\mu_0 = \frac{1}{\log 2}$. Then $2^{-l_j} = p_j \Rightarrow l_j = -\log_2 p_j$. Thus, the minimum rate becomes

$$\sum_{k=1}^{K} p_k l_k = -\sum_{k=1}^{K} p_k \log_2 p_k \triangleq H(p_1, \cdots, p_K)$$

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 - We cannot compress a source losslessly below its entropy
 - On the other hand, since Kraft's inequality guarantee existence of code, we should be able to find code to achieve the theoretical limit
- However, the proof we discussed was not constructive. How can we actually design a code to compress arbitrarily close to the theoretical limit?

Lecture 4: LLN and AEP

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Image: A matrix and a matrix

Law of Large Number (LLN)

If we randomly sample x_1, x_2, \dots, x_N from an i.i.d. (identical and independently distributed) source, the average of $f(x_i)$ will approach the expected value as $N \to \infty$. That is,

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Example

This is precisely how poll supposes to work! Pollster randomly draws sample from a portion of the population but will expect the prediction matches the outcome

The LLN is a rather strong result. We will only show a weak version here. For any a > 0, $Pr\left(\left|\frac{1}{N}\sum_{i=1}^{N}f(X_i) - E[f(X)]\right| \ge a\right) \to 0$ as $N \to \infty$. (i.e., the empirical average converges to the expectation *in probability*.) More precisely, we will show

$$Pr\left(\left|\frac{1}{N}\sum_{i=1}^{N}f(X_i)-E[f(X)]\right|\geq a\right)\leq \frac{Var(f(X))}{Na^2}\propto \frac{1}{N}$$

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Proof of weak LLN

Let
$$Z_N = \frac{1}{N} \sum_{i=1}^N f(X_i)$$
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$$=Pr(|Z_{N}-E[Z_{N}]|\geq a)\leq \frac{Var(Z_{N})}{a^{2}}=\frac{Var(f(X))}{Na^{2}}$$

Example: Kelly's Criterion

- Say in total I have 1 dollar to start with and I bet X fraction of my current net worth each time for an *a*-for-1 bet
- Say the probability of winning the bet is p, expected wealth after one bet is 1 X + paX. Apparently if pa < 1, I shouldn't put in any money at all, but for pa > 1, expected wealth after one bet is maximized when X = 1. Does it mean that we should always all in?
- Say if we can make repeated bets, let's denote Y_i as the fraction of wealth gain after the *i*th bet. That is, net wealth W_N after N bets is ∏^N_{i=1} Y_i with

$$Y_i = \begin{cases} (1 - X) + aX & \text{with prob } p \\ 1 - X & \text{with prob } 1 - p \end{cases}$$

Example: Kelly's Criterion

- Let b = a 1, by LLN, log $W_N = \sum_{i=1}^N \log Y_i \to NE[\log Y]$
- Thus $\log W_N \to N[p \log(1 + \underbrace{(a-1)}_b X) + (1-p) \log(1-X)]$. So, the

final wealth is approximately

$$W_N \approx (1 + Xb)^{Np} (1 - X)^{N(1-p)} = ((1 + Xb)^p (1 - X)^{1-p})^N.$$

- To maximize this gain, we just need to maximize (1 + Xb)^p(1 − X)^{1−p} or f(X) = p log(1 + Xb) + (1 − p) log(1 − X) w.r.t. X. Setting df/dX = 0, we have pb/(1+Xb) - 1-p/(1-X) = 0 ⇒ X = bp-(1-p)/b = (a-1)p-(1-p)/(a-1) = ap-1/(a-1).
 Note that we will never all in as long as p < 1
- N.B. $\frac{1}{N} \ln W_N$ converges to $(1 + Xb)^p (1 X)^{1-p}$ but $\frac{1}{N} W_N$ does not converge

Consider a sequence of symbols x_1, x_2, \dots, x_N sampled from a DMS and consider the sample average of the log-probabilities of each sampled symbols

$$\frac{1}{N}\sum_{i=1}^{N}\log\frac{1}{p(x_i)}\to E\left[\log\frac{1}{p(X)}\right]$$

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where $x^N = x_1, x_2, \cdots, x_N$

Rearranging the terms, this implies that for any sequence sampled from the source, the probability of the sampled sequence $p(x^N) \rightarrow 2^{-NH(X)}$!

Set of typical sequences

Let's name the sequence x^N with $p(x^N) \sim 2^{-NH(X)}$ typical and define the set of typical sequences

$$\mathcal{A}_{\epsilon}^{N}(X) = \{x^{N} | 2^{-N(H(X)+\epsilon)} \le p(x^{N}) \le 2^{-N(H(X)-\epsilon)}\}$$

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- For any $\epsilon > 0$, we can find a sufficiently large N such that any sampled sequence from the source is typical
- Since all typical sequences have probability $\sim 2^{-NH(X)}$ and they fill up the entire probability space (everything is typical), there should be approximately $\frac{1}{2^{-NH(X)}} = 2^{NH(X)}$ typical sequences

$$(1-\delta)2^{N(H(X)-\epsilon)} \leq |\mathcal{A}_{\epsilon}^{N}(X)| \leq 2^{N(H(X)+\epsilon)}$$

$$1 \ge Pr(X^N \in \mathcal{A}_{\epsilon}^N(X))$$

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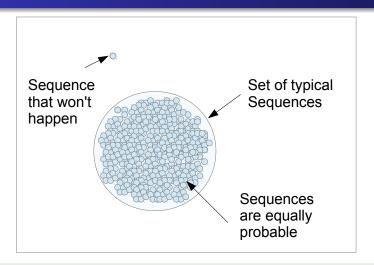
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Asymptotic equipatition refers to the fact that the probability space is equally partitioned by the typical sequences

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Information Theory and Probabilistic Progra

Consider coin flipping again, let say Pr(Head) = 0.3 and N = 1000

• The typical sequences will be those with approximately 300 heads and 700 tails

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- AEP (LLN) tells us that it is almost impossible to get, say, a sequence of 100 heads and 900 tails
- AEP also tells us that the number of typical sequences are approximately $2^{NH(X)}$
- Therefore, we can simply assign index to all the typical sequences and ignore the rest. Then we only need $\log 2^{NH(X)} = NH(X)$ to store a sequence of N symbols. And on average, we need H(X) bits per symbol

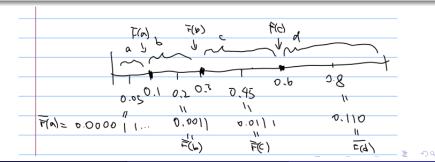
Shannon-Fano-Elias code

Key idea

Each codeword corresponds to an intervel of [0, 1]

Example

110 corresponds to [0.110, 0.1101] = [0.11, 0.111) = [0.75, 0.875)



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Information Theory and Probabilistic Progra

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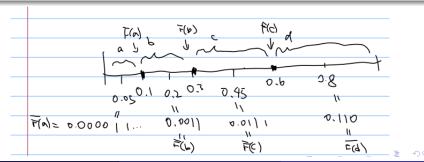
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011 corresponds to [0.011, 0.0111] = [0.011, 0.1) = [0.375, 0.5)



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Information Theory and Probabilistic Progra

Observations

Remark (Observation 1)

Let l(x) = |c(x)| be the length of the SFE codeword, and let u(x) be the corresponding interval. Then, the length of the interval $|u(x)| = 2^{-l(x)}$

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If $u(x_1)$ and $u(x_2)$ do not overlap, then $c(x_1)$ and $c(x_2)$ cannot be prefix of one another

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If $u(x_1)$ and $u(x_2)$ do not overlap, then $c(x_1)$ and $c(x_2)$ cannot be prefix of one another

Proof of Observation 2.

 $A \Rightarrow B \equiv \neg B \Rightarrow \neg A$. We will show instead if $c(x_1)$ and $c(x_2)$ are prefix of one another, then $u(x_1)$ and $u(x_2)$ overlap. WLOG, assume $c(x_1)$ is a prefix of $c(x_2)$, the lower boundary of $u(x_1)$ is below the lower boundary of $u(x_2)$ and yet the upper boundary of $u(x_1)$ is above the upper boundary of $u(x_2)$. Thus, $u(x_2) \subseteq u(x_1)$ and hence $u(x_1)$ and $u(x_2)$ overlap each other

Example

Consider a source that

$$p(x_1) = 0.25, p(x_2) = 0.25, p(x_3) = 0.2, p(x_4) = 0.15, p(x_5) = 0.15$$

x	p(x)	F(x)	$\overline{F}(x)$	$\overline{F}(x)$ in Binary	$l(x) = \left\lceil \log \frac{1}{p(x)} \right\rceil + 1$	Codeword
1	0.25		0.125	0.001	3	001
2	0.25	0.5	0.375	0.011	3	011
3	0.2	0.7	0.6	0.10011	4	1001
4	0.15	0.85	0.775	0.1100011	4	1100
5	0.15	1.0	0.925	$0.111\overline{0110}$	4	1110

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 - Since no codeword can overlap in SFE, no code word can be prefix of another
- Average code rate is upper bounded by H(X) + 2

$$\sum_{x \in \mathcal{X}} p(x)l(x) = \sum_{x \in \mathcal{X}} p(x) \left(\left\lceil \log_2 \frac{1}{p(x)} \right\rceil + 1 \right)$$
$$\leq \sum_{x \in \mathcal{X}} p(x) \left(\log_2 \frac{1}{p(x)} + 2 \right) = H(X) + 2$$

- Let's consider two symbols as a super-symbol and compress the pair at each time with SFE code
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$$= -\sum_{x_{1} \in \mathcal{X}} p(x_{1}) \log_{2} p(x_{1}) - \sum_{x_{2} \in \mathcal{X}} p(x_{2}) \log_{2} p(x_{2})$$

$$= 2H(X)$$

Therefore, the code rate per original symbol is upper bounded by

$$\frac{1}{2}(H(X_{S})+2) = H(X)+1$$

Forward proof of Source Coding Theorem

In theory, we can group as many symbols as we want (we want do it in practice, why?), say we group N symbols at a time and compress it using SFE code.

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$$\frac{1}{N}(H(X_S) + 2) = \frac{1}{N}(NH(X) + 2) = H(X) + \frac{2}{N}$$

Therefore as long as a given rate R > H(X), we can always find a large enough N such that the code rate using the "grouping trick" and SFE code is below R. This concludes the forward proof

Lecture 5: Entropy and differential entropy

Entropy: another peek

Entropy for discrete random variable

Von Neumman to Shannon

"You should call it entropy for two reasons: first because that is what the formula is in statistical mechanics but second and more important, as nobody knows what entropy is, whenever you use the term you will always be at an advantage!" -John von Neumman

$$H(X) = -\sum_{x \in \mathcal{X}} p(x) \log p(x) = E[-\log p(X)]$$

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- From the expression, it suggests that there is $\log \frac{1}{p(x)}$ bits of information for the outcome x
- This actually comes with no surprise! Consider a uniform random variable with 4 outcomes, each outcome will have probalility 1/4 = 0.25 of happening it. And to represent each outcome, we need $\log 4 = \log \frac{1}{0.25}$ bits

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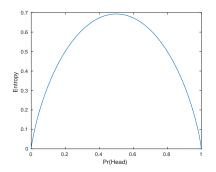
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- This actually comes with no surprise! Consider a uniform random variable with 4 outcomes, each outcome will have probalility 1/4 = 0.25 of happening it. And to represent each outcome, we need $\log 4 = \log \frac{1}{0.25}$ bits
- A less likely event has "more" information and requires more bits to store. H(X) is just the average number of bits required

Biased coin with Pr(Head) = p

$$H(X) = -Pr(Head) \log Pr(Head) - Pr(Tail) \log Pr(Tail)$$
$$= -p \log p - (1-p) \log(1-p)$$

- Entropy is largest (=1) when p = 0.5
- Entropy is 0 when *p* = 0 or *p* = 1

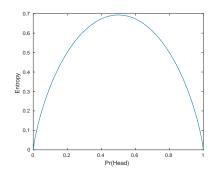


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= -p log p - (1 - p) log(1 - p)

- Entropy is largest (=1) when p = 0.5
- Entropy is 0 when *p* = 0 or *p* = 1
- Entropy can be interpreted as the average uncertainty of the outcome or the amount of information "gained" after the outcome is revealed



Differential entropy

$$H(X) = -\sum_{x \in \mathcal{X}} p(x) \log p(x) = E[-\log p(X)]$$

The definition makes little sense for a continuous X. Since the probability of an outcome x is always 0, we may define instead the differential entropy for X as

$$h(X) = -\int_{x \in \mathcal{X}} p(x) \log p(x) dx$$

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Uniform Distribution

If
$$p(X) = \begin{cases} 1/a & 0 \le x \le a \\ 0 & \text{otherwise} \end{cases}$$

$$h(X) = -\int_{x=0}^{a} \frac{1}{a} \log \frac{1}{a} dx = \log a$$

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Exponential distribution

For exponentially distributed
$$T \sim Exp(\lambda)$$
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 $= 1 - \log \lambda$

Univariate Normal distribution

For univariate normally distributed $X \sim \mathcal{N}(\mu, \sigma^2)$,

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For univariate normally distributed $X \sim \mathcal{N}(\mu, \sigma^2)$, $h(X) = E[-\log p(X)] = E\left[-\log\left(\frac{1}{\sqrt{2\pi\sigma^2}}\exp\frac{-(X-\mu)^2}{2\sigma^2}\right)\right]$

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N.B. h(X) only depends on σ^2 and is independent of μ as one would expect

Multivariate Normal distribution

$$h(\mathbf{X}) = E[-\log p(\mathbf{X})]$$

= $-E\left[\log\left(\frac{1}{\sqrt{\det(2\pi\Sigma)}}\exp\left(-\frac{1}{2}(\mathbf{X}-\boldsymbol{\mu})^{T}\Sigma^{-1}(\mathbf{X}-\boldsymbol{\mu})\right)\right)\right]$

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$$\begin{split} h(\mathbf{X}) &= E[-\log p(\mathbf{X})] \\ &= -E\left[\log\left(\frac{1}{\sqrt{\det\left(2\pi\Sigma\right)}}\exp\left(-\frac{1}{2}(\mathbf{X}-\mu)^{T}\Sigma^{-1}(\mathbf{X}-\mu)\right)\right)\right] \\ &= \log\sqrt{\det\left(2\pi\Sigma\right)} + \frac{\log e}{2}E\left[\sum_{i,j}(X_{i}-\mu_{i})\left[\Sigma^{-1}\right]_{i,j}(X_{j}-\mu_{j})\right] \end{split}$$

Differential entropy

Multivariate Normal distribution

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- Consider a continuous random variable X
- Let X^{Δ} is a "quantized" version of it with quantization stepsize of Δ

$$H(X^{\Delta}) = \sum -p_{X^{\Delta}}(x^{\Delta}) \log p_{X^{\Delta}}(x^{\Delta})$$

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$$= h(X) - \log \Delta$$

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- The corresponding differential entropy $h(T) = 1 \log(\lambda) = 1$
- If we want to store with precision of 0.01 ms, we need $h(T) \log 0.01 \approx 7.64 bits$

Lower bound of entropy

$H(X) \geq 0$

Since $p(X) \le 1$, $-\log p(X) \ge 0$, therefore $H(X) = E[-\log p(X)] \ge 0$

After all, H(X) represents the required bits to compress the source X

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Caveat

It does NOT need to be true for differential entropy. It is possible that h(X) < 0

For example, for a uniformly distributed X from 0 to 0.5, $h(X) = \log 0.5 = -1$

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Jensen's Inequality

For a convex (bowl-shape) function f

 $E[f(X)] \ge f(E[X])$



convex function

Jensen's Inequality

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convex function

Let us consider X with only two outcomes x_1 and x_2 with probabilities p and 1 - p. Easy to see that

$$E[f(X)] = pf(x_1) + (1-p)f(x_2) \ge f(px_1 + (1-p)x_2) = f(E[X])$$

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Result can be extended to discrete variables with more than two outcomes easily using induction

 $H(X) \leq \log |\mathcal{X}|$

$$H(X) = E[-\log p(X)] = E\left[\log \frac{1}{p(X)}\right]$$

S. Cheng (OU-ECE)

 $H(X) \leq \log |\mathcal{X}|$

$$egin{aligned} \mathcal{H}(X) &= E[-\log p(X)] = E\left[\log rac{1}{p(X)}
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$$= \log \sum_{x \in \mathcal{X}} p(x) \frac{1}{p(x)} = \log |\mathcal{X}|$$

N.B. The upper bound is attained when the distribution is uniform

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Examples

You should know this bound long alone. Think of the maximum number of bits needed:

- to store the outcome of flipping a coin: $\log 2 = 1$ bit
- to store the outcome of throwing a dice: $\log 6 \leq 3$ bits

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Information Theory and Probabilistic Progra

• Source coding theorem: For an independent and identically distributed (i.i.d.) discrete memoryless source (DMS) X, we can always compress it with no less than H(X) bits per input symbol, where $H(X) = -\sum_{x \in \mathcal{X}} p(x) \log p(x) = E[-\log p(X)]$

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- For multivariate normal $\pmb{X} \sim \mathcal{N}(\pmb{\mu}, \pmb{\Sigma})$,

$$h(\boldsymbol{X}) = \log \sqrt{\det (2\pi e \Sigma)}$$

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Upper bound of differential entropy

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- The expression still makes sense but it is not useful usually since the sampling space can be unbounded $|\mathcal{X}| = \infty$ (for example, normally distributed X)
- Thus it makes much more sense to consider upper bound of a differential entropy constrained on the variance of the variable (why not constrained on mean?)
- It turns out that for a fixed variance σ^2 , the variable will have largest differential entropy if it is normally distributed (will show later). Thus

$$h(X) \leq \log \sqrt{2\pi e \sigma^2}$$

Lecture 6: Conditional entropy

Joint entropy

For multivariate random variable, we can extend the definition of entropy naturally as follows:

Entropy

$$H(X,Y) = E[-\log p(X,Y)]$$

and

$$H(X_1, X_2, \cdots, X_N) = E[-\log p(X_1, \cdots, X_N)]$$

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Differential entropy

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and

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Conditional entropy

$$H(X, Y) = E[-\log p(X, Y)] = E[-\log p(X) - \log p(Y|X)]$$
$$= H(X) + \underbrace{E[-\log p(Y|X)]}_{H(Y|X)}$$

Entropy

$$H(Y|X) \triangleq H(X, Y) - H(X)$$

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Differential entropy

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Interpretation

Total Info. of X and Y = Info. of X + Info. of Y knowing X

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$H(Y|X) = E[-\log p(Y|X)]$

$$H(Y|X) = E[-\log p(Y|X)]$$
$$= \sum_{x,y} -p(x,y)\log p(y|x)$$

$$H(Y|X) = E[-\log p(Y|X)]$$

= $\sum_{x,y} -p(x,y) \log p(y|x)$
= $\sum_{x} p(x) \sum_{y} -p(y|x) \log p(y|x)$

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= $\sum_{x,y} -p(x,y) \log p(y|x)$
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The conditional entropy H(Y|X) is essentially the average of H(Y|x) over all possible value of x

Motivating conditional entropy

We can justify the definition of conditional entropy using the LLN as in the original entropy case

$$\begin{array}{c} p(x,y) \xrightarrow{x^{N}} Enc \xrightarrow{C} Dec \\ y^{N} \xrightarrow{\uparrow} y^{N} \xrightarrow{\uparrow} \end{array}$$

- By LLN and same argument as the original entropy case, we can group all x that have the same y together. Then, we can encode all these x at the rate E[− log p(X|y)] ≜ H(X|y) bits per sample
- As for the entire sequence, a fraction p(y) of them will have the same y. So the overall rate is the weighted sum $\sum_{y \in \mathcal{Y}} p(y) H(X|y)$, which is just equal to H(X|Y)
 - Therefore, given some helper (side-) information *Y*, the remaining information of *X* is indeed *H*(*X*|*Y*)

Chain rule

Entropy

$$H(X_1, X_2, \cdots, X_N) = H(X_1) + H(X_2|X_1) + H(X_3|X_1, X_2) + \cdots + H(X_N|X_1, X_2, \cdots, X_{N-1}).$$

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Differential entropy

$$h(X_1, X_2, \cdots, X_N) = h(X_1) + h(X_2|X_1) + h(X_3|X_1, X_2) + \cdots + h(X_N|X_1, X_2, \cdots, X_{N-1}).$$

Example

Pr(Rain, With umbrella) = 0.2 Pr(Rain, No umbrella) = 0.1Pr(Sunny, With umbrella) = 0.2 Pr(Sunny, No umbrella) = 0.5

 $W \in \{Rain, Sunny\}$ $U \in \{With umbrella, No umbrella\}$

Entropies

$$\begin{split} H(W, U) &= -0.2 \log 0.2 - 0.1 \log 0.1 - 0.2 \log 0.2 - 0.5 \log 0.5 = 1.76 \text{ bits} \\ H(W) &= -0.3 \log 0.3 - 0.7 \log 0.7 = 0.88 \text{ bits} \\ H(U) &= -0.4 \log 0.4 - 0.6 \log 0.6 = 0.97 \text{ bits} \\ H(W|U) &= H(W, U) - H(U) = 0.79 \text{ bits} \\ H(U|W) &= H(W, U) - H(W) = 0.88 \text{ bits} \end{split}$$

Converse proof of source coding theorem

The AEP argument only shows that compression scheme exists for compression rate above H(X) bits per sample. Let show that if compression rate < H(X) bits per sample, the recovered source has to be lossy

• We will use a version of Fano's inequality. Denote C as the compressed input and \hat{X}^N as the recovered sequence, if $Pr(X^N \neq \hat{X}^N) \rightarrow 0$, $\frac{1}{N}H(X^N|C) < \epsilon$ for any $\epsilon > 0$ given a sufficiently large N

• Then,

$$\frac{1}{N}(H(C) + \epsilon) \ge \frac{1}{N}[H(C) + H(X^N|C)]$$

= $\frac{1}{N}H(C, X^N) = \frac{1}{N}[H(X^N) + \underline{H(C|X^N)}]^0$
= $H(X)$

Fano's inequality for source coding theorem

Let show the statement that $\frac{1}{N}H(X^N|C) < \epsilon$ for any $\epsilon > 0$ given a sufficiently large N if $Pr(X^N \neq \hat{X}^N) \rightarrow 0$. Let's denote E as the error event so that E = 1 if $X^N \neq \hat{X}^N$ and 0 otherwise. Then

$$H(X^{N}|C) = H(E, X^{N}|C) - H(E|C, X^{N})^{\bullet 0}$$

= $H(E|C) + H(X^{N}|E, C)$
 $\leq 1 + Pr(E = 0)H(X^{N}|C, E = 0) + Pr(E = 1)H(X^{N}|C, E = 1)$
 $\leq 1 + Pr(E = 1)H(X^{N})$

Thus, as $Pr(E = 1) \rightarrow 0$, $\frac{1}{N}H(X^N|C) \leq \frac{1}{N} + Pr(E = 1)H(X) < \epsilon$ for sufficiently large N

Converse proof of conditional compression

In motivating the conditional entropy, we argue that we can compress a source X with side information Y with a rate H(X|Y) by coding the indices of all typical sequences. However, that actually just upper bound the information content of X given Y by H(X|Y). We didn't show that no other scheme can exist to compress X with rate below H(X|Y). We will show that using a version of Fano's inequality as before. Basically, $\frac{1}{N}H(\hat{X}^N|C, Y^N) \rightarrow 0$ as error rate goes to zero. Then, for any $\epsilon > 0$,

$$\begin{aligned} \frac{1}{N}(H(C) + \epsilon) &\geq \frac{1}{N}(H(C|Y^{N}) + \epsilon) \geq \frac{1}{N}[H(C|Y^{N}) + H(X^{N}|C, Y^{N})] \\ &= \frac{1}{N}H(X^{N}, C|Y^{N}) = \frac{1}{N}[H(X^{N}|Y^{N}) + \underline{h(C|X^{N}, Y^{N})}]^{0} \\ &= \frac{1}{N}\sum_{n=1}^{N}H(X_{n}|Y^{N}, X^{n-1}) = \frac{1}{N}\sum_{n=1}^{N}H(X_{n}|Y_{n}) = H(X|Y) \end{aligned}$$

Lecture 6: Conditional entropy Joint entropy and conditional entropy

Fano's inequality: $\frac{1}{N}H(X^N|C, Y^N) \rightarrow 0$

For any $\epsilon > 0$, for sufficiently large N, we have $\frac{1}{N}H(X^N|C, Y^N) \to 0$

- Let's denote E as the error event with E = 1 if $\hat{X}^N \neq X^N$ and E = 0 otherwise
- Then,

$$\frac{1}{N}H(X^{N}|C, Y^{N}) = \frac{1}{N}[H(X^{N}|C, Y^{N}) + H(E|X^{N}, Y^{N}, C)]^{0}$$

= $\frac{1}{N}H(X^{N}, E|C, Y^{N})$
= $\frac{1}{N}[H(E|C, Y^{N}) + H(X^{N}|E, Y^{N}, C)]$
 $\leq \frac{1}{N}[1 + p(\neg E)H(X^{N}|\neg E, Y^{N}, C) + p(E)H(X^{N}|E, Y^{N}, C)]$
 $\leq \frac{1}{N}[1 + p(E)H(X^{N})] = \frac{1}{N} + p(E)H(X)$

• Therefore, if $p(E) \rightarrow 0$, $\frac{1}{N}H(X^N|C, Y^N) < \epsilon$ for sufficiently large N

Lecture 7: KL-divergence

It is often useful to gauge the difference between two distributions. KL-divergence is also known to be relative entropy. It is a way to measure the difference between two distributions. For two distributions of X, p(x) and p(y),

$$\mathcal{KL}(p(x)\|q(x)) riangleq \sum_{x \in \mathcal{X}} p(x) \log_2 rac{p(x)}{q(x)}.$$

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• N.B. $KL(p(x)||q(x)) \neq KL(q(x)||p(x))$ in general

KL-divergence is non-negative

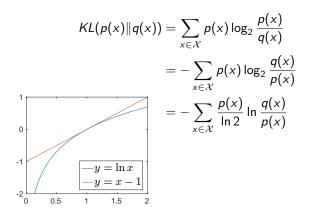
$$\begin{aligned} \mathsf{KL}(p(x) \| q(x)) &= \sum_{x \in \mathcal{X}} p(x) \log_2 \frac{p(x)}{q(x)} \\ &= -\sum_{x \in \mathcal{X}} p(x) \log_2 \frac{q(x)}{p(x)} \end{aligned}$$

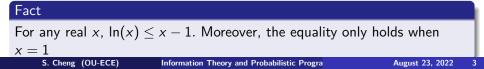
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$$\begin{aligned} \mathsf{KL}(p(x) \| q(x)) &= \sum_{x \in \mathcal{X}} p(x) \log_2 \frac{p(x)}{q(x)} \\ &= -\sum_{x \in \mathcal{X}} p(x) \log_2 \frac{q(x)}{p(x)} \\ &= -\sum_{x \in \mathcal{X}} \frac{p(x)}{\ln 2} \ln \frac{q(x)}{p(x)} \end{aligned}$$

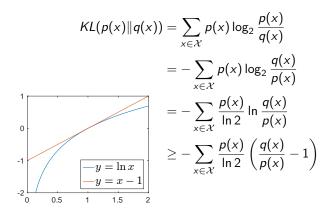
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KL-divergence is non-negative





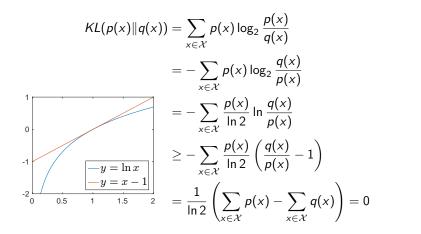
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Fact
For any real x,
$$ln(x) \le x - 1$$
. Moreover, the equality only holds when $x = 1$

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KL-divergence is non-negative



Fact

For any real x, $\ln(x) \le x - 1$. Moreover, the equality only holds when x = 1S. Cheng (OU-ECE) Information Theory and Probabilistic Program August 23, 2022

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Continuous variables

We can define KL-divergence for continuous variables in a similar manner

$$\begin{aligned} \mathsf{KL}(p(x) \| q(x)) &\triangleq \int_{x \in \mathcal{X}} p(x) \log_2 \frac{p(x)}{q(x)} dx \\ &= -\int_{x \in \mathcal{X}} p(x) \log_2 \frac{q(x)}{p(x)} dx \\ &= -\int_{x \in \mathcal{X}} \frac{p(x)}{\ln 2} \ln \frac{q(x)}{p(x)} dx \end{aligned}$$

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Continuous variables

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Normal distribution has highest entropy

For fixed variance (covariance matrix), normal distribution has highest entropy

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Proof

Let's consider the multivariate case with a fixed covariance matrix Σ , the univariate (scalar) case is a special case thus automatically taken care of.

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Let's consider the multivariate case with a fixed covariance matrix Σ , the univariate (scalar) case is a special case thus automatically taken care of. Without loss of generality, let's consider zero mean. Denote $\mathcal{N}(\mathbf{x}; \mathbf{0}, \Sigma) = \phi(\mathbf{x})$. For any other distribution $f(\mathbf{x})$ with the same covariance matrix Σ , first note that $\int_{\mathbf{x}} f(\mathbf{x}) \log \phi(\mathbf{x}) d\mathbf{x} = \int_{\mathbf{x}} \phi(\mathbf{x}) \log \phi(\mathbf{x}) d\mathbf{x}$ (to be show in the next slide).

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$$0 \leq KL(f \| \phi) = \int_{\mathbf{x}} f(\mathbf{x}) \log \frac{f(\mathbf{x})}{\phi(\mathbf{x})} d\mathbf{x}$$

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$$D \leq \mathcal{K}L(f||\phi) = \int_{\mathbf{x}} f(\mathbf{x}) \log \frac{f(\mathbf{x})}{\phi(\mathbf{x})} d\mathbf{x} = -h(f) - \int_{\mathbf{x}} f(\mathbf{x}) \log \phi(\mathbf{x}) d\mathbf{x}$$
$$= -h(f) - \int_{\mathbf{x}} \phi(\mathbf{x}) \log \phi(\mathbf{x}) d\mathbf{x} = -h(f) + h(\phi)$$

 $\int_{\mathbf{x}} f(\mathbf{x}) \log \phi(\mathbf{x}) d\mathbf{x} = \int_{\mathbf{x}} \phi(\mathbf{x}) \log \phi(\mathbf{x}) d\mathbf{x}$

$$\int_{\mathbf{x}} \phi(\mathbf{x}) \log \phi(\mathbf{x}) d\mathbf{x} = \int_{\mathbf{x}} \phi(\mathbf{x}) \left[-\log \sqrt{\det(2\pi\Sigma)} - \frac{1}{2} \mathbf{x}^{\mathsf{T}} \Sigma^{-1} \mathbf{x} \right] d\mathbf{x}$$

∍⊳

 $\int_{\mathbf{x}} f(\mathbf{x}) \log \phi(\mathbf{x}) d\mathbf{x} = \int_{\mathbf{x}} \phi(\mathbf{x}) \log \phi(\mathbf{x}) d\mathbf{x}$

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$$= \int_{\mathbf{x}} f(\mathbf{x}) \log \phi(\mathbf{x}) d\mathbf{x}$$

∍⊳

Application: Thiel index

- Measure economic inequality among different groups or for a group of individuals
- Let p_i be the economic wealth proportion of group i, and q_i be the population size proportion of group i
- Thiel index is simply KL(p||q)
- Let's apply to a group of N individuals.
 - If they all have the same wealth, both p and q are uniform $(p_i = q_i = 1/N)$, thus Thiel index = KL(p||q) = 0
 - If one of them own everything, q is uniform but p is a δ -function. Thus Thiel index = $KL(p||q) = \sum_{i} p_i \log \frac{p_i}{q_i} = \log \frac{1}{1/N} = \log N$

Application: Cross-entropy and cross-entropy loss

In machine learning, it is often needed to assess the quality of a trained system. Consider the example of classifying an the political affliation of an individual

computed targets	correct?	computed	targets	correct?
0.3 0.3 0.4 0 0 1 (democrat) 0.3 0.4 0.3 0 1 0 (republican) 0.1 0.2 0.7 1 0 0 (other)		0.1 0.7 0.2	0 0 1 (democrat) 0 1 0 (republican) 1 0 0 (other)	

In a first glance, both examples appear to work equally well (or bad). Both have one classification error. However, a closer look will suggest the prediction of LHS is worse than RHS (why?)

(https://jamesmccaffrey.wordpress.com/2013/11/05/why-you-should-use-cross-entropy-error-instead-of-classification-error-ormean-squared-error-for-neural-network-classifier-training/)

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In a first glance, both examples appear to work equally well (or bad). Both have one classification error. However, a closer look will suggest the prediction of LHS is worse than RHS (why?) For a better assessment, we can treat both the computed result and the target result as distribution and compare them with KL-divergence. Namely

$$KL(p_{target} || p_{computed}) = \sum_{group} p_{target}(group) \log \frac{p_{target}(group)}{p_{computed}(group)}$$
$$= -H(p_{target}) - \sum_{group} p_{target}(group) \log p_{computed}(group)$$

cross entropy

 $(https://jamesmccaffrey.wordpress.com/2013/11/05/why-you-should-use-cross-entropy-error-instead-of-classification-error-or-mean-squared-error-for-neural-network-classifier-training/) \\ \leftarrow \square \mathrel{\triangleright} \mathrel{\leftarrow} \square \mathrel{\triangleright} \mathrel{\leftarrow} \square \mathrel{\triangleright} \mathrel{\leftarrow} \square \mathrel{\leftarrow} \square \\ \leftarrow \square \mathrel{\leftarrow} \square \mathrel{\leftarrow} \square$

Application: Cross-entropy and cross-entropy loss

Cross entropy
$$(p \| q) \triangleq \sum_{x} p(x) \log \frac{1}{q(x)} = E_{p}[-\log q(X)]$$
$$= H(p) + KL(p \| q)$$

Application: Cross-entropy and cross-entropy loss

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• To compute KL-divergence, one needs to find $H(p_{target})$, which is independent of the machine learning system and thus does not reflect the performance of the system

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- To compute KL-divergence, one needs to find $H(p_{target})$, which is independent of the machine learning system and thus does not reflect the performance of the system
- Thus in practice, cross-entropy is commonly used instead of KL-divergence to measure the performance of a machine learning system

Example: Text processing

• In text processing, it is common that one may need to measure the similarity between two documents D_1 and D_2 .

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Example: Text processing

- In text processing, it is common that one may need to measure the similarity between two documents D_1 and D_2 .
- How to represent documents? One may use the "bag of words". That is, to convert document into a vector of numbers. Each number is the count of a corresponding word
- One can then compares two documents using cross entropy

Cross entropy
$$(p_1||p_2) = \sum_w p_1(w) \log \frac{1}{p_2(w)},$$

where p_1 and p_2 are the word distributions of documents D_1 and D_2 , respectively

Example: TF-IDF and cross entropy

It may be also interesting of comparing word distribution of a document to the word distribution across all documents That is, let q be the word distribution across all documents,

Cross entropy
$$(p_1 || q) = \sum_{w} p_1(w) \log \frac{1}{q(w)}$$

= $\sum_{w} \underbrace{\frac{\# w \text{ in } D_1}{\text{total } \# \text{ words in } D_1} \log \frac{\text{total } \# \text{ docs}}{\# \text{ doc with } w}}_{TF-IDF(w)},$

where TF-IDF(w), short for term frequency-inverse document frequency, can reflect how important of the word w to the target document and can be used in search engine

Application: Evidence lower bound (ELBO)

- Given observations x and a model to parametrize latent prior $p_{\theta}(z)$ and likelihood $p_{\theta}(x|z)$, we often need to find θ so as to maximize $p_{\theta}(x) = \int_{z} p_{\theta}(z) p_{\theta}(x|z) dz$. However, the integral is often intractable
- Instead we may try to maximize p_θ(x) = p_θ(z)p_θ(x|z)/p_θ(x|z). Of course, this is a chicken and egg problem. Since generally the only way to find p_θ(z|x) = p_θ(z)p_θ(x|z)/p_θ(x|z)/p_θ(x) requires p_θ(x)
 Instead. let's write

$$egin{aligned} \log p_{ heta}(x) &= \log rac{p_{ heta}(x|z)p_{ heta}(z)}{p_{ heta}(z|x)} = \log rac{p_{ heta}(x|z)p_{ heta}(z)}{p_{ heta}(z|x)}rac{q_{\phi}(z|x)}{q_{\phi}(z|x)} \ &= \log p_{ heta}(x|z) - \log rac{q_{\phi}(z|x)}{p_{ heta}(z)} + \log rac{q_{\phi}(z|x)}{p_{ heta}(z|x)} \end{aligned}$$

Since the above is true for all z,

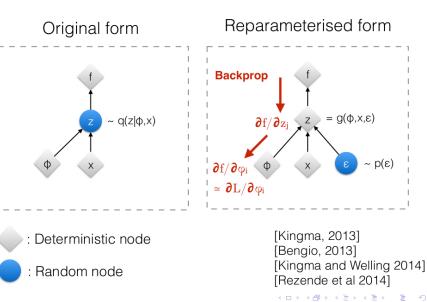
$$\log p_{\theta}(x) = E_{Z \sim q_{\phi}(z|x)} \left[\log p_{\theta}(x|z) - \log \frac{q_{\phi}(z|x)}{p_{\theta}(z)} + \log \frac{q_{\phi}(z|x)}{p_{\theta}(z|x)} \right]$$
$$= \underbrace{E_{Z \sim q_{\phi}(z|x)} \left[\log p_{\theta}(x|z) \right] - \mathcal{K}L(q_{\phi}(z|x) || p_{\theta}(z))}_{\text{EBLO}(x, \theta, \phi)} + \underbrace{\mathcal{K}L(q_{\phi}(z|x) || p_{\theta}(z|x))}_{\text{EVIDENCE Lower BOund''}} + \underbrace{\mathcal{K}L(q_{\phi}(z|x) || p_{\theta}(z|x))}_{\theta \to 0} + \underbrace{\mathcal{K}L(q_{\phi}(z|x)$$

Application: Evidence lower bound (ELBO) Kingma and Willing 2014

Maximizing EBLO means that:

- Want small $KL(q_{\phi}(z|x)||p_{\theta}(z))$ (the difference between the approx distribution from $p_{\theta}(z)$)
- Want large $E_{Z \sim q_{\phi}(z|x)}[\log p_{\theta}(x|z)]$ (expected log prob of the evidence with approx distribution)
- In practice, we may need to backprop through a random node z during training
 - can be solved by the "reparametrization trick"

Reparametrization trick



Lecture 8: Mutual information

As H(X) is equivalent to the information revealed by X and H(X|Y) the remaining information of X knowing Y, we expect that H(X) - H(X|Y) is the information of X shared by $Y \Rightarrow$ "mutual information"

 $I(X; Y) \triangleq H(X) - H(X|Y)$

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$$I(X; Y) \triangleq H(X) - H(X|Y)$$

Similarly, we can define the "conditional mutual information" shared between X and Y given Z as

$$I(X; Y|Z) \triangleq H(X|Z) - H(X|Y,Z)$$

$I(X;Y) = I(Y;X) \ge 0$

The definition is symmetric and non-negative as desired.

 $I(X; Y) = H(X) - H(X|Y) = E[-\log p(X)] - E[-\log p(X|Y)]$

$I(X;Y)=I(Y;X)\geq 0$

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= $\sum_{x,y} p(x,y) \log \frac{p(x,y)}{p(x)p(y)} = KL(p(x,y)||p(x)p(y)) \ge 0$

Property of conditional mutual information

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Independence and mutual information

$$I(X;Y) = 0 \Leftrightarrow X \bot Y$$

$$I(X; Y) = KL(p(x, y) || p(x)p(y)) = 0$$

implies p(x, y) = p(x)p(y). Therefore $X \perp Y$

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$I(X; Y|Z) = 0 \Leftrightarrow X \bot Y|Z$

$$I(X;Y|Z) = \sum_{z} p(z) \mathcal{K}L(p(x,y|z)||p(x|z)p(y|z)) = 0$$

implies p(x, y|z) = p(x|z)p(y|z) for all z s.t. p(z) > 0. Therefore $X \perp Y|Z$

Remark

This is just as what we expect. If there is no share information between X and Y, they should be independent!

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Chain rule for mutual information

$I(X_1, X_2, \cdots, X_N | Y)$

Chain rule for mutual information

$I(X_1, X_2, \dots, X_N | Y) = H(X_1, X_2, \dots, X_N) - H(X_1, X_2, \dots, X_N | Y)$

Chain rule for mutual information

$$I(X_1, X_2, \cdots, X_N | Y)$$

= $H(X_1, X_2, \cdots, X_N) - H(X_1, X_2, \cdots, X_N | Y)$
= $\sum_{i=1}^{N} H(X_i | X^{i-1}) - H(X_i | X^{i-1}, Y)$

N.B.
$$X^N = X_1, X_2, \cdots, X_N$$

Chain rule for mutual information

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For continuous X, Y, Z, we can define I(X; Y) = h(X) - h(X|Y) and I(X; Y|Z) = h(X|Z) - h(X|Y, Z)Then, the followings still hold true

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$$I(X_1, X_2, \cdots, X_N | Y) = \sum_{i=1}^N I(X_i; Y | X^{i-1})$$

Conditioning reduces entropy

Given more information, the residual information (uncertainty) should decrease.

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 $H(X) \ge H(X|Y)$ $H(X|Y) \ge H(X|Y,Z)$

This is obvious from our previous discussion since $H(X) - H(X|Y) = I(X; Y) \ge 0$ and $H(X|Y) - H(X|Y, Z) = I(X; Z|Y) \ge 0$

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Of course, we also have

 $h(X) \ge h(X|Y)$ $h(X|Y) \ge h(X|Y,Z)$

since $h(X) - h(X|Y) = I(X; Y) \ge 0$ and $h(X|Y) - h(X|Y) = I(X; Z|Y) \ge 0$

Data processing inequality

If random variables X, Y, Z satisfy $X \leftrightarrow Y \leftrightarrow Z$, then

 $I(X;Y) \geq I(X;Z).$

Proof

$$I(X;Y) = I(X;Y,Z) - I(X;Z|Y)$$

More inequalities

Data processing inequality

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 $I(X;Y) \geq I(X;Z).$

Proof

$$I(X; Y) = I(X; Y, Z) - I(X; Z|Y)$$

= $I(X; Y, Z)$ (since $X \leftrightarrow Y \leftrightarrow Z$)

Data processing inequality

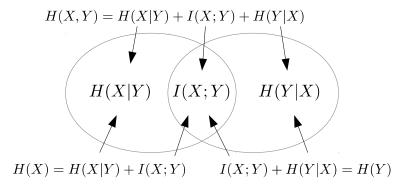
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Proof

$$I(X; Y) = I(X; Y, Z) - I(X; Z|Y)$$

= $I(X; Y, Z)$ (since $X \leftrightarrow Y \leftrightarrow Z$)
= $I(X; Z) + I(X; Y|Z)$
 $\geq I(X; Z)$





• Conditioning reduces entropy

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- Chain rules:
 - H(X, Y, Z)

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 - H(X, Y, Z) = H(Z) + H(Y|X) + H(Z|X, Y)
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-

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 - I(X, Y, Z; U)

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$$X \perp Y \Leftrightarrow$$

Summary

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 - H(X, Y, Z) = H(Z) + H(Y|X) + H(Z|X, Y)
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- Data processing inequality: if $X \perp Y | Z$, $I(X; Y) \ge I(X; Z)$
- Independence and mutual information:
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 - $X \perp Y | Z \Leftrightarrow$

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Summary

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- KL-divergence: $KL(p||q) \triangleq \sum_{x} p(x) \log \frac{p(x)}{q(x)} \ge 0$

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Remark

Shannon's result: to ensure perfect secrecy, we can show that $H(M) \le H(K)$

Recall that M, C, K be plaintext message, ciphertext, and key, respectively

Assumption

We will assume here that we have a **non-probabilistic** encryption scheme. In other words, each plaintext message maps to a unique ciphertext given a fixed key. So there is no ambiguity during decoding. Therefore, H(M|C, K) = 0

Recall that M, C, K be plaintext message, ciphertext, and key, respectively

Assumption

We will assume here that we have a **non-probabilistic** encryption scheme. In other words, each plaintext message maps to a unique ciphertext given a fixed key. So there is no ambiguity during decoding. Therefore, H(M|C, K) = 0

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For perfect secrecy, one should not be able to deduce anything regarding the message from the ciphertext. Therefore, C and M should be independent.

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For perfect secrecy, one should not be able to deduce anything regarding the message from the ciphertext. Therefore, C and M should be independent. Thus, $I(C; M) = 0 \Rightarrow H(M) = H(M|C) + I(C; M) = H(M|C)$

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Lemma (Entropy bound)

For any **non-probabilistic** encryption scheme, $H(M|C) \leq H(K|C)$

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Proof.

Combine Corollary (Entropy bound) and Remark (Independence)

S. Cheng (OU-ECE)

Lecture 9: Identification/Decision tree

Vampire database

Romanian	Data	Base
----------	------	------

Vampire?	Shadow?	Garlic?	Complexion?	Accent?
No	?	Yes	Pale	None
No	Yes	Yes	Ruddy	None
Yes	?	No	Ruddy	None
Yes	No	No	Average	Heavy
Yes	?	No	Average	Odd
No	Yes	No	Pale	Heavy
No	Yes	No	Average	Heavy
No	?	Yes	Ruddy	Odd

(https://www.youtube.com/watch?v=SXBG3RGr_Rc)

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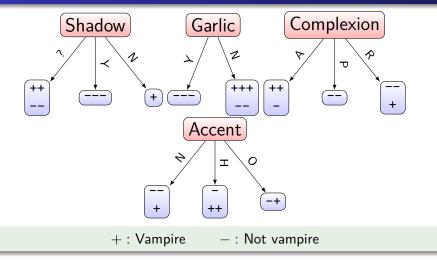
Identifying vampire

Goal: Design a set of tests to identify vampires

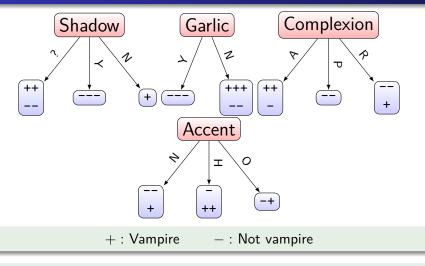
Potential difficulties

- Non-numerical data
- Some information may not matter
- Some may matter only sometimes
- Tests may be costly \Rightarrow conduct as few as possible

Test trees

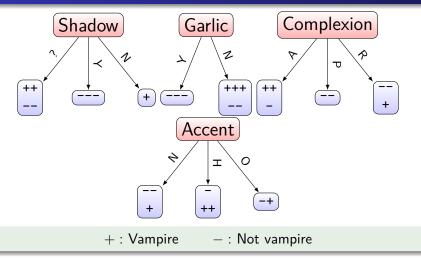


Test trees



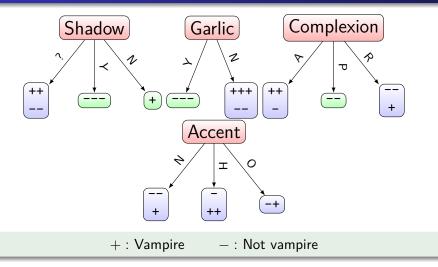
How to pick a good test?

Test trees



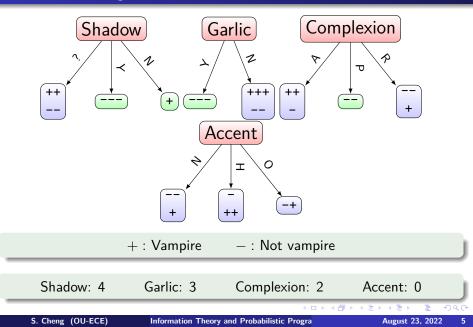
How to pick a good test? Pick test that identifies most vampires (and non-vampires)!

Sizes of homogeneous sets



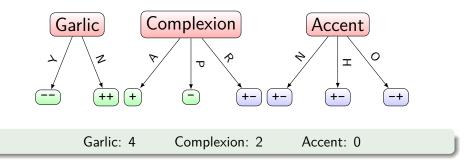
Lecture 9: Identification/Decision tree

Sizes of homogeneous sets

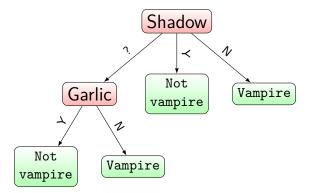


Picking second test

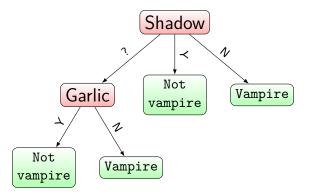
Let say we pick "shadow" as the first test after all. Then, for the remaining unclassified individuals,



Combined tests



Combined tests



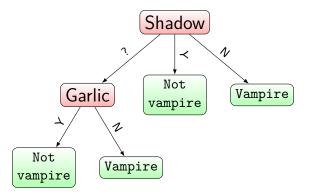
Problem

When our database size increases, none of the test likely to completely separate vampire from non-vampire. All tests will score 0 then.

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Information Theory and Probabilistic Progra

Combined tests



Problem

When our database size increases, none of the test likely to completely separate vampire from non-vampire. All tests will score 0 then. Entropy comes to the rescue!

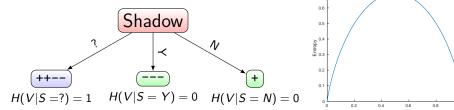
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Information Theory and Probabilistic Progra

Consider the database is randomly sampled from a distribution. A set is

- Very homogeneous pprox high certainty
- Not so homogenous pprox high randomness

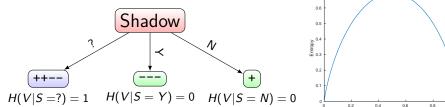
These can be measured with its entropy



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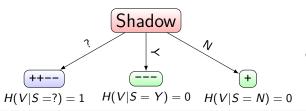


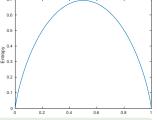
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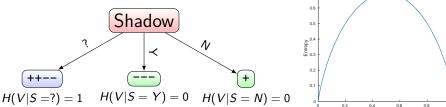


$$\frac{4}{8}H(V|S=?) + \frac{3}{8}H(V|S=Y)$$

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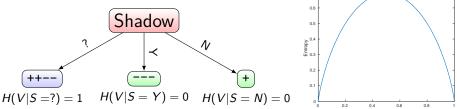


$$\frac{4}{8}H(V|S=?) + \frac{3}{8}H(V|S=Y) + \frac{1}{8}H(V|S=N) = 0.5$$

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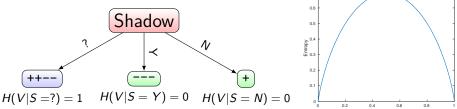
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= $Pr(S=?)H(V|S=?) + Pr(S=Y)H(V|S=Y) + Pr(S=N)H(V|S=N)$

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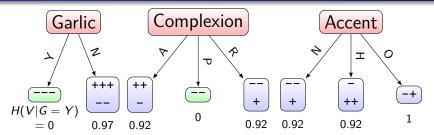


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=Pr(S=?)H(V|S=?) + Pr(S=Y)H(V|S=Y) + Pr(S=N)H(V|S=N)
=H(V|S)

Lecture 9: Identification/Decision tree

Remaining uncertainty

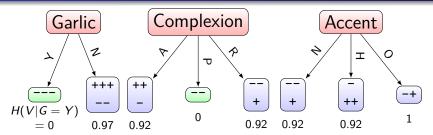


H(V|S) = 0.5

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Lecture 9: Identification/Decision tree

Remaining uncertainty



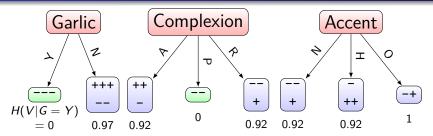
$$H(V|S) = 0.5$$

 $H(V|G) = \frac{3}{8} \cdot 0 + \frac{5}{8} \cdot 0.97 = 0.61$

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Lecture 9: Identification/Decision tree

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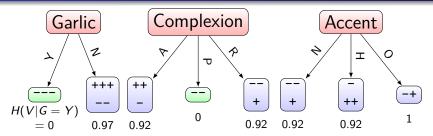
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Lecture 9: Identification/Decision tree

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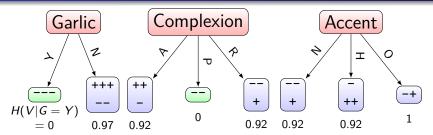
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$$H(V|A) = \frac{3}{8} \cdot 0.92 + \frac{3}{8} \cdot 0.92 + \frac{2}{8} \cdot 1 = 0.94$$

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Lecture 9: Identification/Decision tree

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H(V|S) is maximum. Thus should pick test S first

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Information Theory and Probabilistic Progra

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- $\bullet\,$ Build a number of trees instead of a single tree $\Rightarrow\,$ random forests

Random forests

- Pick random subset of training samples
- Train on each random subset but limited to a subset of features/attributes
- Given a test sample
 - Classify sample using each of the trees
 - Make final decision based on majority vote

Lecture 10: Channel coding

$$\rightarrow p(y|x)$$

 As the name suggests, the output of a discrete memoryless channel (DMS) only depends on the current input (thus no memoryless). And both its input X and output Y are characterized by the conditional probability p(y|x)

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- Given an input sequence $x^N = x_1, \dots, x_N$, the probability of getting an output sequence $y^N = y_1, \dots, y_N$ is $p(y^N | x^N) = \prod_{i=1}^N p(y_i | x_i)$

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 - The encoder will convert m to x^N suitable for transmission

$$\begin{array}{c} \hline p(m) & \stackrel{m}{\longrightarrow} \hline Encoder & \stackrel{x^N}{\longrightarrow} \hline p(y|x) & \stackrel{y^N}{\longrightarrow} \hline Decoder & \hat{m} \end{array}$$

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- Given a message m (say generated from a distribution p(m))
 - We will have an encoder decoder pair
 - The encoder will convert m to x^N suitable for transmission
 - Decoder will try to extracted the message from the channel output y^N

Channel coding rate

$$\begin{array}{c} p(m) \xrightarrow{m} Encoder \xrightarrow{x^N} p(y|x) \xrightarrow{y^N} Decoder \xrightarrow{} \hat{m} \end{array}$$

The channel coding rate is defined as number of bits of message can be sent per channel use

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$$R = \frac{H(M)}{N}$$

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- On the other hand, if *R* is larger than the capacity *C*, no matter how we try, it is impossible to recontruct *m* error free
- An intuitive interpretation is that the amount of information can be passed through a channel is just mutual information between the input and output. And since we can pick the statistics of our input, we may make our choice wisely and maximize the mutual information. And the maximum that we can attain is the capacity

$$\begin{array}{c} p(m) & \xrightarrow{m} Encoder? & \xrightarrow{x^{N}} p(y|x) & \xrightarrow{y^{N}} Decoder? & \hat{m} \end{array}$$

$$p(m) \xrightarrow{m} Encoder \xrightarrow{X_{\Delta}^{N}} D/A \xrightarrow{x^{N}} p(y|x) \xrightarrow{y^{N}} A/D \xrightarrow{y_{\Delta}^{N}} Decoder \xrightarrow{h} \hat{m}$$

• For continuous channel, we can create a "pseudo" discrete channel using A/D and D/A converters

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$$C_{\Delta} = \max_{p(x)} I(X_{\Delta}; Y_{\Delta}) = \max_{p(x)} H(Y_{\Delta}) - H(Y_{\Delta}|X_{\Delta})$$

$$\approx \max_{p(x)} h(Y) - \log \Delta - h(Y|X_{\Delta}) + \log \Delta$$

$$\approx \max_{p(x)} h(Y) - h(Y|X) = \max_{p(x)} I(X; Y)$$

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• As $\Delta \to 0$, $C = \max_{p(x)} I(X; Y)$. So expression is completely the same as the discrete case

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Example: Binary symmetric channel

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and

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$$egin{aligned} \mathcal{C} &= \max_{p(imes)} I(X;Y) \ &= \max_{p(imes)} H(Y) - H(Y|X) \end{aligned}$$

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The channel output Y = X + Z, where Z is a zero-mean Gaussian noise (independent of the input X)

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$$= \max_{p(x)} h(Y) - h(Y|X)$$

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$$C = \max_{p(x)} I(X; Y)$$

= $\max_{p(x)} h(Y) - h(Y|X) = \max_{p(x)} h(Y) - h(X + Z|X)$

1

Example: Gaussian channel

The channel output Y = X + Z, where Z is a zero-mean Gaussian noise (independent of the input X)

$$C = \max_{p(x)} I(X; Y)$$

= $\max_{p(x)} h(Y) - h(Y|X) = \max_{p(x)} h(Y) - h(X + Z|X)$
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= $\frac{1}{2} \log \frac{\sigma_X^2 + \sigma_Z^2}{\sigma_Z^2} = \frac{1}{2} \log \left(1 + \frac{\sigma_X^2}{\sigma_Z^2}\right) = \frac{1}{2} \log(1 + SNR),$

where SNR is the signal to noise ratio

1

Consider an bandlimited channel with bandwidth W and two-sided power spectrum density of $N_{\rm 0}/2$

• From the result of Nyquist and Shannon, a signal of bandwidth W will need to at least 2W samples per second to be fully reconstructed

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Color channels

• We look into capacity of white Gaussian channel last time

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- But sometimes noise power can be different for different band, consequently, "color" channels
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- Without loss of generality, let's consider the discrete approximation, parallel Gaussian channel

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- Therefore, for the k-th channel, we can transmit $\frac{1}{2}\log\left(1+\frac{P_k}{\sigma_k^2}\right)$ bits per channel use
- So our goal is to assign $P_1, P_2, \cdots, P_K \ge 0$ $(\sum_{k=1}^K P_k \le P)$ such that the total capacity

$$\sum_{k=1}^{K} \frac{1}{2} \log \left(1 + \frac{P_k}{\sigma_k^2} \right)$$

is maximize

$$egin{aligned} \max\sum_{k=1}^{K}rac{1}{2}\log\left(1+rac{P_k}{\sigma_k^2}
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$$\frac{\partial}{\partial P_i} \left[\sum_{k=1}^{K} \frac{1}{2} \log \left(1 + \frac{P_k}{\sigma_k^2} \right) + \sum_{k=1}^{K} \lambda_k P_k - \mu \left(\sum_{k=1}^{K} P_k - P \right) \right] = 0$$

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$$\mu \left(\sum_{k=1}^{K} P_k - P \right) = 0, \qquad \lambda_k P_k = 0, \forall k$$

$$\frac{\partial}{\partial P_i} \left[\sum_{k=1}^{K} \frac{1}{2} \log \left(1 + \frac{P_k}{\sigma_k^2} \right) + \sum_{k=1}^{K} \lambda_k P_k - \mu \left(\sum_{k=1}^{K} P_k - P \right) \right] = 0$$

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Since $\lambda_i P_i = 0$, for $P_i > 0$, we have $\lambda_i = 0$ and thus

$$P_i + \sigma_i^2 = \frac{1}{2\mu}$$

S. Cheng (OU-ECE)

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This suggests that $\mu > 0$ and thus $\sum_{k=1}^{K} P_k = P$

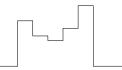
$$\frac{\partial}{\partial P_i} \left[\sum_{k=1}^{K} \frac{1}{2} \log \left(1 + \frac{P_k}{\sigma_k^2} \right) + \sum_{k=1}^{K} \lambda_k P_k - \mu \left(\sum_{k=1}^{K} P_k - P \right) \right] = 0$$
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Since $\lambda_i P_i = 0$, for $P_i > 0$, we have $\lambda_i = 0$ and thus

$$P_i + \sigma_i^2 = \frac{1}{2\mu} = constant$$

This suggests that $\mu > 0$ and thus $\sum_{k=1}^{K} P_k = P$

Water-filling interpretation



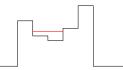
From $P_i + \sigma_i^2 = const$, power can be allocated intuitively as filling water to a pond (hence "water-filling")

Example

S. Cheng (OU-ECE)

Channel capacity

Water-filling interpretation



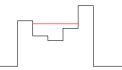
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Example

•
$$P_1 = 0, P_2 = 0.3, P_3 = 0.6, P_4 = 0, P_5 = 0$$

Channel capacity

Water-filling interpretation



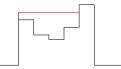
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• $P_1 = 0.5, P_2 = 1.5, P_3 = 1.8, P_4 = 1, P_5 = 0$



From $P_i + \sigma_i^2 = const$, power can be allocated intuitively as filling water to a pond (hence "water-filling")

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Lecture 11: Proof of channel coding theorem

Jointly typical sequences

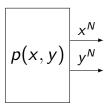
For a pair of sequences x^N and y^N , we say that they are jointly typical if

$$2^{-N(H(X,Y)+\epsilon)} \le p(x^N, y^N) \le 2^{-N(H(X,Y)-\epsilon)}$$

and x^N and y^N themselves are typical

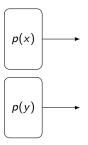
As in the single sequence case,

- Any sequence pair drawing from a joint source p(x, y) is essentially jointly typical
- There are $\sim 2^{NH(X,Y)}$ jointly typical sequences



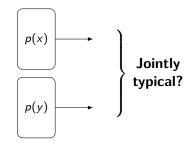
Joint typicality of independent sequnces

 Given sequences X^N and Y^N independently drawn from discrete memoryless sources p(x) and p(y)



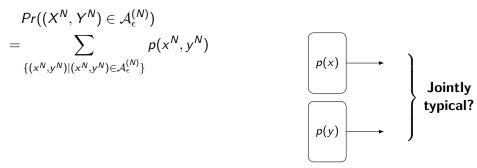
Joint typicality of independent seqences

- Given sequences X^N and Y^N independently drawn from discrete memoryless sources p(x) and p(y)
- What is the probability that X^N and Y^N are jointly typical?



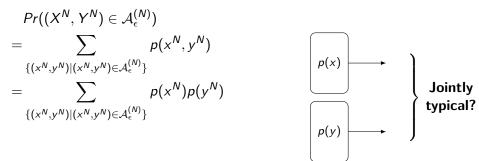
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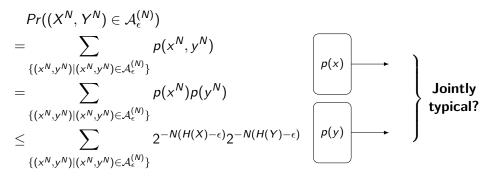
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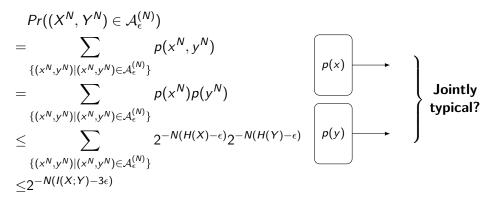
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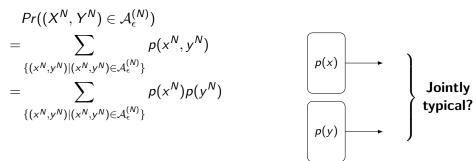
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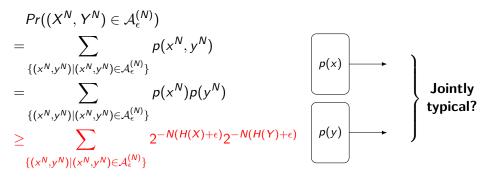
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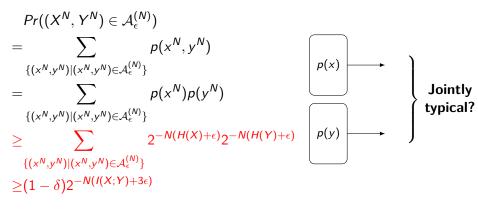
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How many independent Y^N sequences can pack with some X^N without becoming jointly typical with X^N ?

• Say, $M Y^N$ sequences were drawn

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$$\leq MPr((X^N, Y^N) \in \mathcal{A}_{\epsilon}^N(X, Y))$$
$$\leq M2^{-N(I(X;Y)-3\epsilon)}$$

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where $2^{NR} = M$

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 $\leq 2^{-N(I(X;Y)-R-3\epsilon)} \to 0 \text{ as } N \to \infty \text{ and } I(X;Y) - 3\epsilon > R,$

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$$\begin{split} &\leq MPr((X^{N}, Y^{N}) \in \mathcal{A}_{\epsilon}^{N}(X, Y)) \\ &\leq M2^{-N(I(X;Y)-3\epsilon)} \\ &\leq 2^{-N(I(X;Y)-R-3\epsilon)} \to 0 \text{ as } N \to \infty \text{ and } I(X;Y) - 3\epsilon > R, \end{split}$$

where $2^{NR} = M$

Since ϵ can be made arbitrarily small as N increases, as long as I(X; Y) > R, we can find a sufficiently large N so that we can "pack" the $M Y^N$ with X^N and none of the Y^N will be jointly typical with X^N

- Again, draw $M(=2^{NR}) Y^N$ sequences
- Under what condition that at least one Y^N jointly typical with X^N ?

How many independent Y^N are needed until it is jointly typical with X^N ?

- Again, draw $M(=2^{NR}) Y^N$ sequences
- Under what condition that at least one Y^N jointly typical with X^N ?

 $Pr((X^N(m), Y^N) \notin \mathcal{A}_{\epsilon}^{(N)}(X, Y) \text{ for all } m)$

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- Under what condition that at least one Y^N jointly typical with X^N ?

$$Pr((X^{N}(m), Y^{N}) \notin \mathcal{A}_{\epsilon}^{(N)}(X, Y) \text{ for all } m)$$
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=
$$\prod_{m=1}^{M} \left[1 - Pr((X^{N}(m), Y^{N}) \in \mathcal{A}_{\epsilon}^{(N)}(Y, X))\right]$$

$$\leq (1 - (1 - \delta)2^{-N(I(Y;X) + 3\epsilon)})^{M}$$

- Again, draw $M(=2^{NR}) Y^N$ sequences
- Under what condition that at least one Y^N jointly typical with X^N ?

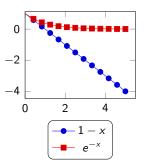
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$$\leq \exp(-(1 - \delta)2^{N(R - I(Y;X) - 3\epsilon)}) \rightarrow 0 \text{ as } N \rightarrow \infty \text{ and } R > I(X; Y) + 3\epsilon$$

Summary of packing lemma and covering lemma

Packing Lemma

We can "pack" $M = 2^{NR}$ (with R < I(X; Y)) x^N together without being jointly typical with y^N

Covering Lemma

We can "cover" with $M = 2^{NR}$ (with R > I(X; Y)) x^N such that at least one x^N being jointly typical with y^N

Remark

- Packing lemma is useful in the proof of channel coding theorem
- Covering lemma is useful in the proof of rate-distortion theorem

We will look into the above applications later in this course

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Codebook construction

Forward statement

If the code rate $R < C = \max_{p(x)} I(X; Y)$, according to the Channel Coding Theorem, we should be able to find a code with encoding mapping $\mathbf{c} : m \in \{1, 2, \dots, 2^{NR}\} \rightarrow \{0, 1\}^N$ and the error probability of transmitting any message $m \in \{1, 2, \dots, 2^{NR}\}$, $p_e(m)$, is arbitrarily small

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- The main tool of the proof is random coding
- Let p*(x) = arg max_{p(x)} I(X; Y). Generate codewords from the DMS p*(x) by sampling 2ⁿ length-n sequences from the source:

$$\mathbf{c}(1) = (x_1(1), x_2(1), \cdots, x_N(1))$$
$$\mathbf{c}(2) = (x_1(2), x_2(2), \cdots, x_N(2))$$
$$\cdots$$
$$\mathbf{c}(2^{NR}) = (x_1(2^{NR}), x_2(2^{NR}), \cdots, x_N(2^{NR}))$$

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Decoding

Upon receiving sequence $\mathbf{y} = (y_1, y_2, \dots, y_N)$, pick the sequence $\mathbf{c}(m)$ from $\{\mathbf{c}(1), \dots, \mathbf{c}(2^{NR})\}$ such that $(\mathbf{c}(m), \mathbf{y})$ are jointly typical. That is $p_{X^N, Y^N}(\mathbf{c}(m), \mathbf{y}) \sim 2^{-nH(X, Y)}$. If no such $\mathbf{c}(m)$ exists or more than one such sequence exist, announce error. Otherwise output the decoded message as m

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Since ϵ can be made arbitrarily small as N increase, as long as $I(X; Y) - 3\epsilon > R$, we can make P_2 arbitrarily small also given a sufficiently large N

A bit more caveat

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- Even though the rate reduces from R to $R \frac{1}{N}$ (number of messages from $2^{NR} \rightarrow 2^{NR-1}$). But we can still make the final rate arbitrarily close to the capacity as $N \rightarrow \infty$

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To continue the converse proof, we will need to introduce a simple result from Fano

Fano's inequality

Denote $Pr(error) = P_e = Pr(M \neq \hat{M})$, then $H(M|Y^N) \leq 1 + P_eH(M)$ Intuitively, if $P_e \rightarrow 0$, on average we will know M for certain given y and thus $\frac{1}{N}H(M|Y^N) \rightarrow 0$

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$$\begin{aligned} H(M|Y^{N}) &= H(M, E|Y^{N}) - H(E|Y^{N}, M) \\ &= H(M, E|Y^{N}) = H(E|Y^{N}) + H(M|Y^{N}, E) \\ &\leq H(E) + H(M|Y^{N}, E) \\ &\leq 1 + P(E=0)H(M|Y^{N}, E=0) + P(E=1)H(M|Y^{N}, E=1) \end{aligned}$$

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