

# Information Theory and Probabilistic Programming

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# Lecture 3a: source coding

# An optimization example

- Simple economy:  $m$  prosumers,  $n$  different goods<sup>1</sup>
- Each individual: production  $\mathbf{p}_i \in \mathbb{R}_n$ , consumption  $\mathbf{c}_i \in \mathbb{R}_n$
- Expense of producing “ $\mathbf{p}$ ” for agent  $i = e_i(\mathbf{p})$
- Utility (happiness) of consuming “ $\mathbf{c}$ ” units for agent  $i = u_i(\mathbf{c})$
- Maximize happiness

$$\max_{\mathbf{p}_i, \mathbf{c}_i} \sum_{i=1}^m (u_i(\mathbf{c}_i) - e_i(\mathbf{p}_i)) \quad \text{s.t.} \quad \sum_{i=1}^m \mathbf{c}_i = \sum_{i=1}^m \mathbf{p}_i$$

<sup>1</sup>Example borrowed from the first lecture of Prof Gordon's CMU CS 10-725

# Walrasian equilibrium

$$\max_{\mathbf{p}_i, \mathbf{c}_i} \sum_{i=1}^m (u_i(\mathbf{c}_i) - e_i(\mathbf{p}_i)) \quad s.t. \quad \sum_{i=1}^m \mathbf{c}_i = \sum_{i=1}^m \mathbf{p}_i$$

- Idea: introduce price  $\lambda_j$  to each good  $j$ . Let the market decide
  - Price  $\lambda_j \uparrow$ : consumption of good  $j \downarrow$ , production of good  $j \uparrow$
  - Price  $\lambda_j \downarrow$ : consumption of good  $j \uparrow$ , production of good  $j \downarrow$
  - Can adjust price until consumption = production for each good

# Algorithm: tâtonnement

Assume that the appropriate prices are found, we can ignore the equality constraint, then the problem becomes

$$\max_{\mathbf{p}_i, \mathbf{c}_i} \sum_{i=1}^m (u_i(\mathbf{c}_i) - e_i(\mathbf{p}_i)) \quad \Rightarrow \quad \sum_{i=1}^m \max_{\mathbf{p}_i, \mathbf{c}_i} (u_i(\mathbf{c}_i) - e_i(\mathbf{p}_i))$$

So we can simply optimize production and consumption of each individual independently

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## Algorithm 1 tâtonnement

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- 1: **procedure** FINDBESTPRICES
  - 2:      $\lambda \leftarrow [0, 0, \dots, 0]$
  - 3:     **for**  $k = 1, 2, \dots$  **do**
  - 4:         Each individual solves for its  $c_i$  and  $p_i$  for the given  $\lambda$
  - 5:          $\lambda \leftarrow \lambda + \delta_k \sum_i (c_i - p_i)$
-

# Lagrange multiplier

## Problem

$$\begin{aligned} \max_{\mathbf{x}} f(\mathbf{x}) \\ g(\mathbf{x}) = 0 \end{aligned}$$

Consider  $L(\mathbf{x}, \lambda) = f(\mathbf{x}) - \lambda g(\mathbf{x})$  and let  $\tilde{f}(\mathbf{x}) = \min_{\lambda} L(\mathbf{x}, \lambda)$ .

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Therefore, the problem is identical to  $\max_{\mathbf{x}} \tilde{f}(\mathbf{x})$  or

$$\max_{\mathbf{x}} \min_{\lambda} (f(\mathbf{x}) - \lambda g(\mathbf{x})),$$

where  $\lambda$  is known to be the Lagrange multiplier.



# Lagrange multiplier (con't)

Assume the optimum is a saddle point,

$$\max_{\mathbf{x}} \min_{\lambda} (f(\mathbf{x}) - \lambda g(\mathbf{x})) = \min_{\lambda} \max_{\mathbf{x}} (f(\mathbf{x}) - \lambda g(\mathbf{x})),$$

the R.H.S. implies

$$\nabla f(\mathbf{x}) = \lambda \nabla g(\mathbf{x})$$

# Inequality constraint

## Problem

$$\begin{aligned} \max_{\mathbf{x}} f(\mathbf{x}) \\ g(\mathbf{x}) \leq 0 \end{aligned}$$

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Therefore, we can rewrite the problem as

$$\max_{\mathbf{x}} \min_{\lambda \geq 0} (f(\mathbf{x}) - \lambda g(\mathbf{x}))$$

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Moreover, at the optimum point  $(\mathbf{x}^*, \lambda^*)$ , we should have the so-called “complementary slackness” condition

$$\lambda^* g(\mathbf{x}^*) = 0$$

since

$$\max_{\substack{\mathbf{x} \\ g(\mathbf{x}) \leq 0}} f(\mathbf{x}) \equiv \max_{\mathbf{x}} \min_{\lambda \geq 0} (f(\mathbf{x}) - \lambda g(\mathbf{x}))$$

# Karush-Kuhn-Tucker conditions

## Problem

$$\begin{aligned} \max_{\mathbf{x}} f(\mathbf{x}) \\ g(\mathbf{x}) \leq 0, \quad h(\mathbf{x}) = 0 \end{aligned}$$

## Conditions

$$\begin{aligned} \nabla f(\mathbf{x}^*) - \mu^* \nabla g(\mathbf{x}^*) - \lambda^* \nabla h(\mathbf{x}^*) &= 0 \\ g(\mathbf{x}^*) &\leq 0 \\ h(\mathbf{x}^*) &= 0 \\ \mu^* &\geq 0 \\ \mu^* g(\mathbf{x}^*) &= 0 \end{aligned}$$

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- However, we want to make sure that we can losslessly decode the message also!

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- Even when a code is not “singular”, we still cannot guarantee that we can always recover the original message losslessly, consider 4 different possible input symbols  $a, b, c, d$  and an encoding map  $c(\cdot)$  :
  - $a \mapsto 0, b \mapsto 1, c \mapsto 10, d \mapsto 11$
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  - We say  $c(\mathbf{x})$  is **uniquely decodable** if all input sequences map to different outputs

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- Instead, for a mapping  $a \mapsto 1, b \mapsto 01, c \mapsto 001, d \mapsto 0001$ , I will argue that we can always decode a symbol “once it is available”
  - Note that the catch is that there is no codeword being the “prefix” of another codeword
  - We call such code a prefix-free code or an instantaneous code

# Kraft's Inequality

- How do we know if a length profile for a code is possible?
- Kraft's inequality: Consider a length profile  $l_1, l_2, \dots, l_K$ , there exists a uniquely decodable code for symbols  $x_1, x_2, \dots, x_K$  such that  $l(x_1) = l_1, l(x_2) = l_2, \dots, l(x_K) = l_K$  if and only if  $\sum_{k=1}^K 2^{-l_k} \leq 1$

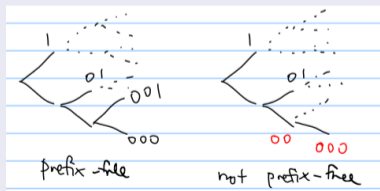
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## Intuition

Consider # “descendants” of each codeword at the “ $l_{max}$ ”-level, then for prefix-free code, we have

$$\sum_{k=1}^K 2^{l_{max}-l_k} \leq 2^{l_{max}}$$



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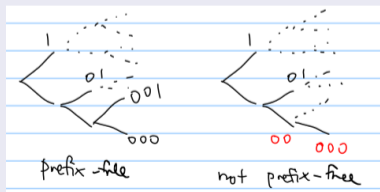
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$$\Rightarrow \sum_{k=1}^K 2^{-l_k} \leq 1$$



# Forward Proof

Given  $l_1, l_2, \dots, l_K$  satisfy  $\sum_{k=1}^K 2^{-l_k} \leq 1$ , we can assign nodes on a tree as previous slides.

More precisely,

- Assign  $i$ -th node as a node at level  $l_i$ , then cross out all its descendants
- Repeat the procedure for  $i$  from 1 to  $K$
- We know that there are sufficient tree nodes to be assigned since the Kraft's inequality is satisfied

The corresponding code is apparently prefix-free and thus is uniquely decodable

# Converse Proof

Consider message from coding  $k$  symbols  $\mathbf{x} = x_1, x_2, \dots, x_k$

$$\begin{aligned} \left( \sum_{x \in \mathcal{X}} 2^{-l(x)} \right)^k &= \left( \sum_{x_1 \in \mathcal{X}} 2^{-l(x_1)} \right) \left( \sum_{x_2 \in \mathcal{X}} 2^{-l(x_2)} \right) \dots \left( \sum_{x_k \in \mathcal{X}} 2^{-l(x_k)} \right) \\ &= \sum_{x_1, x_2, \dots, x_k \in \mathcal{X}^k} 2^{-(l(x_1) + l(x_2) + \dots + l(x_k))} \\ &= \sum_{\mathbf{x} \in \mathcal{X}^k} 2^{-l(\mathbf{x})} \end{aligned}$$

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 &= \sum_{\mathbf{x} \in \mathcal{X}^k} 2^{-l(\mathbf{x})} = \sum_{m=1}^{kl_{\max}} a(m) 2^{-m},
 \end{aligned}$$

where  $a(m)$  is the number of codeword with length  $m$ . However, for the code to be uniquely decodable,  $a(m) \leq 2^m$ , where  $2^m$  is the number of available codewords with length  $m$ .

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Therefore,

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Therefore,

$$\sum_{x \in \mathcal{X}} 2^{-l(x)} \leq (kl_{\max})^{1/k} \approx 1 \text{ as } k \rightarrow \infty$$

# Minimum rate required to compress a source

$$\begin{aligned} & \min_{l_1, l_2, \dots, l_K} \sum_{k=1}^K p_k l_k \text{ subject to } \sum_{k=1}^K 2^{-l_k} \leq 1 \text{ and } l_1, \dots, l_K \geq 0 \\ & \equiv \max_{l_1, l_2, \dots, l_K} - \sum_{k=1}^K p_k l_k \text{ subject to } \sum_{k=1}^K 2^{-l_k} - 1 \leq 0 \text{ and } -l_1, \dots, -l_K \leq 0 \end{aligned}$$

## KKT conditions

$$-\nabla \left( \sum_{k=1}^K p_k l_k \right) - \mu_0 \nabla \left( \sum_{k=1}^K 2^{-l_k} - 1 \right) + \sum_{k=1}^K \mu_k \nabla l_k = 0$$

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$$\sum_{k=1}^K 2^{-l_k} - 1 \leq 0, \quad l_1, \dots, l_K \geq 0, \quad \mu_0, \mu_1, \dots, \mu_K \geq 0$$

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$$-\nabla \left( \sum_{k=1}^K p_k l_k \right) - \mu_0 \nabla \left( \sum_{k=1}^K 2^{-l_k} - 1 \right) + \sum_{k=1}^K \mu_k \nabla l_k = 0$$

$$\sum_{k=1}^K 2^{-l_k} - 1 \leq 0, \quad l_1, \dots, l_K \geq 0, \quad \mu_0, \mu_1, \dots, \mu_K \geq 0$$

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Note that as  $\mu_0 \downarrow$ ,  $\frac{p_j}{\mu_0 \log 2} \uparrow$  and  $l_j \downarrow$ . Therefore, if we want to decrease code rate, we should reduce  $\mu_0$  as much as possible. Thus, take  $\mu_0 = \frac{1}{\log 2}$ . Then  $2^{-l_j} = p_j \Rightarrow l_j = -\log_2 p_j$ . Thus, the minimum rate becomes

$$\sum_{k=1}^K p_k l_k = -\sum_{k=1}^K p_k \log_2 p_k \triangleq H(p_1, \dots, p_K)$$

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  - On the other hand, since Kraft's inequality guarantees existence of code, we should be able to find code to achieve the theoretical limit
- However, the proof we discussed was not constructive. How can we actually design a code to compress arbitrarily close to the theoretical limit?



# Lecture 4: LLN and AEP

# Law of Large Number (LLN)

If we randomly sample  $x_1, x_2, \dots, x_N$  from an i.i.d. (identical and independently distributed) source, the average of  $f(x_i)$  will approach the expected value as  $N \rightarrow \infty$ . That is,

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## Example

This is precisely how poll supposes to work! Pollster randomly draws sample from a portion of the population but will expect the prediction matches the outcome

# Proof of LLN

The LLN is a rather strong result. We will only show a weak version here. For any  $a > 0$ ,  $\Pr\left(\left|\frac{1}{N}\sum_{i=1}^N f(X_i) - E[f(X)]\right| \geq a\right) \rightarrow 0$  as  $N \rightarrow \infty$ . (i.e., the empirical average converges to the expectation *in probability*.) More precisely, we will show

$$\Pr\left(\left|\frac{1}{N}\sum_{i=1}^N f(X_i) - E[f(X)]\right| \geq a\right) \leq \frac{\text{Var}(f(X))}{Na^2} \propto \frac{1}{N}$$

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Let  $Z_N = \frac{1}{N} \sum_{i=1}^N f(X_i)$ , apparently  $E[Z_N] = E[f(X)]$  and

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## Example: Kelly's Criterion

- Say in total I have 1 dollar to start with and I bet  $X$  fraction of my current net worth each time for an  $a$ -for-1 bet
- Say the probability of winning the bet is  $p$ , expected wealth after one bet is  $1 - X + paX$ . Apparently if  $pa < 1$ , I shouldn't put in any money at all, but for  $pa > 1$ , expected wealth after one bet is maximized when  $X = 1$ . Does it mean that we should always all in?
- Say if we can make repeated bets, let's denote  $Y_i$  as the fraction of wealth gain after the  $i$ th bet. That is, net wealth  $W_N$  after  $N$  bets is  $\prod_{i=1}^N Y_i$  with

$$Y_i = \begin{cases} (1 - X) + aX & \text{with prob } p \\ 1 - X & \text{with prob } 1 - p \end{cases}$$

# Example: Kelly's Criterion

- Let  $b = a - 1$ , by LLN,  $\log W_N = \sum_{i=1}^N \log Y_i \rightarrow NE[\log Y]$
- Thus  $\log W_N \rightarrow N[p \log(1 + \underbrace{(a-1)X}_b) + (1-p) \log(1-X)]$ . So, the final wealth is approximately

$$W_N \approx (1 + Xb)^{Np} (1 - X)^{N(1-p)} = ((1 + Xb)^p (1 - X)^{1-p})^N.$$

- To maximize this gain, we just need to maximize  $(1 + Xb)^p (1 - X)^{1-p}$  or  $f(X) = p \log(1 + Xb) + (1-p) \log(1 - X)$  w.r.t.  $X$ . Setting  $\frac{df}{dX} = 0$ , we have  $\frac{pb}{1+Xb} - \frac{1-p}{1-X} = 0 \Rightarrow X = \frac{bp - (1-p)}{b} = \frac{(a-1)p - (1-p)}{a-1} = \frac{ap-1}{a-1}$ .
- Note that we will never all in as long as  $p < 1$

N.B.  $\frac{1}{N} \ln W_N$  converges to  $(1 + Xb)^p (1 - X)^{1-p}$  but  $\frac{1}{N} W_N$  does not converge



# Main idea

Consider a sequence of symbols  $x_1, x_2, \dots, x_N$  sampled from a DMS and consider the sample average of the log-probabilities of each sampled symbols

$$\frac{1}{N} \sum_{i=1}^N \log \frac{1}{p(x_i)} \rightarrow E \left[ \log \frac{1}{p(X)} \right]$$

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where  $x^N = x_1, x_2, \dots, x_N$

Rearranging the terms, this implies that for any sequence sampled from the source, the probability of the sampled sequence  $p(x^N) \rightarrow 2^{-NH(X)}$ !

# Set of typical sequences

Let's name the sequence  $x^N$  with  $p(x^N) \sim 2^{-NH(X)}$  typical and define the set of typical sequences

$$\mathcal{A}_\epsilon^N(X) = \{x^N | 2^{-N(H(X)+\epsilon)} \leq p(x^N) \leq 2^{-N(H(X)-\epsilon)}\}$$

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- For any  $\epsilon > 0$ , we can find a sufficiently large  $N$  such that any sampled sequence from the source is typical
- Since all typical sequences have probability  $\sim 2^{-NH(X)}$  and they fill up the entire probability space (everything is typical), there should be approximately  $\frac{1}{2^{-NH(X)}} = 2^{NH(X)}$  typical sequences

# Precise bounds on the size of typical set

$$(1 - \delta)2^{N(H(X) - \epsilon)} \leq |\mathcal{A}_\epsilon^N(X)| \leq 2^{N(H(X) + \epsilon)}$$

$$1 \geq \Pr(X^N \in \mathcal{A}_\epsilon^N(X))$$



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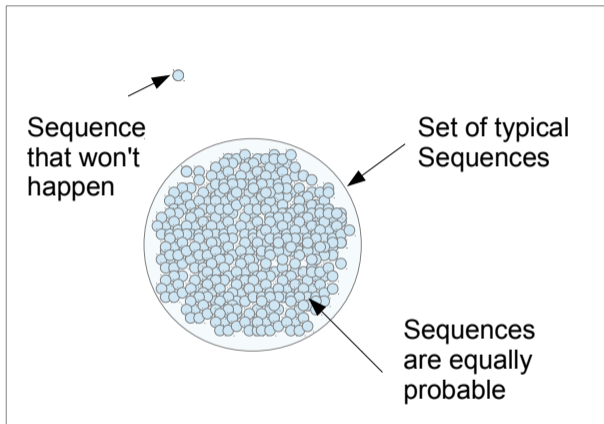
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## AEP



Asymptotic equipartition refers to the fact that the probability space is equally partitioned by the typical sequences

# AEP and compression limit

Consider coin flipping again, let say  $Pr(\text{Head}) = 0.3$  and  $N = 1000$

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- AEP (LLN) tells us that it is almost impossible to get, say, a sequence of 100 heads and 900 tails
- AEP also tells us that the number of typical sequences are approximately  $2^{NH(X)}$
- Therefore, we can simply assign index to all the typical sequences and ignore the rest. Then we only need  $\log 2^{NH(X)} = NH(X)$  to store a sequence of  $N$  symbols. And on average, we need  $H(X)$  bits per symbol

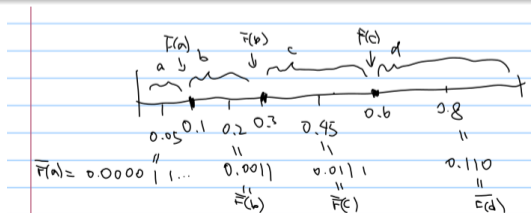
# Shannon-Fano-Elias code

## Key idea

Each codeword corresponds to an interval of  $[0, 1]$

## Example

110 corresponds to  $[0.110, 0.1101] = [0.11, 0.111) = [0.75, 0.875)$



# Shannon-Fano-Elias code

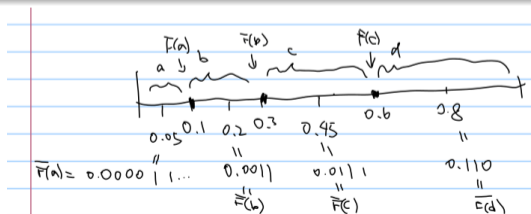
## Key idea

Each codeword corresponds to an interval of  $[0, 1]$

## Example

110 corresponds to  $[0.110, 0.110\dot{1}] = [0.11, 0.111) = [0.75, 0.875)$

011 corresponds to  $[0.011, 0.011\dot{1}] = [0.011, 0.1) = [0.375, 0.5)$



# Observations

## Remark (Observation 1)

Let  $l(x) = |c(x)|$  be the length of the SFE codeword, and let  $u(x)$  be the corresponding interval. Then, the length of the interval  $|u(x)| = 2^{-l(x)}$

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## Proof of Observation 2.

$A \Rightarrow B \equiv \neg B \Rightarrow \neg A$ . We will show instead if  $c(x_1)$  and  $c(x_2)$  are prefix of one another, then  $u(x_1)$  and  $u(x_2)$  overlap. WLOG, assume  $c(x_1)$  is a prefix of  $c(x_2)$ , the lower boundary of  $u(x_1)$  is below the lower boundary of  $u(x_2)$  and yet the upper boundary of  $u(x_1)$  is above the upper boundary of  $u(x_2)$ . Thus,  $u(x_2) \subseteq u(x_1)$  and hence  $u(x_1)$  and  $u(x_2)$  overlap each other  $\square$



# Example

Consider a source that  $p(x_1) = 0.25, p(x_2) = 0.25, p(x_3) = 0.2, p(x_4) = 0.15, p(x_5) = 0.15$

$x$	$p(x)$	$F(x)$	$\bar{F}(x)$	$\bar{F}(x)$ in Binary	$l(x) = \left\lceil \log \frac{1}{p(x)} \right\rceil + 1$	Codeword
1	0.25	0.25	0.125	0.001	3	001
2	0.25	0.5	0.375	0.011	3	011
3	0.2	0.7	0.6	0.10011	4	1001
4	0.15	0.85	0.775	0.1100011	4	1100
5	0.15	1.0	0.925	0.1110110	4	1110

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  - Since no codeword can overlap in SFE, no code word can be prefix of another
- Average code rate is upper bounded by  $H(X) + 2$

$$\begin{aligned} \sum_{x \in \mathcal{X}} p(x) l(x) &= \sum_{x \in \mathcal{X}} p(x) \left( \left\lceil \log_2 \frac{1}{p(x)} \right\rceil + 1 \right) \\ &\leq \sum_{x \in \mathcal{X}} p(x) \left( \log_2 \frac{1}{p(x)} + 2 \right) = H(X) + 2 \end{aligned}$$

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- Let's consider two symbols as a super-symbol and compress the pair at each time with SFE code
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 \end{aligned}$$

Therefore, the code rate per original symbol is upper bounded by

$$\frac{1}{2} (H(X_S) + 2) = H(X) + 1$$

# Forward proof of Source Coding Theorem

In theory, we can group as many symbols as we want (we want do it in practice, why?), say we group  $N$  symbols at a time and compress it using SFE code.

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Therefore as long as a given rate  $R > H(X)$ , we can always find a large enough  $N$  such that the code rate using the “grouping trick” and SFE code is below  $R$ . This concludes the forward proof

# Lecture 5: Entropy and differential entropy

# Entropy for discrete random variable

## Von Neumann to Shannon

"You should call it entropy for two reasons: first because that is what the formula is in statistical mechanics but second and more important, as nobody knows what entropy is, whenever you use the term you will always be at an advantage!" -John von Neumann

$$H(X) = - \sum_{x \in \mathcal{X}} p(x) \log p(x) = E[-\log p(X)]$$



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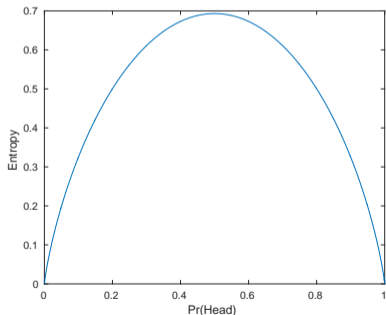
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- A less likely event has "more" information and requires more bits to store.  $H(X)$  is just the average number of bits required

# Biased coin with $Pr(\text{Head}) = p$

$$\begin{aligned}H(X) &= -Pr(\text{Head}) \log Pr(\text{Head}) - Pr(\text{Tail}) \log Pr(\text{Tail}) \\ &= -p \log p - (1 - p) \log(1 - p)\end{aligned}$$

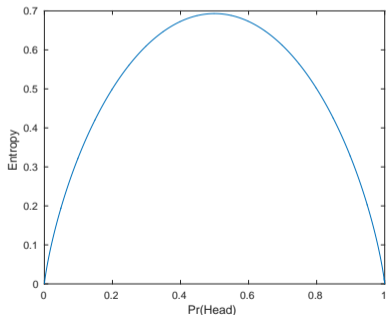
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- Entropy can be interpreted as *the average uncertainty of the outcome or the amount of information “gained” after the outcome is revealed*



# Differential entropy

$$H(X) = - \sum_{x \in \mathcal{X}} p(x) \log p(x) = E[-\log p(X)]$$

The definition makes little sense for a continuous  $X$ . Since the probability of an outcome  $x$  is always 0, we may define instead the differential entropy for  $X$  as

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# Differential entropy of common distributions

## Uniform Distribution

$$\text{If } p(X) = \begin{cases} 1/a & 0 \leq x \leq a \\ 0 & \text{otherwise} \end{cases}$$

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N.B.  $h(X)$  only depends on  $\sigma^2$  and is independent of  $\mu$  as one would expect

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# Differential entropy and entropy

How differential entropy is related to its discrete counterpart?

- Consider a continuous random variable  $X$
- Let  $X^\Delta$  is a “quantized” version of it with quantization stepsize of  $\Delta$

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## Answer

- The processing time  $T$  follows an exponential distribution with parameter  $\lambda = 1/1 = 1ms^{-1}$

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- If we want to store with precision of 0.01 ms, we need  $h(T) - \log 0.01 \approx 7.64bits$

# Lower bound of entropy

$$H(X) \geq 0$$

Since  $p(X) \leq 1$ ,  $-\log p(X) \geq 0$ , therefore

$$H(X) = E[-\log p(X)] \geq 0$$

After all,  $H(X)$  represents the required bits to compress the source  $X$

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### Caveat

It does NOT need to be true for differential entropy. It is possible that

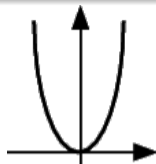
$$h(X) < 0$$

For example, for a uniformly distributed  $X$  from 0 to 0.5,

$$h(X) = \log 0.5 = -1$$

# Jensen's Inequality

For a convex (bowl-shape) function  $f$



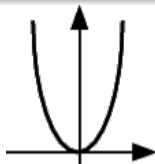
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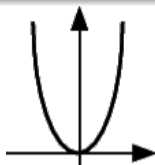
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Let us consider  $X$  with only two outcomes  $x_1$  and  $x_2$  with probabilities  $p$  and  $1 - p$ . Easy to see that

$$E[f(X)] = pf(x_1) + (1 - p)f(x_2) \geq f(px_1 + (1 - p)x_2) = f(E[X])$$

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Result can be extended to discrete variables with more than two outcomes easily using induction

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## Examples

You should know this bound long alone. Think of the maximum number of bits needed:

- to store the outcome of flipping a coin:  $\log 2 = 1$  bit
- to store the outcome of throwing a dice:  $\log 6 \leq 3$  bits

# Summary

- Source coding theorem: For an independent and identically distributed (i.i.d.) discrete memoryless source (DMS)  $X$ , we can always compress it with no less than  $H(X)$  bits per input symbol, where  $H(X) = -\sum_{x \in \mathcal{X}} p(x) \log p(x) = E[-\log p(X)]$

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- For multivariate normal  $\mathbf{X} \sim \mathcal{N}(\boldsymbol{\mu}, \Sigma)$ ,

$$h(\mathbf{X}) = \log \sqrt{\det(2\pi e \Sigma)}$$

# Upper bound of differential entropy

$$h(X) \leq \log E \left[ \frac{1}{p(X)} \right] = \log \int_{x \in \mathcal{X}} p(x) \frac{1}{p(x)} dx = \log |\mathcal{X}|$$

- The expression still makes sense but it is not useful usually since the sampling space can be unbounded  $|\mathcal{X}| = \infty$  (for example, normally distributed  $X$ )

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- Thus it makes much more sense to consider upper bound of a differential entropy constrained on the variance of the variable (**why not constrained on mean?**)
- It turns out that for a fixed variance  $\sigma^2$ , the variable will have largest differential entropy if it is normally distributed (will show later). Thus

$$h(X) \leq \log \sqrt{2\pi e\sigma^2}$$

# Lecture 6: Conditional entropy

# Joint entropy

For multivariate random variable, we can extend the definition of entropy naturally as follows:

## Entropy

$$H(X, Y) = E[-\log p(X, Y)]$$

and

$$H(X_1, X_2, \dots, X_N) = E[-\log p(X_1, \dots, X_N)]$$



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# Conditional entropy

$$\begin{aligned} H(X, Y) &= E[-\log p(X, Y)] = E[-\log p(X) - \log p(Y|X)] \\ &= H(X) + \underbrace{E[-\log p(Y|X)]}_{H(Y|X)} \end{aligned}$$

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## Entropy

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## Differential entropy

$$h(Y|X) \triangleq h(X, Y) - h(X)$$

## Interpretation

Total Info. of  $X$  and  $Y$  = Info. of  $X$  + Info. of  $Y$  knowing  $X$

# Expanding conditional entropy

$$H(Y|X) = E[-\log p(Y|X)]$$

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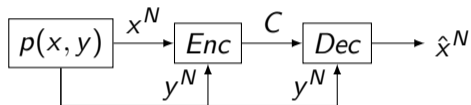
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The conditional entropy  $H(Y|X)$  is essentially the average of  $H(Y|x)$  over all possible value of  $x$

# Motivating conditional entropy

We can justify the definition of conditional entropy using the LLN as in the original entropy case



- By LLN and same argument as the original entropy case, we can group all  $x$  that have the same  $y$  together. Then, we can encode all these  $x$  at the rate  $E[-\log p(X|y)] \triangleq H(X|y)$  bits per sample
- As for the entire sequence, a fraction  $p(y)$  of them will have the same  $y$ . So the overall rate is the weighted sum  $\sum_{y \in \mathcal{Y}} p(y)H(X|y)$ , which is just equal to  $H(X|Y)$ 
  - Therefore, given some helper (side-) information  $Y$ , the remaining information of  $X$  is indeed  $H(X|Y)$

# Chain rule

## Entropy

$$H(X_1, X_2, \dots, X_N) = H(X_1) + H(X_2|X_1) + H(X_3|X_1, X_2) + \dots \\ + H(X_N|X_1, X_2, \dots, X_{N-1}).$$

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$$h(X_1, X_2, \dots, X_N) = h(X_1) + h(X_2|X_1) + h(X_3|X_1, X_2) + \dots \\ + h(X_N|X_1, X_2, \dots, X_{N-1}).$$

# Example

$$\Pr(\text{Rain, With umbrella}) = 0.2$$

$$\Pr(\text{Rain, No umbrella}) = 0.1$$

$$\Pr(\text{Sunny, With umbrella}) = 0.2$$

$$\Pr(\text{Sunny, No umbrella}) = 0.5$$

$$W \in \{\text{Rain, Sunny}\} \quad U \in \{\text{With umbrella, No umbrella}\}$$

## Entropies

$$H(W, U) = -0.2 \log 0.2 - 0.1 \log 0.1 - 0.2 \log 0.2 - 0.5 \log 0.5 = 1.76 \text{ bits}$$

$$H(W) = -0.3 \log 0.3 - 0.7 \log 0.7 = 0.88 \text{ bits}$$

$$H(U) = -0.4 \log 0.4 - 0.6 \log 0.6 = 0.97 \text{ bits}$$

$$H(W|U) = H(W, U) - H(U) = 0.79 \text{ bits}$$

$$H(U|W) = H(W, U) - H(W) = 0.88 \text{ bits}$$

# Converse proof of source coding theorem

The AEP argument only shows that compression scheme exists for compression rate above  $H(X)$  bits per sample. Let show that if compression rate  $< H(X)$  bits per sample, the recovered source has to be lossy

- We will use a version of Fano's inequality. Denote  $C$  as the compressed input and  $\hat{X}^N$  as the recovered sequence, if  $Pr(X^N \neq \hat{X}^N) \rightarrow 0$ ,  $\frac{1}{N}H(X^N|C) < \epsilon$  for any  $\epsilon > 0$  given a sufficiently large  $N$
- Then,

$$\begin{aligned}
 \frac{1}{N}(H(C) + \epsilon) &\geq \frac{1}{N}[H(C) + H(X^N|C)] \\
 &= \frac{1}{N}H(C, X^N) = \frac{1}{N}[H(X^N) + \underbrace{H(C|X^N)}_{\rightarrow 0}] \\
 &= H(X)
 \end{aligned}$$

# Fano's inequality for source coding theorem

Let show the statement that  $\frac{1}{N}H(X^N|C) < \epsilon$  for any  $\epsilon > 0$  given a sufficiently large  $N$  if  $\Pr(X^N \neq \hat{X}^N) \rightarrow 0$ . Let's denote  $E$  as the error event so that  $E = 1$  if  $X^N \neq \hat{X}^N$  and 0 otherwise. Then

$$\begin{aligned}
 H(X^N|C) &= H(E, X^N|C) - \cancel{H(E|C, X^N)} \xrightarrow{0} \\
 &= H(E|C) + H(X^N|E, C) \\
 &\leq 1 + \Pr(E=0) \cancel{H(X^N|C, E=0)} \xrightarrow{0} + \Pr(E=1)H(X^N|C, E=1) \\
 &\leq 1 + \Pr(E=1)H(X^N)
 \end{aligned}$$

Thus, as  $\Pr(E=1) \rightarrow 0$ ,  $\frac{1}{N}H(X^N|C) \leq \frac{1}{N} + \Pr(E=1)H(X) < \epsilon$  for sufficiently large  $N$

# Converse proof of conditional compression

In motivating the conditional entropy, we argue that we can compress a source  $X$  with side information  $Y$  with a rate  $H(X|Y)$  by coding the indices of all typical sequences. However, that actually just upper bound the information content of  $X$  given  $Y$  by  $H(X|Y)$ . We didn't show that no other scheme can exist to compress  $X$  with rate below  $H(X|Y)$ . We will show that using a version of Fano's inequality as before. Basically,  $\frac{1}{N}H(\hat{X}^N|C, Y^N) \rightarrow 0$  as error rate goes to zero. Then, for any  $\epsilon > 0$ ,

$$\begin{aligned}
 \frac{1}{N}(H(C) + \epsilon) &\geq \frac{1}{N}(H(C|Y^N) + \epsilon) \geq \frac{1}{N}[H(C|Y^N) + H(X^N|C, Y^N)] \\
 &= \frac{1}{N}H(X^N, C|Y^N) = \frac{1}{N}[H(X^N|Y^N) + \cancel{H(C|X^N, Y^N)}] \xrightarrow{0} \\
 &= \frac{1}{N} \sum_{n=1}^N H(X_n|Y^N, X^{n-1}) = \frac{1}{N} \sum_{n=1}^N H(X_n|Y_n) = H(X|Y)
 \end{aligned}$$



# Fano's inequality: $\frac{1}{N}H(X^N|C, Y^N) \rightarrow 0$

For any  $\epsilon > 0$ , for sufficiently large  $N$ , we have  $\frac{1}{N}H(X^N|C, Y^N) \rightarrow 0$

- Let's denote  $E$  as the error event with  $E = 1$  if  $\hat{X}^N \neq X^N$  and  $E = 0$  otherwise
- Then,

$$\begin{aligned}
 \frac{1}{N}H(X^N|C, Y^N) &= \frac{1}{N}[H(X^N, E|C, Y^N) - \cancel{H(E|X^N, Y^N, C)}] \xrightarrow{0} \\
 &= \frac{1}{N}H(X^N, E|C, Y^N) \\
 &= \frac{1}{N}[H(E|C, Y^N) + H(X^N|E, Y^N, C)] \\
 &\leq \frac{1}{N}[1 + p(\neg E)\cancel{H(X^N|\neg E, Y^N, C)} + p(E)H(X^N|E, Y^N, C)] \xrightarrow{0} \\
 &\leq \frac{1}{N}[1 + p(E)H(X^N)] = \frac{1}{N} + p(E)H(X)
 \end{aligned}$$

- Therefore, if  $p(E) \rightarrow 0$ ,  $\frac{1}{N}H(X^N|C, Y^N) < \epsilon$  for sufficiently large  $N$

# Lecture 7: KL-divergence

# Definition

It is often useful to gauge the difference between two distributions. KL-divergence is also known to be relative entropy. It is a way to measure the difference between two distributions. For two distributions of  $X$ ,  $p(x)$  and  $q(x)$ ,

$$KL(p(x)\|q(x)) \triangleq \sum_{x \in \mathcal{X}} p(x) \log_2 \frac{p(x)}{q(x)}.$$

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- N.B. If  $p(x) = q(x)$  for all  $x$ ,  $KL(p(x)\|q(x)) = 0$  as desired
- N.B.  $KL(p(x)\|q(x)) \neq KL(q(x)\|p(x))$  in general

## KL-divergence is non-negative

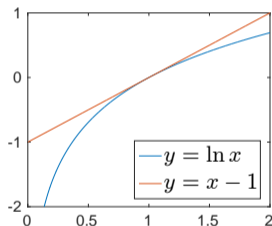
$$KL(p(x)\|q(x)) = \sum_{x \in \mathcal{X}} p(x) \log_2 \frac{p(x)}{q(x)} = - \sum_{x \in \mathcal{X}} p(x) \log_2 \frac{q(x)}{p(x)}$$

## KL-divergence is non-negative

$$\begin{aligned} KL(p(x)\|q(x)) &= \sum_{x \in \mathcal{X}} p(x) \log_2 \frac{p(x)}{q(x)} = - \sum_{x \in \mathcal{X}} p(x) \log_2 \frac{q(x)}{p(x)} \\ &= - \sum_{x \in \mathcal{X}} \frac{p(x)}{\ln 2} \ln \frac{q(x)}{p(x)} \end{aligned}$$

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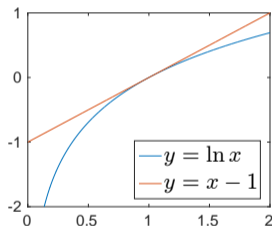
## Fact

For any real  $x$ ,  $\ln(x) \leq x - 1$ . Moreover, the equality only holds when  $x = 1$



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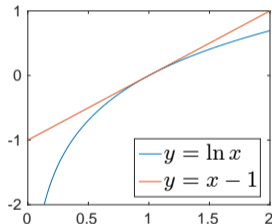
$$\begin{aligned}
 KL(p(x)\|q(x)) &= \sum_{x \in \mathcal{X}} p(x) \log_2 \frac{p(x)}{q(x)} = - \sum_{x \in \mathcal{X}} p(x) \log_2 \frac{q(x)}{p(x)} \\
 &= - \sum_{x \in \mathcal{X}} \frac{p(x)}{\ln 2} \ln \frac{q(x)}{p(x)} \\
 &\geq - \sum_{x \in \mathcal{X}} \frac{p(x)}{\ln 2} \left( \frac{q(x)}{p(x)} - 1 \right)
 \end{aligned}$$



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# KL-divergence is non-negative



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 KL(p(x) \| q(x)) &= \sum_{x \in \mathcal{X}} p(x) \log_2 \frac{p(x)}{q(x)} = - \sum_{x \in \mathcal{X}} p(x) \log_2 \frac{q(x)}{p(x)} \\
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## Fact

For any real  $x$ ,  $\ln(x) \leq x - 1$ . Moreover, the equality only holds when  $x = 1$

# Continuous variables

We can define KL-divergence for continuous variables in a similar manner

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# Application: Thiel index

- Measure economic inequality among different groups or for a group of individuals
- Let  $p_i$  be the economic wealth proportion of group  $i$ , and  $q_i$  be the population size proportion of group  $i$
- Thiel index is simply  $KL(p||q)$
- Let's apply to a group of  $N$  individuals.
  - If they all have the same wealth, both  $p$  and  $q$  are uniform ( $p_i = q_i = 1/N$ ), thus Thiel index  $= KL(p||q) = 0$
  - If one of them own everything,  $q$  is uniform but  $p$  is a  $\delta$ -function. Thus Thiel index  $= KL(p||q) = \sum_i p_i \log \frac{p_i}{q_i} = \log \frac{1}{1/N} = \log N$

# Application: Cross-entropy and cross-entropy loss

In machine learning, it is often needed to assess the quality of a trained system. Consider the example of classifying an the political affiliation of an individual

computed	targets	correct?
0.3 0.3 0.4	0 0 1 (democrat)	yes
0.3 0.4 0.3	0 1 0 (republican)	yes
0.1 0.2 0.7	1 0 0 (other)	no

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In a first glance, both examples appear to work equally well (or bad). Both have one classification error. However, a closer look will suggest the prediction of LHS is worse than RHS (why?) For a better assessment, we can treat both the computed result and the target result as distribution and compare them with KL-divergence. Namely

$$\begin{aligned}
 KL(p_{target} || p_{computed}) &= \sum_{group} p_{target}(group) \log \frac{p_{target}(group)}{p_{computed}(group)} \\
 &= -H(p_{target}) - \underbrace{\sum_{group} p_{target}(group) \log p_{computed}(group)}_{cross\ entropy}
 \end{aligned}$$

(<https://jamesmccaffrey.wordpress.com/2013/11/05/why-you-should-use-cross-entropy-error-instead-of-classification-error-or-mean-squared-error-for-neural-network-classifier-training/>)

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$$\begin{aligned} \text{Cross entropy}(p\|q) &\triangleq \sum_x p(x) \log \frac{1}{q(x)} = E_p[-\log q(X)] \\ &= H(p) + KL(p\|q) \end{aligned}$$

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- To compute KL-divergence, one needs to find  $H(p_{target})$ , which is independent of the machine learning system and thus does not reflect the performance of the system
- Thus in practice, cross-entropy is commonly used instead of KL-divergence to measure the performance of a machine learning system

# Example: Text processing

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- How to represent documents? One may use the “bag of words”. That is, to convert document into a vector of numbers. Each number is the count of a corresponding word
- One can then compares two documents using cross entropy

$$\text{Cross entropy}(p_1 \| p_2) = \sum_w p_1(w) \log \frac{1}{p_2(w)},$$

where  $p_1$  and  $p_2$  are the word distributions of documents  $D_1$  and  $D_2$ , respectively

## Example: TF-IDF and cross entropy

It may be also interesting of comparing word distribution of a document to the word distribution across all documents That is, let  $q$  be the word distribution across all documents,

$$\begin{aligned}
 \text{Cross entropy}(p_1 \| q) &= \sum_w p_1(w) \log \frac{1}{q(w)} \\
 &= \sum_w \underbrace{\frac{\# w \text{ in } D_1}{\text{total } \# \text{ words in } D_1}}_{TF-IDF(w)} \log \frac{\text{total } \# \text{ docs}}{\# \text{ doc with } w},
 \end{aligned}$$

where  $TF-IDF(w)$ , short for term frequency-inverse document frequency, can reflect how important of the word  $w$  to the target document and can be used in search engine

## Example: Mixture models

- Consider a careless teacher measure the height of a class of students without labeling the data with names. After measuring the data, the teacher wants to estimate average heights of the male and female students separately. How can he do that without knowing the gender of each height data point?

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- Use the notation earlier, let  $x_1, x_2, \dots, x_N$  be the observed height and  $z_i \in \{M, F\}$  be the latent gender variable for  $x_i$ . Let the parameter  $\theta = (\mu_M, \sigma_M, \mu_F, \sigma_F, w_M, w_F)$  contains the means and standard derivations of heights of male and female students. And  $w_M$  and  $w_F$  are the fraction of male and female students in class, thus  $w_M + w_F = 1$ . We will assume both male and female population are Gaussian distributed. So  $p(x, z; \theta)$  is

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$$w_z \mathcal{N}(x; \theta) = w_z \mathcal{N}(x; \mu_z, \sigma_z) \quad (1)$$

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where ELBO stands for the Evidence Lower BOund.

# Expectation-Maximization (EM) algorithm

$$\log p(x_1, \dots, x_N; \theta) = \underbrace{\sum_{z^N} q(z^N) \log p(x^N, z^N; \theta) dz^N - H(q(z^N)) + KL(q(z^N) || p(z^N | x^N; \theta))}_{ELBO},$$

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Maximizing  $p(x_1, \dots, x_N; \theta)$  can be done by

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# Lecture 8: Mutual information

# Definition

As  $H(X)$  is equivalent to the information revealed by  $X$  and  $H(X|Y)$  the remaining information of  $X$  knowing  $Y$ , we expect that  $H(X) - H(X|Y)$  is the information of  $X$  shared by  $Y \Rightarrow$  “mutual information”

$$I(X; Y) \triangleq H(X) - H(X|Y)$$

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Similarly, we can define the “conditional mutual information” shared between  $X$  and  $Y$  given  $Z$  as

$$I(X; Y|Z) \triangleq H(X|Z) - H(X|Y, Z)$$



# Property of mutual information

$$I(X; Y) = I(Y; X) \geq 0$$

The definition is symmetric and non-negative as desired.

$$I(X; Y) = H(X) - H(X|Y) = E[-\log p(X)] - E[-\log p(X|Y)]$$

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 &= \sum_z p(z) \sum_{x,y} p(x, y|z) \log \frac{p(x, y|z)}{p(x|z)p(y|z)} \\
 &= \sum_z p(z) KL(p(x, y|z) \| p(x|z)p(y|z)) \geq 0
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# Independence and mutual information

$$I(X; Y) = 0 \Leftrightarrow X \perp Y$$

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implies  $p(x, y|z) = p(x|z)p(y|z)$  for all  $z$  s.t.  $p(z) > 0$ . Therefore  $X \perp Y|Z$

## Remark

This is just as what we expect. If there is no share information between  $X$  and  $Y$ , they should be independent!

# Chain rule for mutual information

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# Mutual information for continuous variables

For continuous  $X, Y, Z$ , we can define  $I(X; Y) = h(X) - h(X|Y)$  and  $I(X; Y|Z) = h(X|Z) - h(X|Y, Z)$

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- $I(X_1, X_2, \dots, X_N|Y) = \sum_{i=1}^N I(X_i; Y|X^{i-1})$

# Conditioning reduces entropy

Given more information, the residual information (uncertainty) should decrease.

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$$H(X) \geq H(X|Y) \quad H(X|Y) \geq H(X|Y, Z)$$

This is obvious from our previous discussion since  $H(X) - H(X|Y) = I(X; Y) \geq 0$  and  $H(X|Y) - H(X|Y, Z) = I(X; Z|Y) \geq 0$

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Of course, we also have

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since  $h(X) - h(X|Y) = I(X; Y) \geq 0$  and  $h(X|Y) - h(X|Y, Z) = I(X; Z|Y) \geq 0$



# Data processing inequality (DPI)

If random variables  $X, Y, Z$  satisfy  $X \leftrightarrow Y \leftrightarrow Z$ , then

$$I(X; Y) \geq I(X; Z).$$

Proof

$$I(X; Y) = I(X; Y, Z) - I(X; Z|Y)$$

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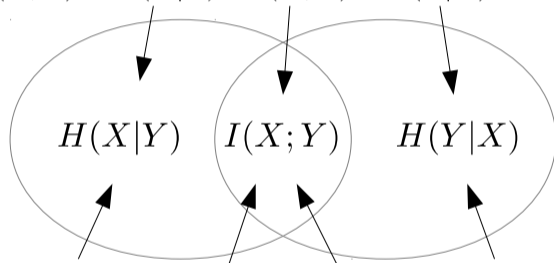
$$\begin{aligned} I(X; Y) &= I(X; Y, Z) - I(X; Z|Y) \\ &= I(X; Y, Z) \quad (\text{since } X \leftrightarrow Y \leftrightarrow Z) \\ &= I(X; Z) + I(X; Y|Z) \\ &\geq I(X; Z) \end{aligned}$$

# Implications of data processing inequality

- Loss of Information: Any data processing (like filtering, compressing, etc.) can only reduce or, at best, preserve the amount of relevant information in data. It can't increase it.
- Optimality of Direct Observations: If you have the choice to observe a source variable directly or through some noisy/processed version, observing the source directly will often be more informative.
- Feature Engineering: In machine learning, creating new features from original data will not inherently provide more information about the target variable than the original features. However, the transformation might make it easier for specific algorithms to capture the existing information.

## Summary

$$H(X, Y) = H(X|Y) + I(X; Y) + H(Y|X)$$



$$H(X) = H(X|Y) + I(X; Y)$$

$$I(X; Y) + H(Y|X) = H(Y)$$

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  - $I(X, Y, Z; U)$

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# Summary

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# Application: perfect secrecy

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## Remark

*Shannon's result: to ensure perfect secrecy, we can show that  $H(M) \leq H(K)$*

## Application: perfect secrecy

Recall that  $M$ ,  $C$ ,  $K$  be plaintext message, ciphertext, and key, respectively

### Assumption

*We will assume here that we have a **non-probabilistic** encryption scheme. In other words, each plaintext message maps to a unique ciphertext given a fixed key. So there is no ambiguity during decoding. Therefore,  $H(M|C, K) = 0$*

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For any **non-probabilistic** encryption scheme,  $H(M|C) \leq H(K|C)$

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### Proof.

Combine Corollary (Entropy bound) and Remark (Independence) □

# Lecture 9: Identification/Decision tree

## Vampire database

## Romanian Data Base

Vampire?	Shadow?	Garlic?	Complexion?	Accent?
No	?	Yes	Pale	None
No	Yes	Yes	Ruddy	None
Yes	?	No	Ruddy	None
Yes	No	No	Average	Heavy
Yes	?	No	Average	Odd
No	Yes	No	Pale	Heavy
No	Yes	No	Average	Heavy
No	?	Yes	Ruddy	Odd

([https://www.youtube.com/watch?v=SXBG3RGr\\_Rc](https://www.youtube.com/watch?v=SXBG3RGr_Rc))

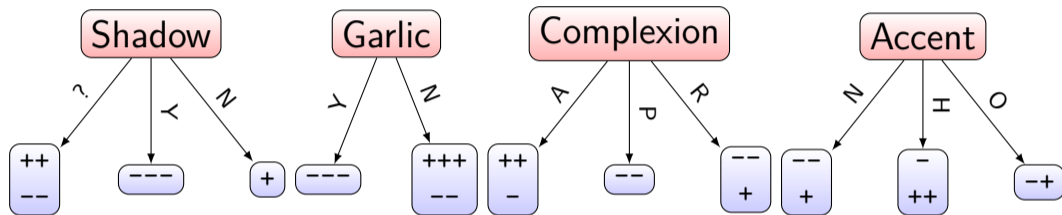
# Identifying vampire

Goal: Design a set of tests to identify vampires

## Potential difficulties

- Non-numerical data
- Some information may not matter
- Some may matter only sometimes
- Tests may be costly  $\Rightarrow$  conduct as few as possible

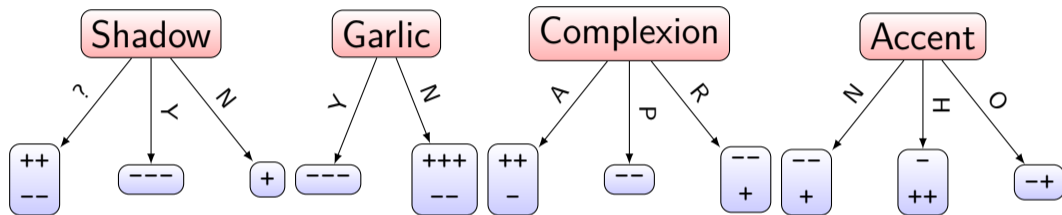
## Test trees



+ : Vampire      - : Not vampire



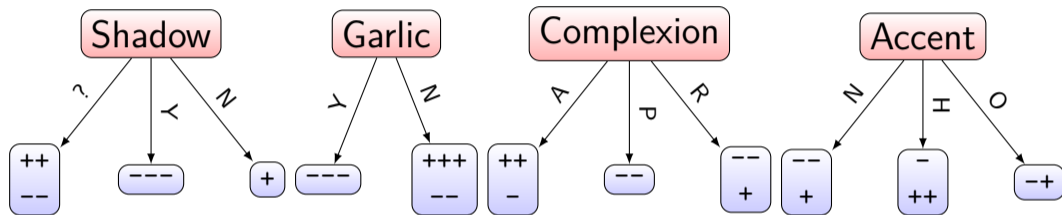
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+ : Vampire      - : Not vampire

How to pick a good test?

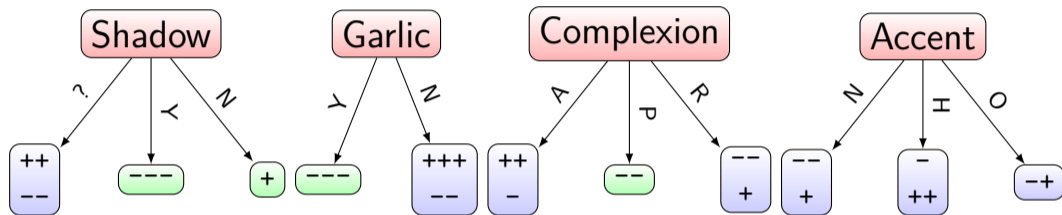
## Test trees



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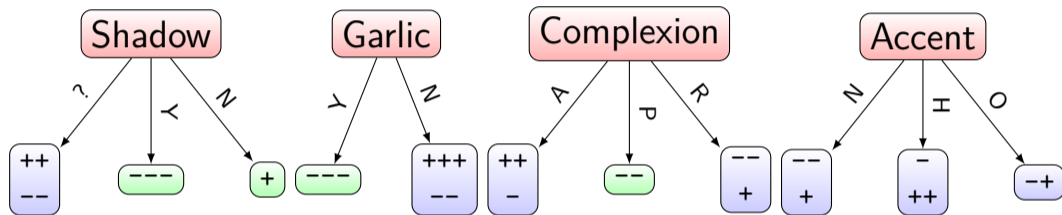
How to pick a good test? Pick test that identifies most vampires (and non-vampires)!

# Sizes of homogeneous sets



+ : Vampire      - : Not vampire

# Sizes of homogeneous sets



+ : Vampire      - : Not vampire

Shadow: 4

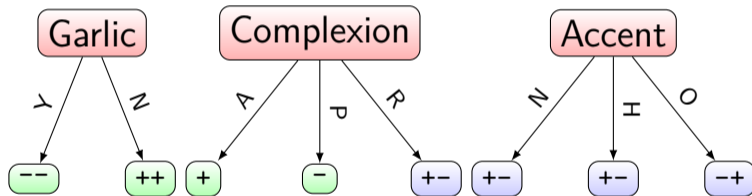
Garlic: 3

Complexion: 2

Accent: 0

# Picking second test

Let say we pick “shadow” as the first test after all. Then, for the remaining unclassified individuals,

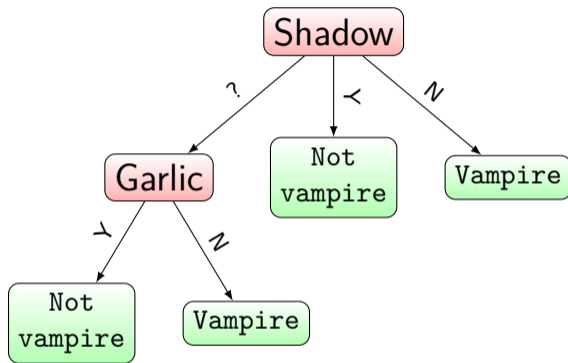


Garlic: 4

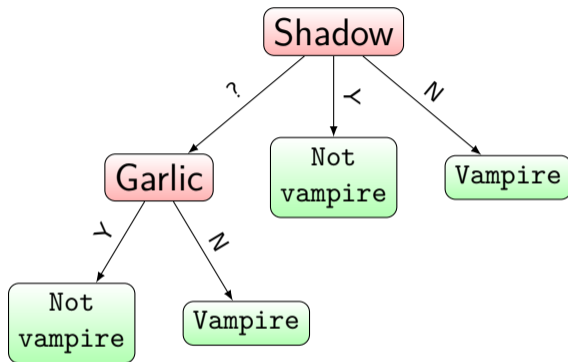
Complexion: 2

Accent: 0

## Combined tests



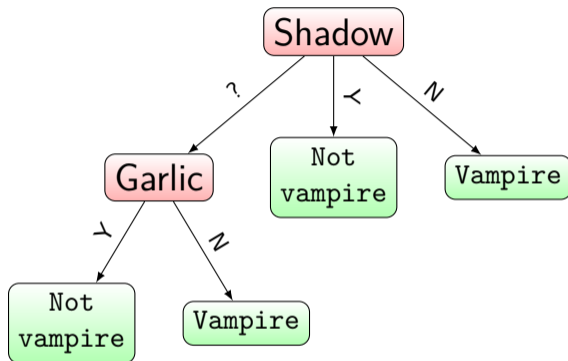
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When our database size increases, none of the test likely to completely separate vampire from non-vampire. All tests will score 0 then.

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**Entropy comes to the rescue!**

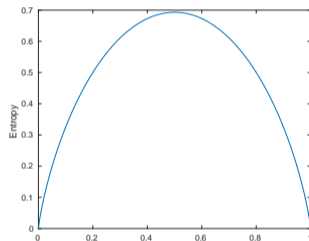
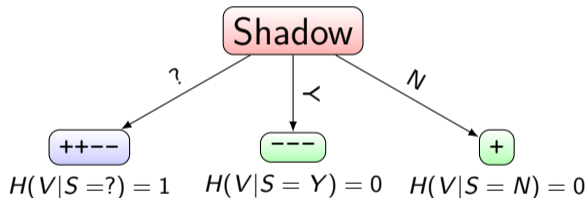


# Conditional entropy as a measure of test efficiency

Consider the database is randomly sampled from a distribution. A set is

- Very homogeneous  $\approx$  high certainty
- Not so homogenous  $\approx$  high randomness

These can be measured with its entropy

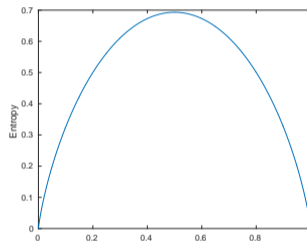
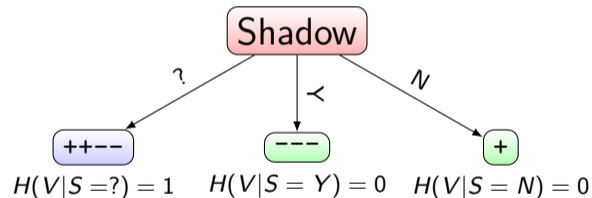


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Remaining uncertainty given the test:

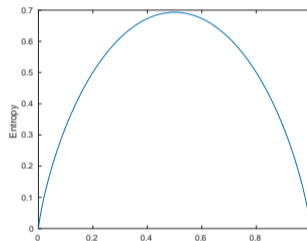
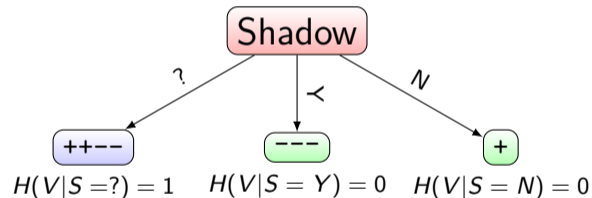
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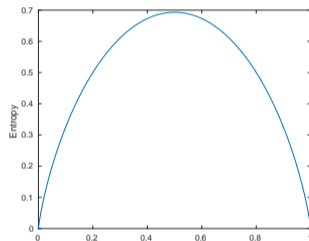
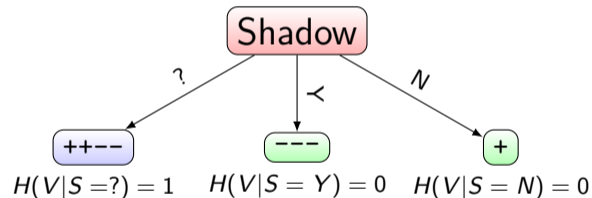
$$\frac{4}{8}H(V|S = ?) + \frac{3}{8}H(V|S = Y)$$

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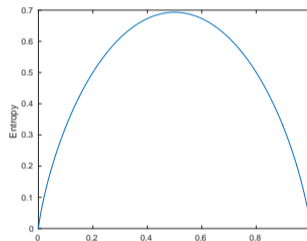
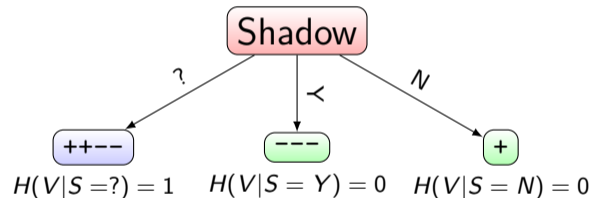
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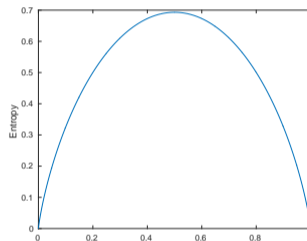
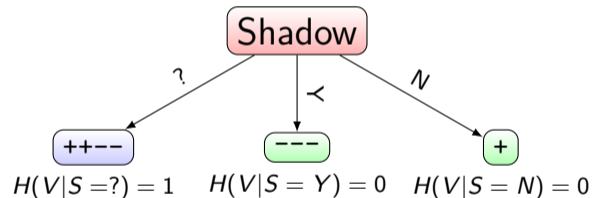
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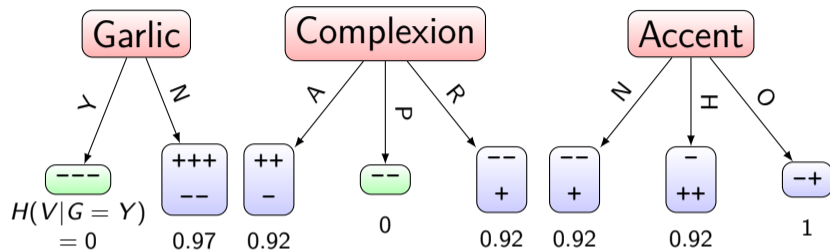
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Remaining uncertainty given the test:

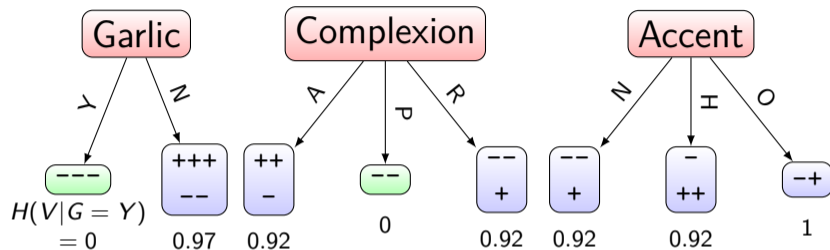
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## Remaining uncertainty



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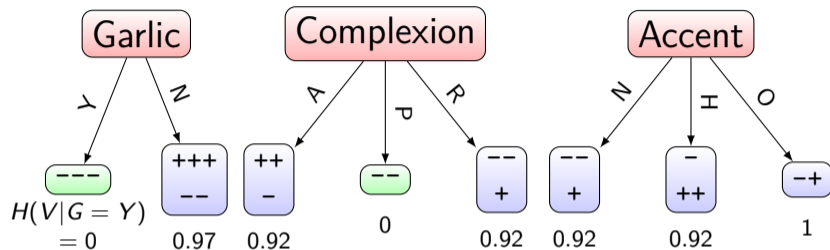


$$H(V|S) = 0.5$$

$$H(V|G) = \frac{3}{8} \cdot 0 + \frac{5}{8} \cdot 0.97 = 0.61$$



## Remaining uncertainty

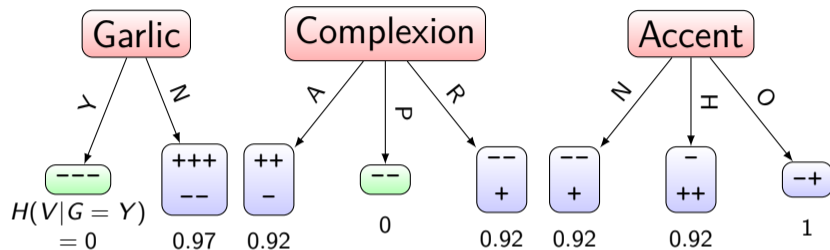


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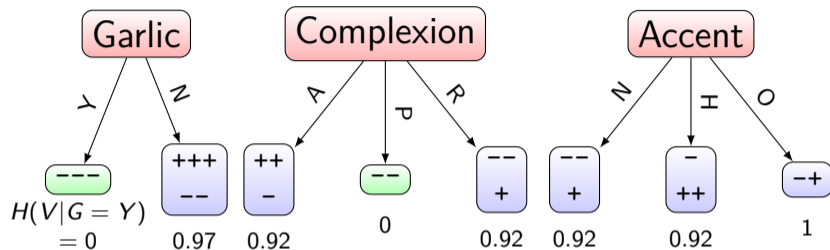
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$H(V|S)$  is maximum. Thus should pick test  $S$  first

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- Build a number of trees instead of a single tree  $\Rightarrow$  random forests

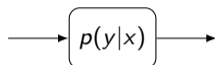
# Random forests

- Pick random subset of training samples
- Train on each random subset but limited to a subset of features/attributes
- Given a test sample
  - Classify sample using each of the trees
  - Make final decision based on majority vote



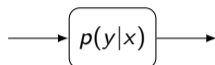
# Lecture 10: Channel coding

# Channel coding setup



- As the name suggests, the output of a discrete memoryless channel (DMS) only depends on the current input (thus no memoryless). And both its input  $X$  and output  $Y$  are characterized by the conditional probability  $p(y|x)$

# Channel coding setup



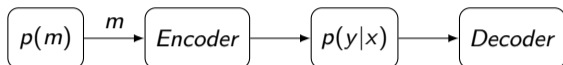
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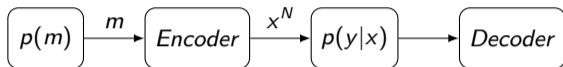
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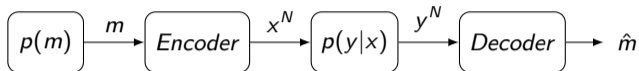
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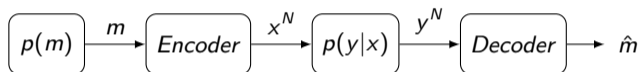
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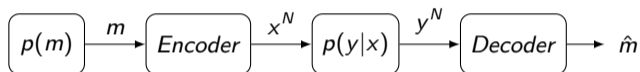
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The channel coding rate is defined as number of bits of message can be sent per channel use



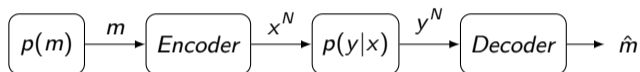
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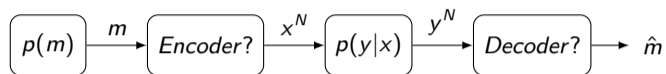
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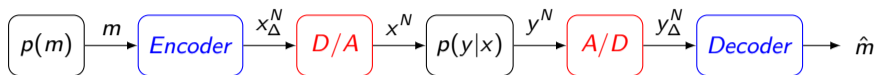
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- An intuitive interpretation is that the amount of information can be passed through a channel is just mutual information between the input and output. And since we can pick the statistics of our input, we may make our choice wisely and maximize the mutual information. And the maximum that we can attain is the capacity

# Continuous channel



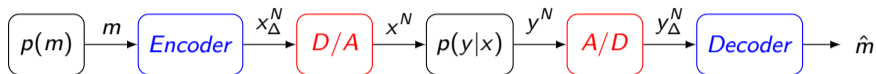
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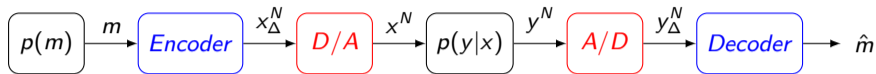
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 C_{\Delta} &= \max_{p(x)} I(X_{\Delta}; Y_{\Delta}) = \max_{p(x)} H(Y_{\Delta}) - H(Y_{\Delta}|X_{\Delta}) \\
 &\approx \max_{p(x)} h(Y) - \log \Delta - h(Y|X_{\Delta}) + \log \Delta \\
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- As  $\Delta \rightarrow 0$ ,  $C = \max_{p(x)} I(X; Y)$ . So expression is completely the same as the discrete case

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- Without loss of generality, let's consider the discrete approximation, parallel Gaussian channel

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- Therefore, for the  $k$ -th channel, we can transmit  $\frac{1}{2} \log \left( 1 + \frac{P_k}{\sigma_k^2} \right)$  bits per channel use
- So our goal is to assign  $P_1, P_2, \dots, P_K \geq 0$  ( $\sum_{k=1}^K P_k \leq P$ ) such that the total capacity

$$\sum_{k=1}^K \frac{1}{2} \log \left( 1 + \frac{P_k}{\sigma_k^2} \right)$$

is maximize

# KKT conditions

Let's list all the KKT conditions for the optimization problem

$$\max \sum_{k=1}^K \frac{1}{2} \log \left( 1 + \frac{P_k}{\sigma_k^2} \right) \quad \text{such that}$$

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$$\mu \left( \sum_{k=1}^K P_k - P \right) = 0, \quad \lambda_k P_k = 0, \forall k$$

# Capacity of parallel channels

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$$\Rightarrow \frac{1}{2} \frac{1}{P_i + \sigma_i^2} = \mu - \lambda_i \Rightarrow P_i + \sigma_i^2 = \frac{1}{2(\mu - \lambda_i)}$$

Since  $\lambda_i P_i = 0$ , for  $P_i > 0$ , we have  $\lambda_i = 0$  and thus

$$P_i + \sigma_i^2 = \frac{1}{2\mu}$$

## Capacity of parallel channels

$$\frac{\partial}{\partial P_i} \left[ \sum_{k=1}^K \frac{1}{2} \log \left( 1 + \frac{P_k}{\sigma_k^2} \right) + \sum_{k=1}^K \lambda_k P_k - \mu \left( \sum_{k=1}^K P_k - P \right) \right] = 0$$

$$\Rightarrow \frac{1}{2} \frac{1}{P_i + \sigma_i^2} = \mu - \lambda_i \Rightarrow P_i + \sigma_i^2 = \frac{1}{2(\mu - \lambda_i)}$$

Since  $\lambda_i P_i = 0$ , for  $P_i > 0$ , we have  $\lambda_i = 0$  and thus

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This suggests that  $\mu > 0$  and thus  $\sum_{k=1}^K P_k = P$



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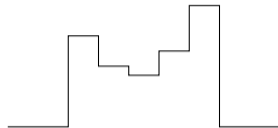
$$\Rightarrow \frac{1}{2} \frac{1}{P_i + \sigma_i^2} = \mu - \lambda_i \Rightarrow P_i + \sigma_i^2 = \frac{1}{2(\mu - \lambda_i)}$$

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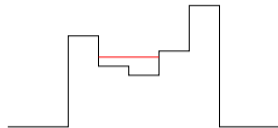
# Water-filling interpretation



From  $P_i + \sigma_i^2 = \text{const}$ , power can be allocated intuitively as filling water to a pond (hence “water-filling”)

## Example

# Water-filling interpretation

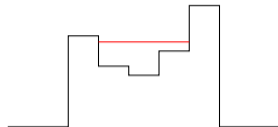


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- $P_1 = 0, P_2 = 0.3, P_3 = 0.6, P_4 = 0, P_5 = 0$

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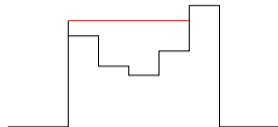


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# Lecture 11: Proof of channel coding theorem

# Jointly typical sequences

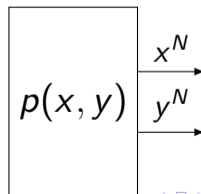
For a pair of sequences  $x^N$  and  $y^N$ , we say that they are jointly typical if

$$2^{-N(H(X,Y)+\epsilon)} \leq p(x^N, y^N) \leq 2^{-N(H(X,Y)-\epsilon)}$$

and  $x^N$  and  $y^N$  themselves are typical

As in the single sequence case,

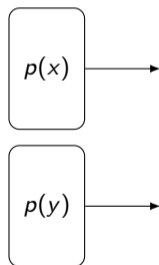
- Any sequence pair drawing from a joint source  $p(x, y)$  is essentially jointly typical
- There are  $\sim 2^{NH(X,Y)}$  jointly typical sequences





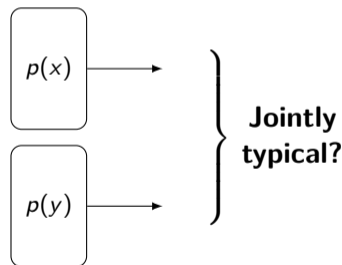
# Joint typicality of independent sequences

- Given sequences  $X^N$  and  $Y^N$  independently drawn from discrete memoryless sources  $p(x)$  and  $p(y)$



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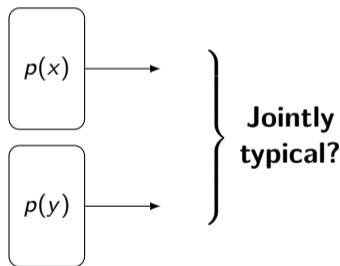
- Given sequences  $X^N$  and  $Y^N$  independently drawn from discrete memoryless sources  $p(x)$  and  $p(y)$
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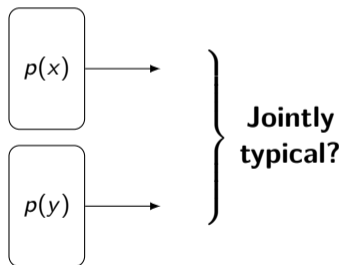
$$\begin{aligned}
 & Pr((X^N, Y^N) \in \mathcal{A}_\epsilon^{(N)}) \\
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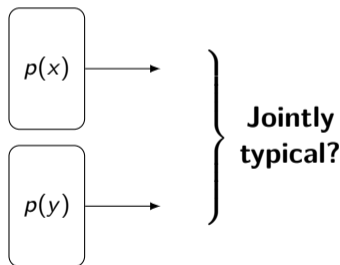
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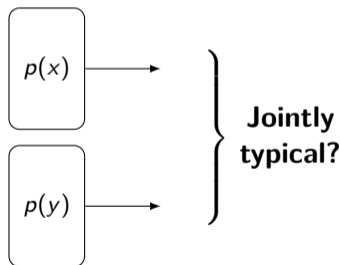
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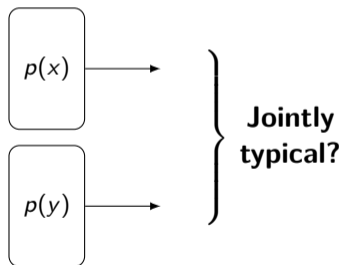
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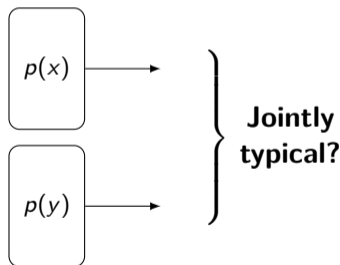
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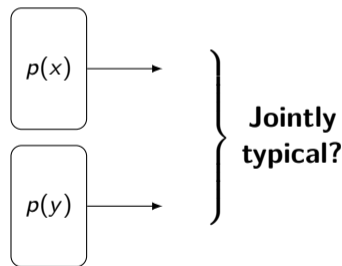




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 &\geq (1 - \delta) 2^{-N(I(X;Y)+3\epsilon)}
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How many independent  $Y^N$  sequences can pack with some  $X^N$  without becoming jointly typical with  $X^N$ ?

- Say,  $M$   $Y^N$  sequences were drawn

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where  $2^{NR} = M$

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where  $2^{NR} = M$

Since  $\epsilon$  can be made arbitrarily small as  $N$  increases, as long as  $I(X; Y) > R$ , we can find a sufficiently large  $N$  so that we can “pack” the  $M$   $Y^N$  with  $X^N$  and none of the  $Y^N$  will be jointly typical with  $X^N$

# Covering lemma

How many independent  $Y^N$  are needed until it is jointly typical with  $X^N$ ?

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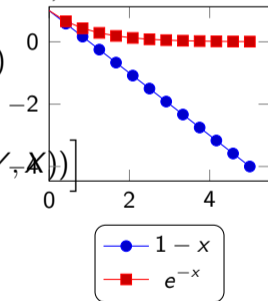
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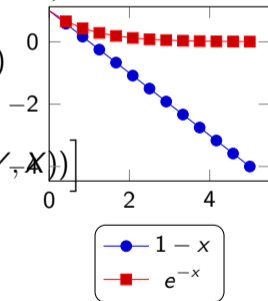
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$$\leq (1 - (1 - \delta)2^{-N(I(Y;X)+3\epsilon)})^M$$

$$\leq \exp(-M(1 - \delta)2^{-N(I(Y;X)+3\epsilon)})$$

$$\leq \exp(-(1 - \delta)2^{N(R-I(Y;X)-3\epsilon)}) \rightarrow 0 \text{ as } N \rightarrow \infty \text{ and } R > I(X; Y) + 3\epsilon$$



# Summary of packing lemma and covering lemma

## Packing Lemma

We can “pack”  $M = 2^{NR}$  (with  $R < I(X; Y)$ )  $x^N$  together without being jointly typical with  $y^N$

## Covering Lemma

We can “cover” with  $M = 2^{NR}$  (with  $R > I(X; Y)$ )  $x^N$  such that at least one  $x^N$  being jointly typical with  $y^N$

## Remark

- Packing lemma is useful in the proof of channel coding theorem
- Covering lemma is useful in the proof of rate-distortion theorem

We will look into the above applications later in this course

# Codebook construction

## Forward statement

If the code rate  $R < C = \max_{p(x)} I(X; Y)$ , according to the Channel Coding Theorem, we should be able to find a code with encoding mapping  $\mathbf{c} : m \in \{1, 2, \dots, 2^{NR}\} \rightarrow \{0, 1\}^N$  and the error probability of transmitting any message  $m \in \{1, 2, \dots, 2^{NR}\}$ ,  $p_e(m)$ , is arbitrarily small



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- The main tool of the proof is **random coding**
- Let  $p^*(x) = \arg \max_{p(x)} I(X; Y)$ . Generate codewords from the DMS  $p^*(x)$  by sampling  $2^n$  length- $n$  sequences from the source:

$$\mathbf{c}(1) = (x_1(1), x_2(1), \dots, x_N(1))$$

$$\mathbf{c}(2) = (x_1(2), x_2(2), \dots, x_N(2))$$

...

$$\mathbf{c}(2^{NR}) = (x_1(2^{NR}), x_2(2^{NR}), \dots, x_N(2^{NR}))$$

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The encoding and decoding procedures will be as follows.

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For input message  $m$ , output  $\mathbf{c}(m) = (x_1(m), x_2(m), \dots, x_N(m))$

## Decoding

Upon receiving sequence  $\mathbf{y} = (y_1, y_2, \dots, y_N)$ , pick the sequence  $\mathbf{c}(m)$  from  $\{\mathbf{c}(1), \dots, \mathbf{c}(2^{NR})\}$  such that  $(\mathbf{c}(m), \mathbf{y})$  are jointly typical. That is  $p_{X^N, Y^N}(\mathbf{c}(m), \mathbf{y}) \sim 2^{-nH(X, Y)}$ . If no such  $\mathbf{c}(m)$  exists or more than one such sequence exist, announce error. Otherwise output the decoded message as  $m$

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Since  $\epsilon$  can be made arbitrarily small as  $N$  increase, as long as  $I(X; Y) - 3\epsilon > R$ , we can make  $P_2$  arbitrarily small also given a sufficiently large  $N$

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- If we discard worse half of the codewords, for remaining  $m$ , we have  $Pr(error|\mathbf{c}^*, m) \leq 2\delta \rightarrow 0$  as  $N \rightarrow \infty$
- Even though the rate reduces from  $R$  to  $R - \frac{1}{N}$  (number of messages from  $2^{NR} \rightarrow 2^{NR-1}$ ). But we can still make the final rate arbitrarily close to the capacity as  $N \rightarrow \infty$

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To continue the converse proof, we will need to introduce a simple result from Fano

# Fano's inequality

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Denote  $\Pr(\text{error}) = P_e = \Pr(M \neq \hat{M})$ , then  $H(M|Y^N) \leq 1 + P_e H(M)$  Intuitively, if  $P_e \rightarrow 0$ , on average we will know  $M$  for certain given  $y$  and thus  $\frac{1}{N} H(M|Y^N) \rightarrow 0$

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 &\leq H(E) + H(M|Y^N, E) \\
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 &\leq 1 + 0 + P_e H(M|Y^N, E=1) \stackrel{(d)}{\leq} 1 + P_e H(M)
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 \end{aligned}$$

as  $N \rightarrow \infty$  by Fano's inequality